

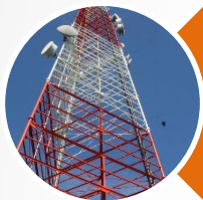


# Precise Time Using Broadcast Positioning System (BPS)

Tariq Mondal  
NAB



# What is BPS?



A system and method of estimating time and position at a receiver using Next Gen TV broadcast signals



Compliant with Next Gen TV (ATSC 3.0) standard currently being deployed in the US

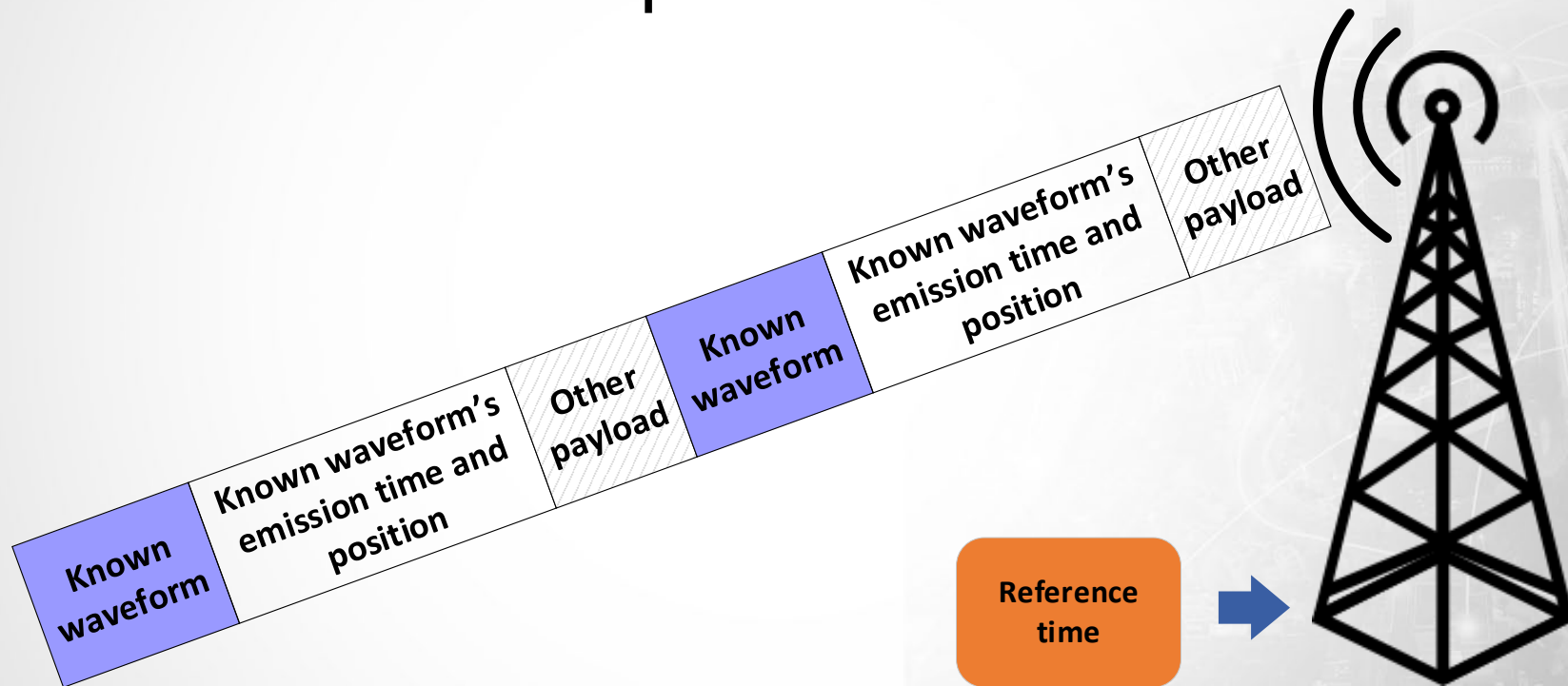


Independent and stand-alone

- GPS, Internet or cellular connectivity not required



