



5G and the growing need for higher accuracy

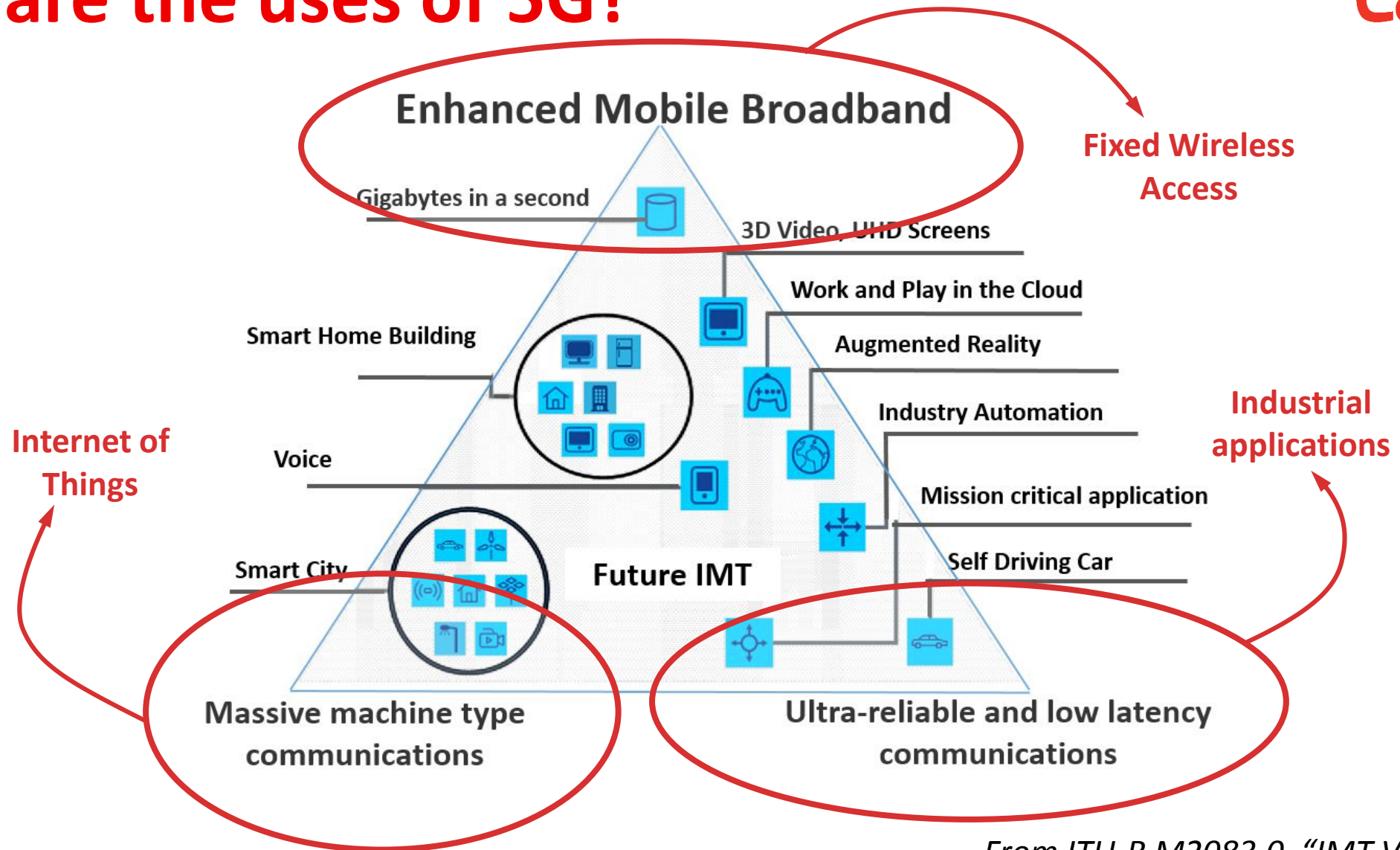
Anand Ram, WSTS 2018

What is 5G?

