# Trusted Timing Services for Untrusted Cloud-Edge Systems

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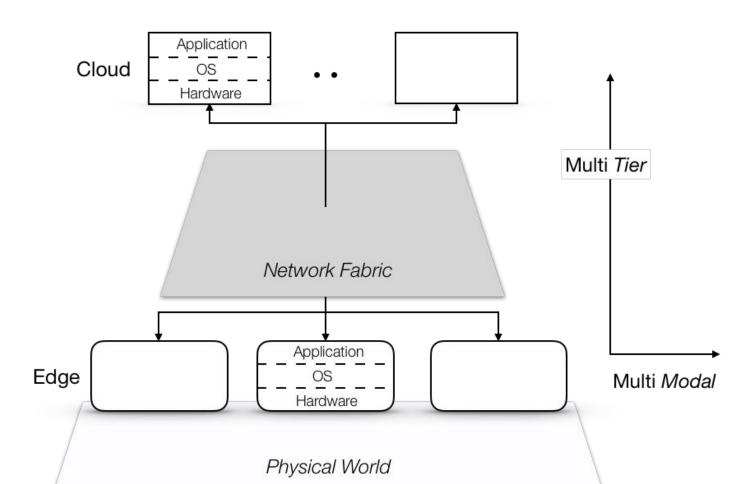


#### Outline

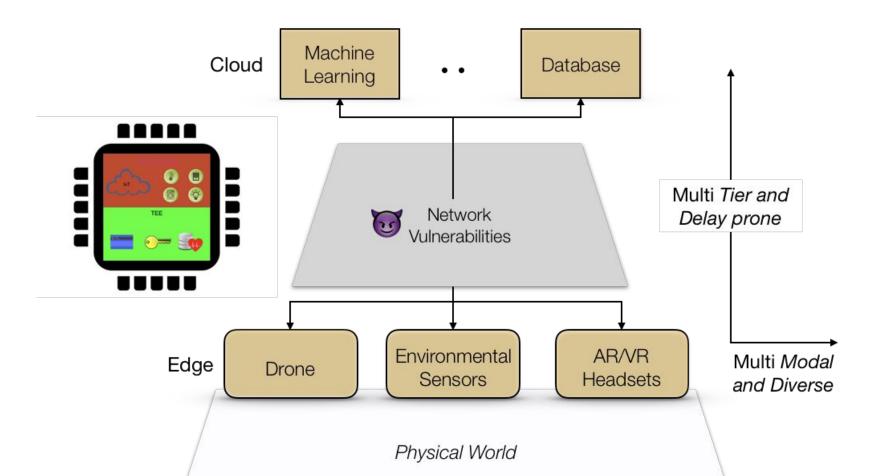
- 1. What are cloud-edge systems
- 2. Usage of System Services in cloud edge systems
  - a. Timing, Tracking, Learning
- 3. Timing Vulnerabilities in System Services
- 4. Threat Model
- 5. Trusted Time Architecture

What are cloud-edge systems?