# Concept





# PNT Capability

One TV tower can provide accurate time at a known position

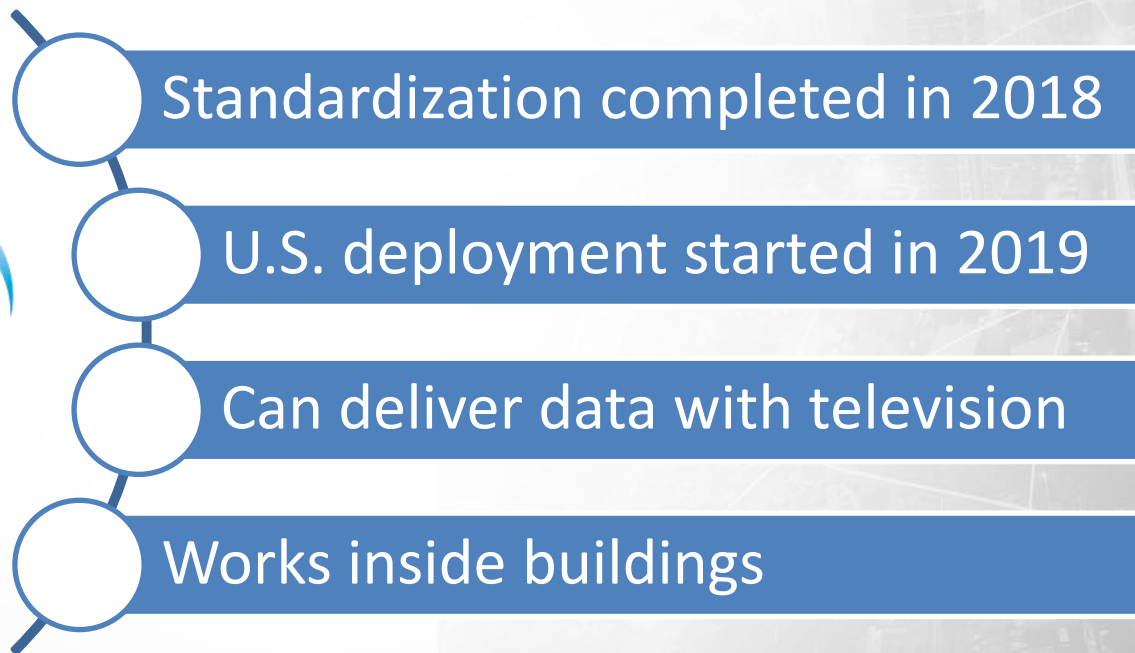
- 100 ns, 95% of the time

Four TV towers can provide both time and position estimation

- 100 m average accuracy expected



# ATSC 3.0 Standard – Next Gen TV





# High Power with Frequency Diversity

## Low VHF

**2-6**

Channels

**54-88** MHz

Frequency

439 VHF stations, up to 185 KW