- ***“A wireless infrastructure to connect the world” ****
 - Enhanced mobile broadband
 - Ultra-reliable and low latency communication (URLLC)
 - Massive machine-to-machine type communications (i.e. the “internet of things”)
- Mobile Operators’ vision:
 - Anything better than the current offering that can be branded as “5G”
 - Current LTE-Advanced offering is just carrier aggregation, branded 4.5G in some markets
 - Quite likely that anything beyond Carrier Aggregation (CA) will be marketed as 5G
 - e.g. eICIC, CoMP, MBMS, MIMO
 - Starts with enhanced mobile broadband, IoT and URLLC will follow later

** From ITU-R M2083.0, “IMT Vision”*

What are the uses of 5G?



Fixed Wireless Access

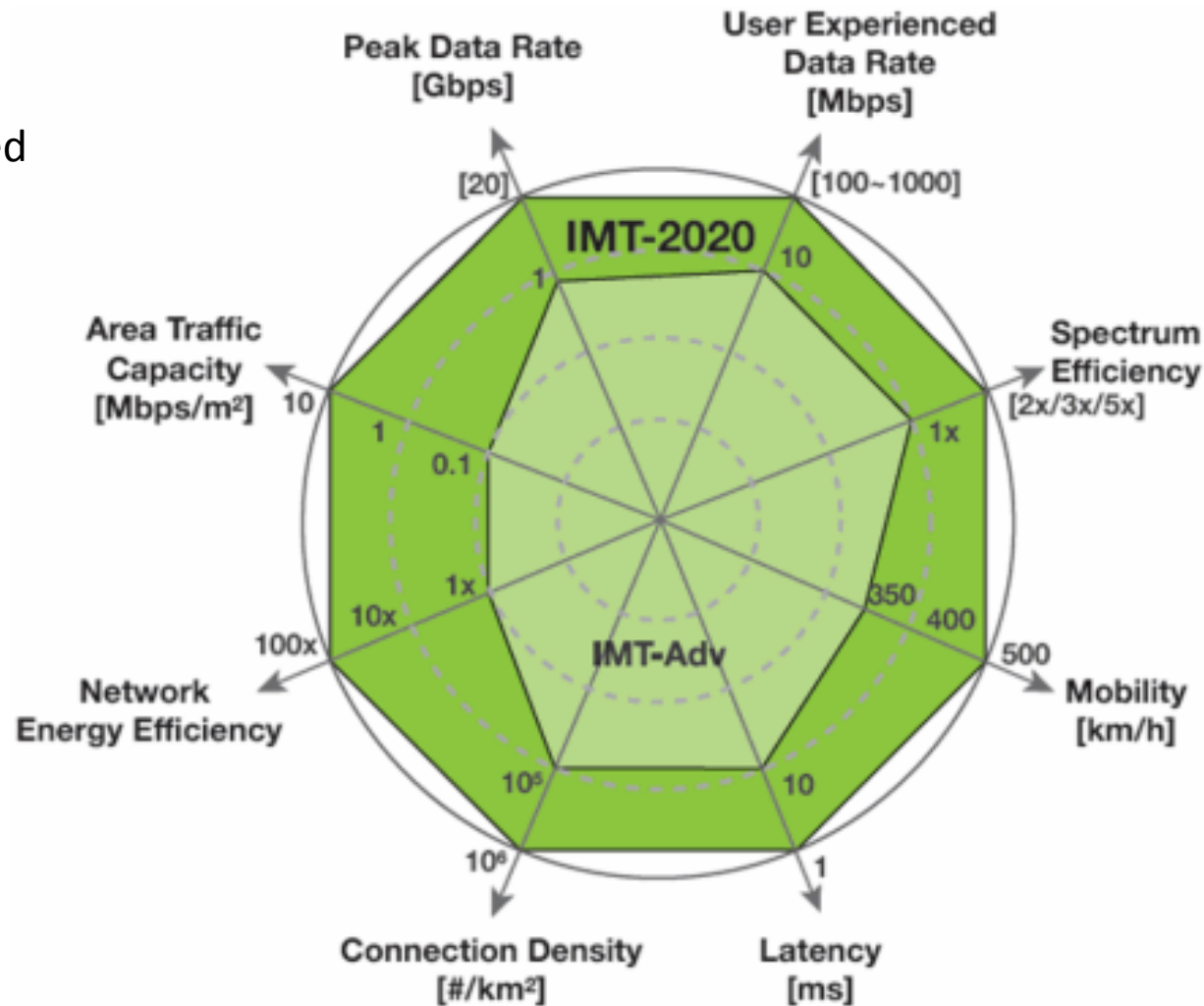
- 1Gbit/s to the handset? That's 20x better than my home broadband...
- Major operators proposing to use 5G for fixed wireless access
 - Looking at the 28 or 39GHz bands (millimetre wave), 500m range
 - Principal target is dense urban environments, but some carriers investigating it for rural last mile
 - Estimated to be 40% cheaper deployment than FTTP*
 - \$40B market by 2025*
- Another form of convergence
 - Home/office and mobile infrastructure merge
 - Cost savings for operators on infrastructure
 - More opportunities to compete with the incumbent supplier
 - Backhaul capacity will have to increase massively
 - Move to 100G and beyond accelerated