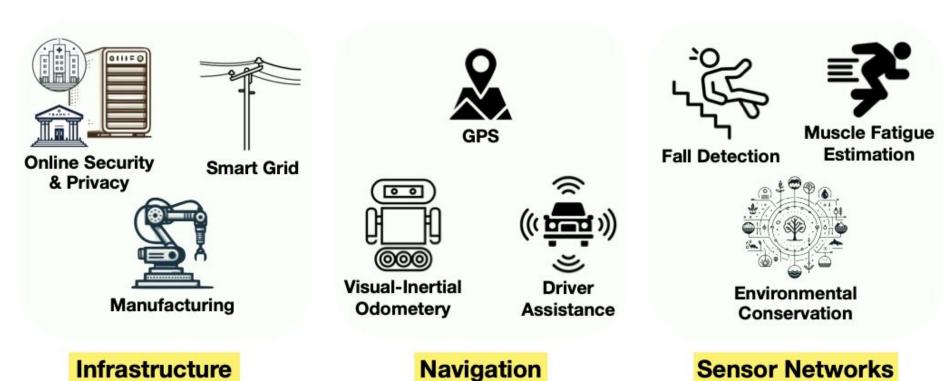
# Networked Cloud-Edge System



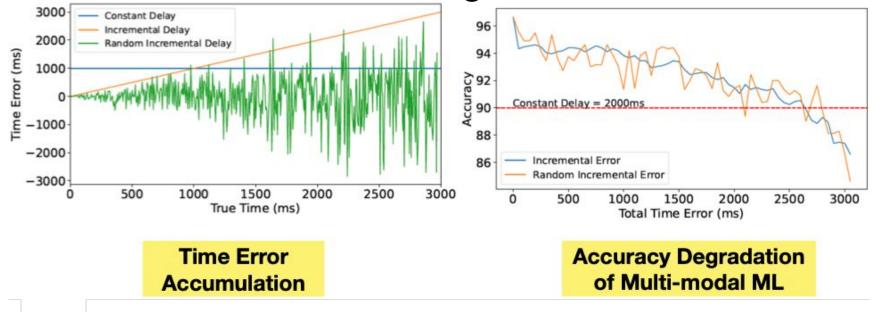
# Untrusted Cloud-Edge System



## **Usage of Timing Services**



#### Time Vulnerabilities in Timing Services



Malicious Time Error degrades system performance and may compromise human safety

# **Usage of Tracking Services**



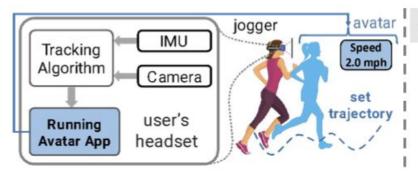






## Time Vulnerabilities in Tracking Services

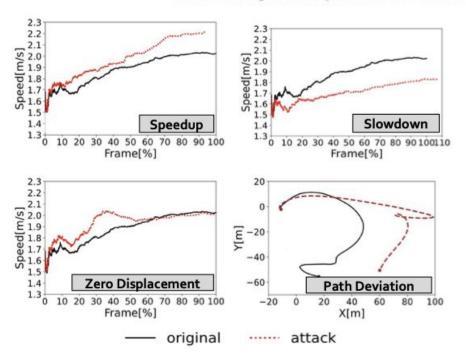
Malicious Tracking disturbs actual human trajectory and may compromise human safety



Jogging with a partner avatar

#### Time Vulnerabilities in Tracking Services

Malicious Tracking disturbs actual human trajectory and may compromise human safety



#### Speedup Attack:

Application perceives user speedup and prompt user to walk slower

#### Slowdown Attack:

Application perceives user slowdown and prompt user to walk faster

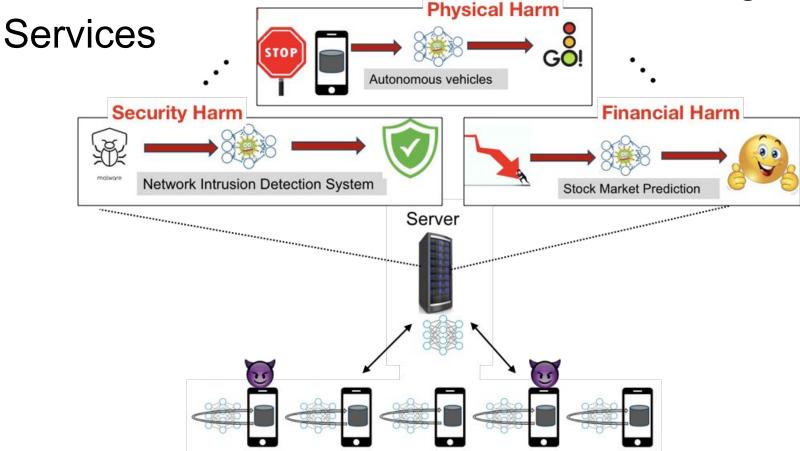
#### Zero Displacement Attack:

User reaches the destination through a different path

#### Path Deviation Attack:

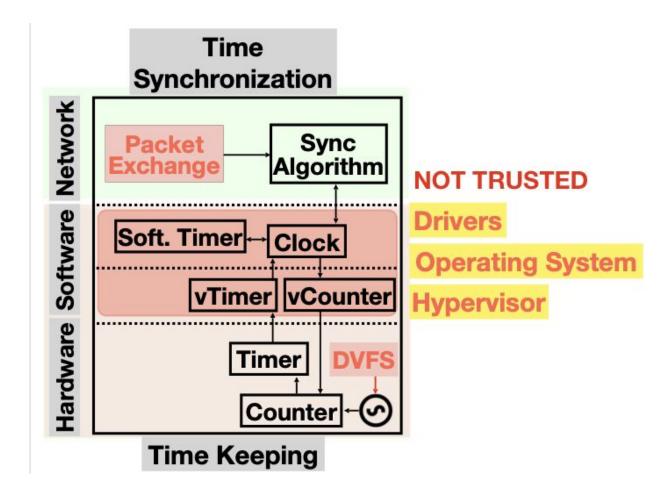
User is unable to reach the destination

### Time Vulnerabilities in Distributed Learning



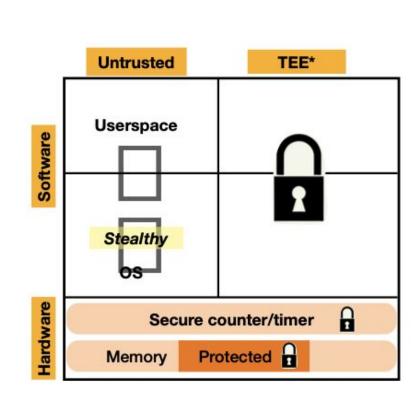
Ref: Momin Khan, Virat Shejwaikar, Amir Houmansadr, and Fatima M. Anwar. "On the pitfalls of security evaluation of robust federated learning." The 2023 IEEE Security and Privacy Workshops (SPW). 2023.

# Why can't we trust time?



#### Threat Model

- ✓ Privileged Code Execution
- ✓ Hijack Exception Handlers
- ✓ Program Timer Interrupts
- ✓ Profile target programs to collect statistics e.g. use of system\_call



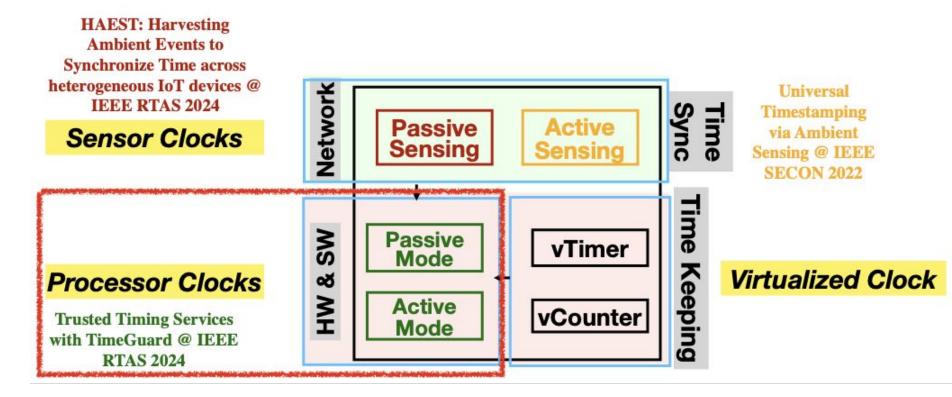
#### \*Trusted Execution Environment

- ARM Trustzone
- RISC-V Keystone
- Intel SMM/SGX

Redesign Timing Service:

Trusted Time Architecture

#### **Trusted Time Architecture**



<sup>\*</sup> This work is supported by my CAREER grant. "Secure Timing Architecture for Untrusted Edge Systems"