## High VHF

**7-13**

Channels

**174-216** MHz

Frequency

## UHF

**14-36**

Channels

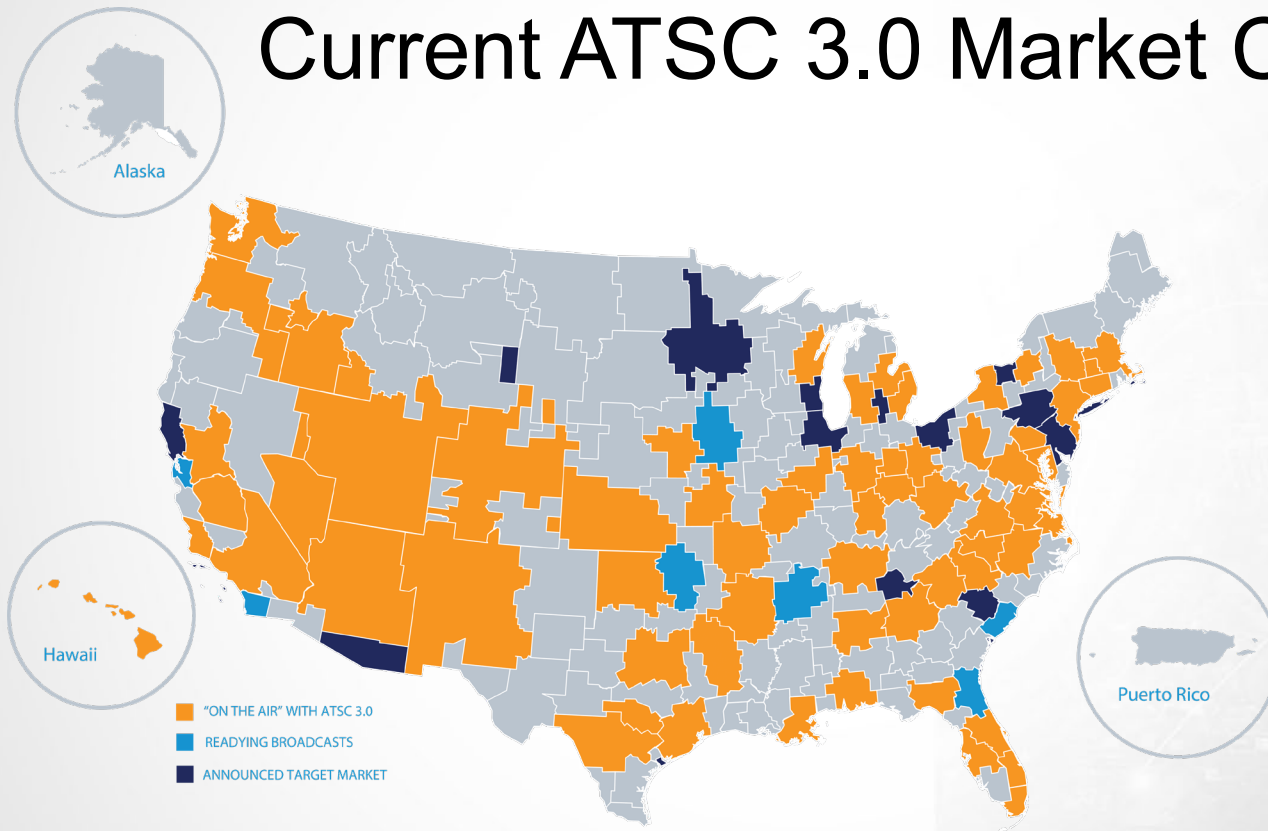
**470-608** MHz

Frequency

1171 stations, up to 1000 KW



# Current ATSC 3.0 Market Coverage

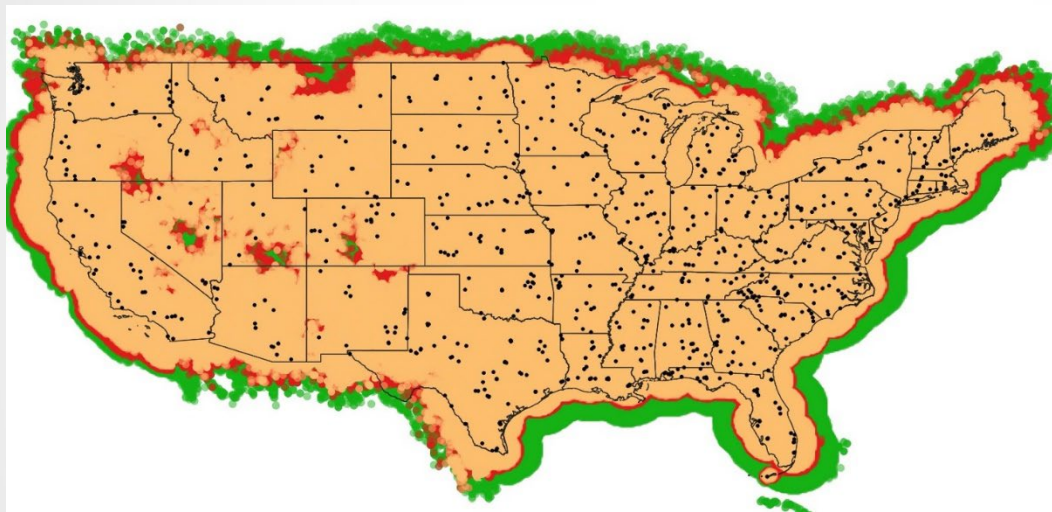





Source: [atsc.org](http://atsc.org)





# BPS Coverage at Full Deployment



-  At demodulation threshold (-5 dB SINR)
-  Threshold + 10 dB
-  Threshold + 20 dB