Wireless Industrial Networks and IoT

- 5G aiming at unifying a wide range of hitherto diverse networks
- Examples:
 - Sensor networks for smart buildings, environmental monitoring
 - Smart cities and transport networks
 - Warehouse management and stock tracking
 - Automotive networks and autonomous vehicles
 - Healthcare and wearable devices

What are the expected capabilities of 5G?

- IMT-Advanced (LTE, 4G)
- IMT-2020 (5G),
relative to IMT-Advanced

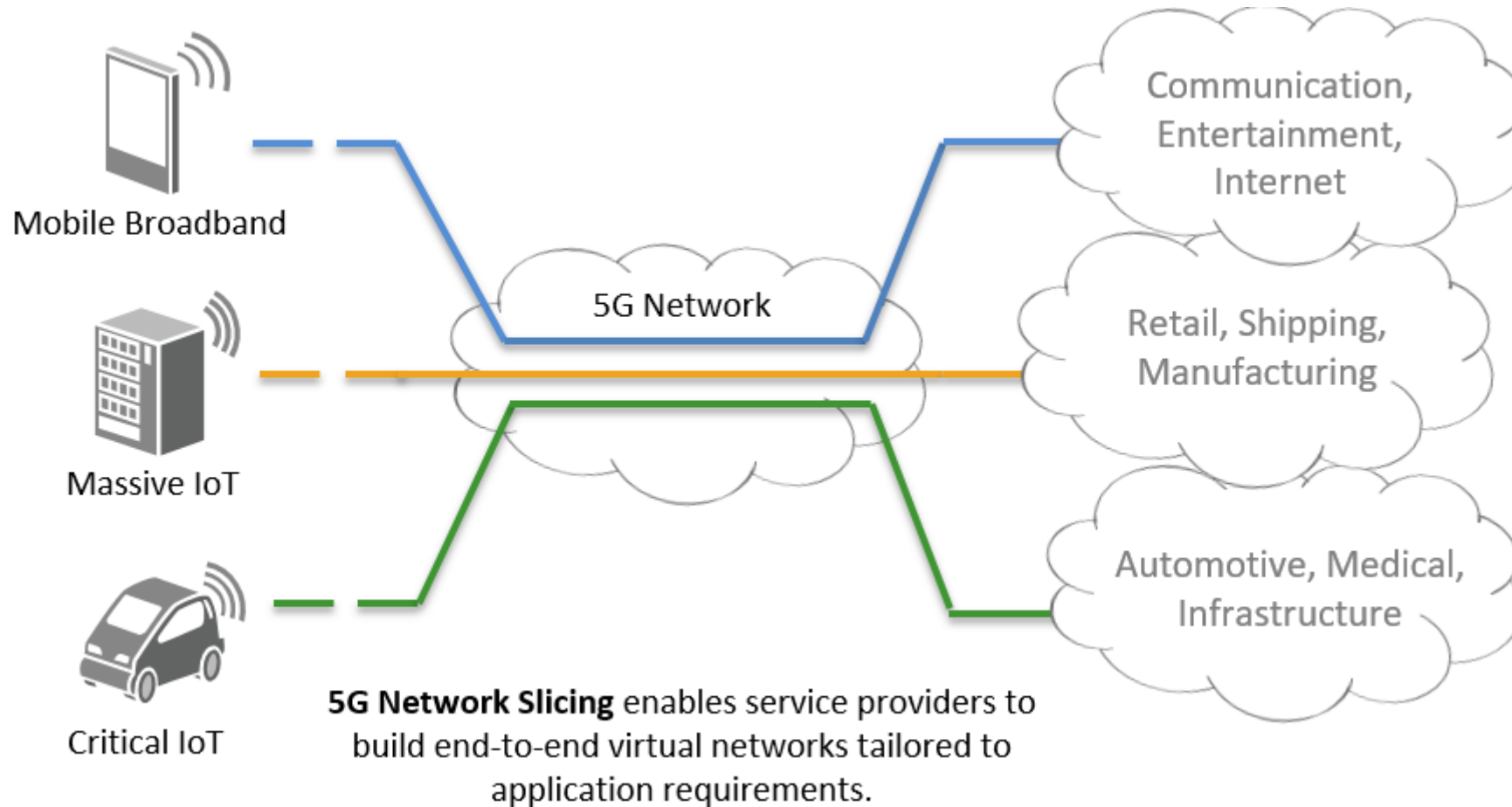


What are the implications?

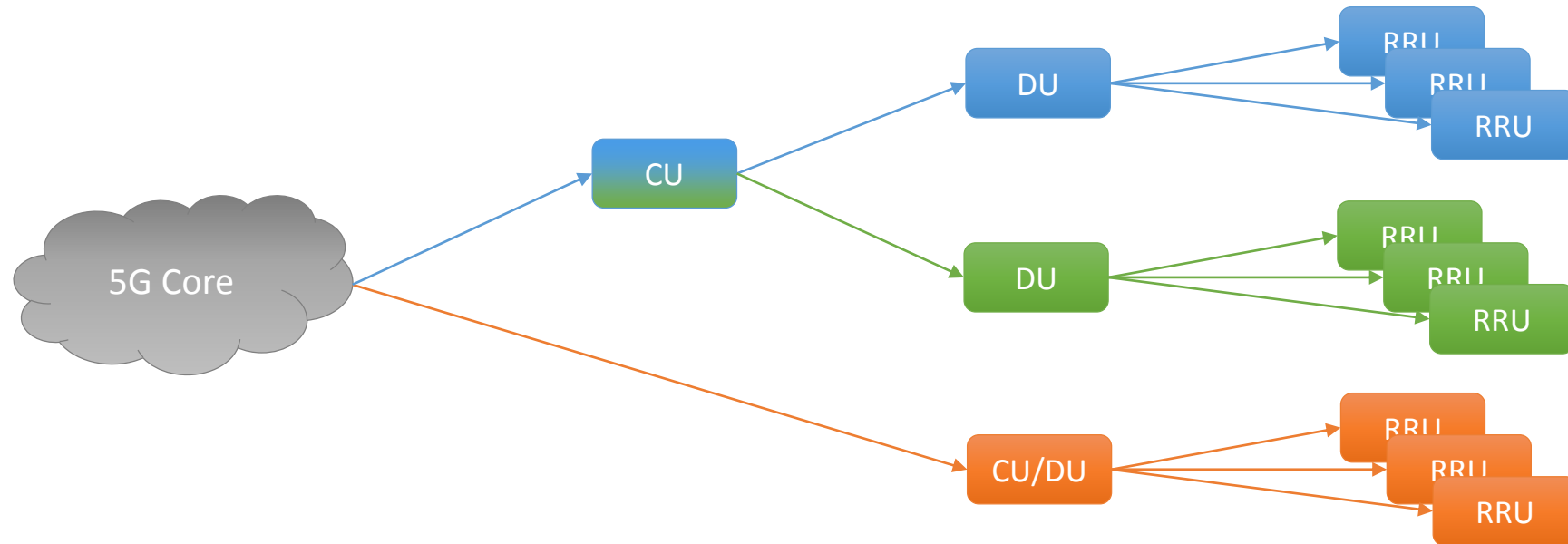
- Peak data rate of 20Gbit/s
 - eNodeB connections at least 25Gbit/s
 - Backhaul networks will require 100Gbit/s or more
- User experienced data rate of 100-1000Mbit/s
 - Co-operative processing and interference management
 - These techniques typically require very accurate synchronization
- Connection density of 1M connections/km²
 - Requires dense small cell or remote radio unit (RRU) deployment
 - Small, cheap RRU's preferred due to the number of devices required
- Latency < 1ms
 - Distributed architecture, data processing and switching at the edge
 - Fronthaul architecture with distributed radio units and co-located baseband and switching in the core