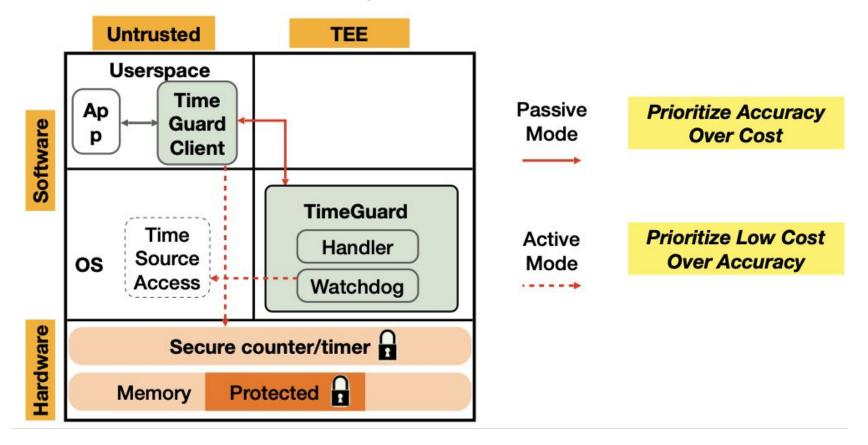
# Available to applications inside and outside secure enclaves

# How to build a system-wide trusted time service hardened against privileged adversaries with an optimal security vs cost trade-off?

e.g. compromised OS

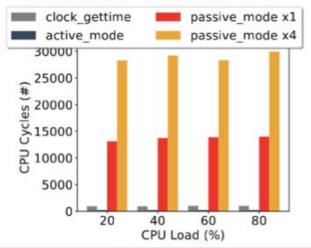
cost is proportional to the time accuracy guarantee

# Processor Clock - Big Picture



# Cost v/s Accuracy

#### Cost of timestamping APIs

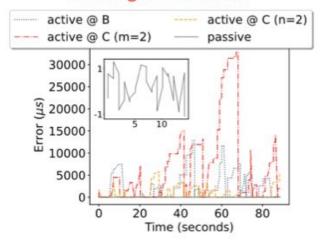


#### Key Result

Active mode is **x20 less expensive** than linux **clock\_gettime**.

Passive mode is **x25 more expensive** than the linux **clock gettime**.

#### Average time error

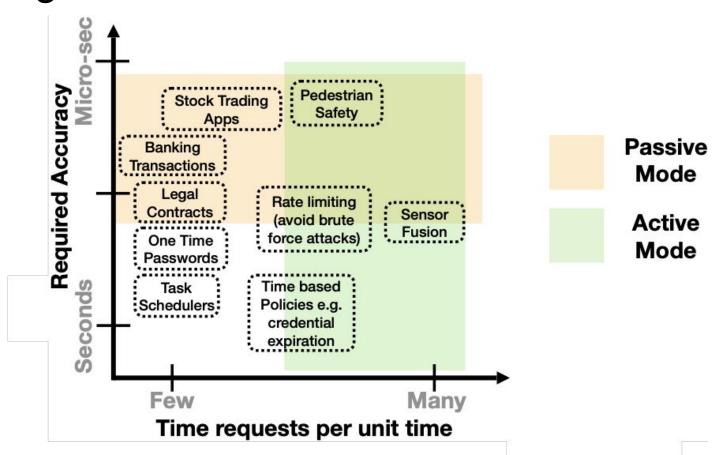


#### Key Result

Active mode provides time accurate upto a few milliseconds.

Passive mode provides time accurate upto few microseconds.

# Usage of Passive v/s Active Mode



Ref: Nasrullah, Adeel, and Fatima M. Anwar. "Trusted Timing Services with Timeguard." 30th Real-Time and Embedded Technology and Applications Symposium (RTAS). EEE, 2024.

#### Summary

- 1. Introduced cloud-edge systems with examples
- Shown usage of System Services such as timing, tracking, and learning in cloud edge systems
- 3. Demonstrated Timing Vulnerabilities in System Services
- Demonstrated a processor clock in Trusted Time Architecture and shown its application scope