Network Slicing

- Virtual networks created to meet the demands of different applications



5G NG Transport Network

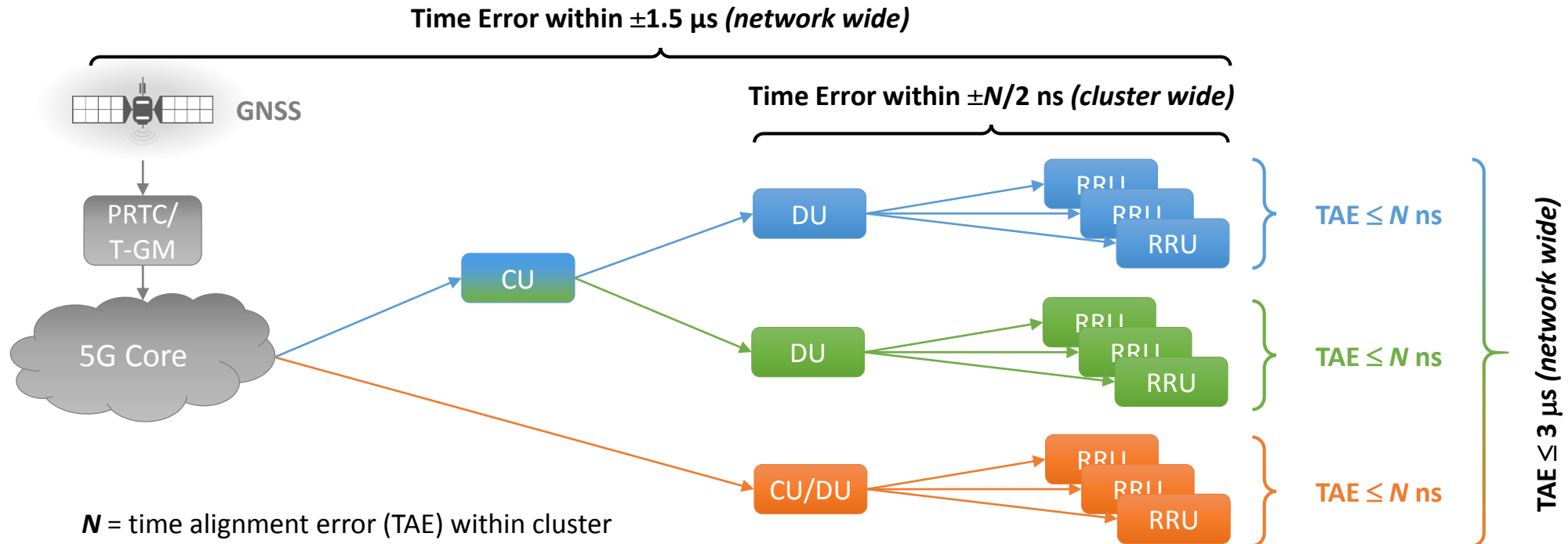


CU: Centralized Unit
DU: Distributed Unit
RRU: Remote Radio Unit

- RAN Split into Fronthaul, Middlehaul & Backhaul (CU, DU, RRU)
- Transport migrating from CPRI to CPRI, Ethernet, FlexE, FlexO, etc.

5G Synchronization Requirements

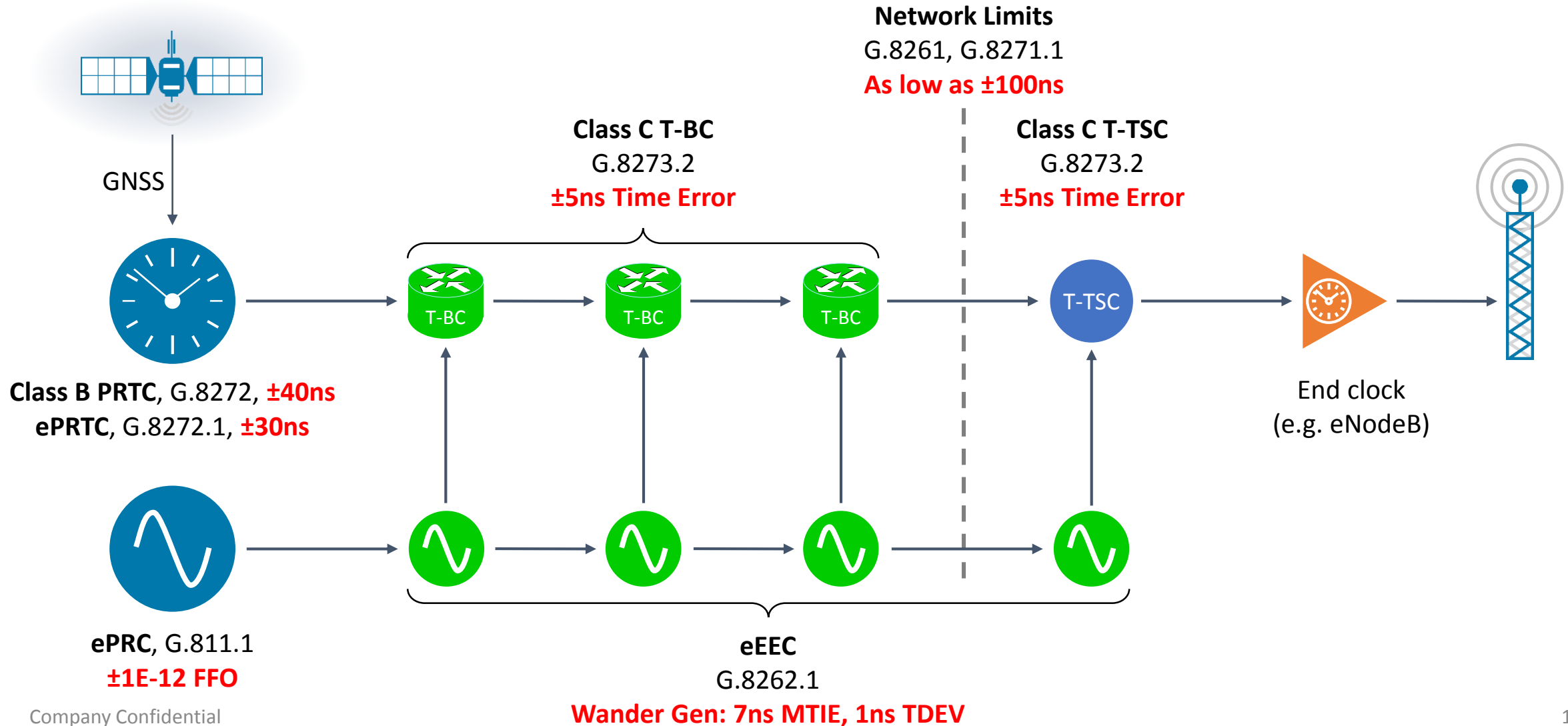
- Standard 5G TDD networks require $\pm 1.5 \mu\text{s}$ end-to-end (same as 3G and 4G)
- Co-operative radio techniques (e.g. inter-site CA, CoMP, MIMO) require much tighter synchronization when deployed
 - Consensus seems to be around $\pm 130\text{ns}$, but only between RRUs connected to the same DU
 - This permits “sync clusters” of very tightly synchronised elements



End2End or Clusters?

- Networks are dynamic and sometimes fail
- Planned fail-over paths and protection must consider synchronization
 - DU's may be "multi-homed" – connected to more than one CU for protection purposes
 - Not always clear which RRUs are connected to which DUs
 - CloudRAN structure – RRUs may not share the same network section as the DU or CU, especially if dynamic reconfiguration occurs
- In that situation, better to plan for tight end-to-end synchronization, rather than using "sync clusters" **BUT** cost & complexity is greater
- Some operators will require tight end-to-end sync, Some operators will use sync clusters
 - Tradeoff is ease of operation vs. cost and complexity of deployment

Enhanced Clock Specifications for 5G

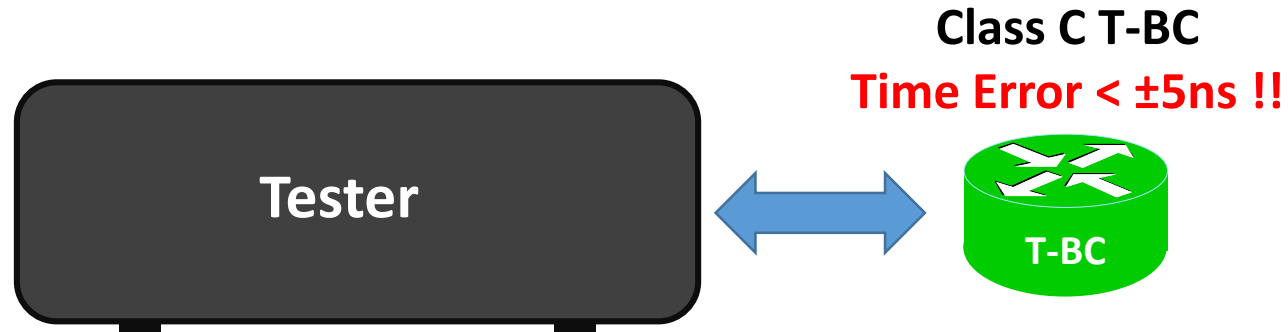


ITU-T Recommendations Status



- **G.8272** (Class B PRTC)
 - In progress
- **G.8272.1** (ePRTC), **G.811.1** (ePRC)
 - Published (2017/08)
- **G.8262.1** (enhanced SyncE clock)
 - In progress
- **G.8273.2** (Class C T-BC and T-TSC)
 - In progress (discussion about Class D)

Test Challenges



- Tester must be accurate to $<1\text{ns}$
- 1PPS signal skew – difficult to accurately measure to 5ns
 - Even Differential 1PPS, which has $\pm 10\text{ns}$ spec



Insight and Innovation

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