Coverage at 1.5 m antenna height

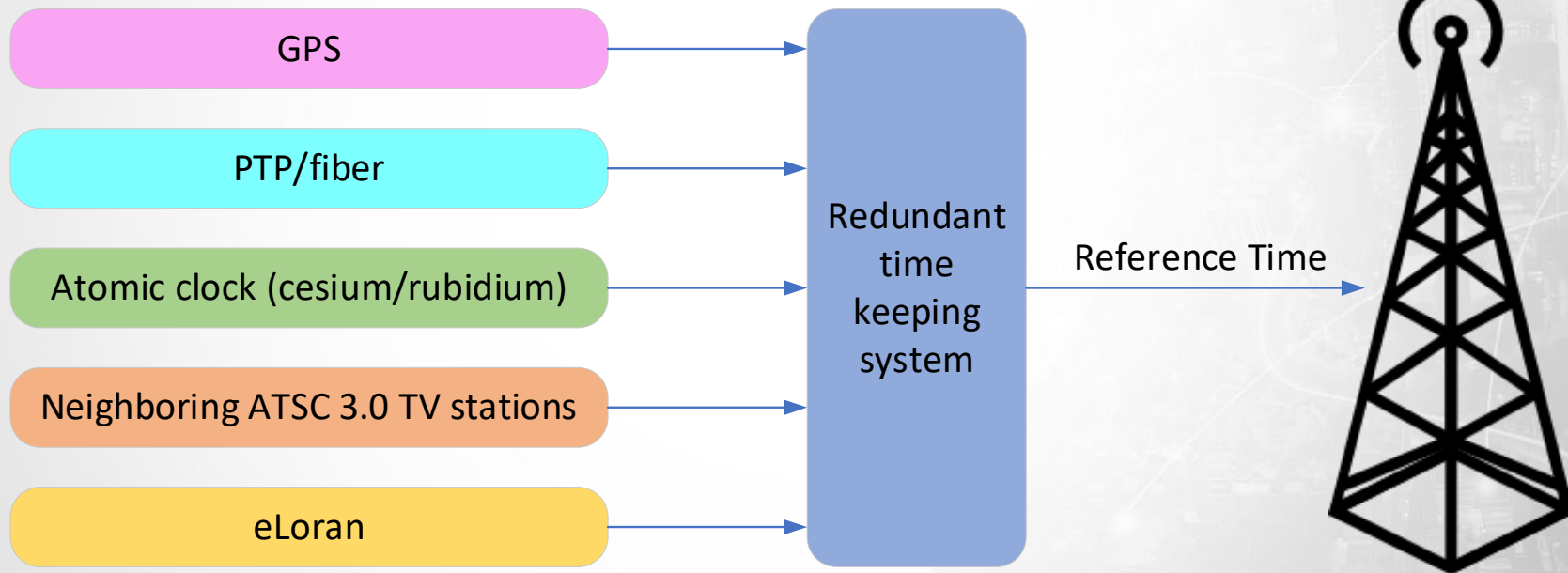
## Average signal reception:

- 17 towers at 1.5 m antenna height
- 70 towers at 50m antenna height



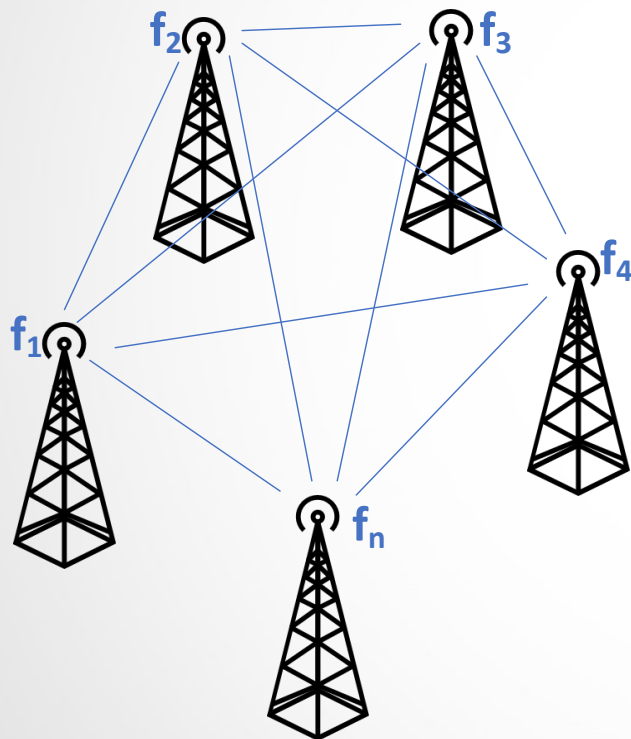


# Redundant Timing Sources





# Increasing Resiliency and Accuracy



Report emission time and location of neighboring stations

Report timestamping errors of previous frames



# Advantages of BPS

Infrastructure  
is already built

Global  
standard

Passive  
consumer  
service

Independent

Frequency  
diversity

Nationwide  
coverage



# Use Cases

Deliver GPS-independent time

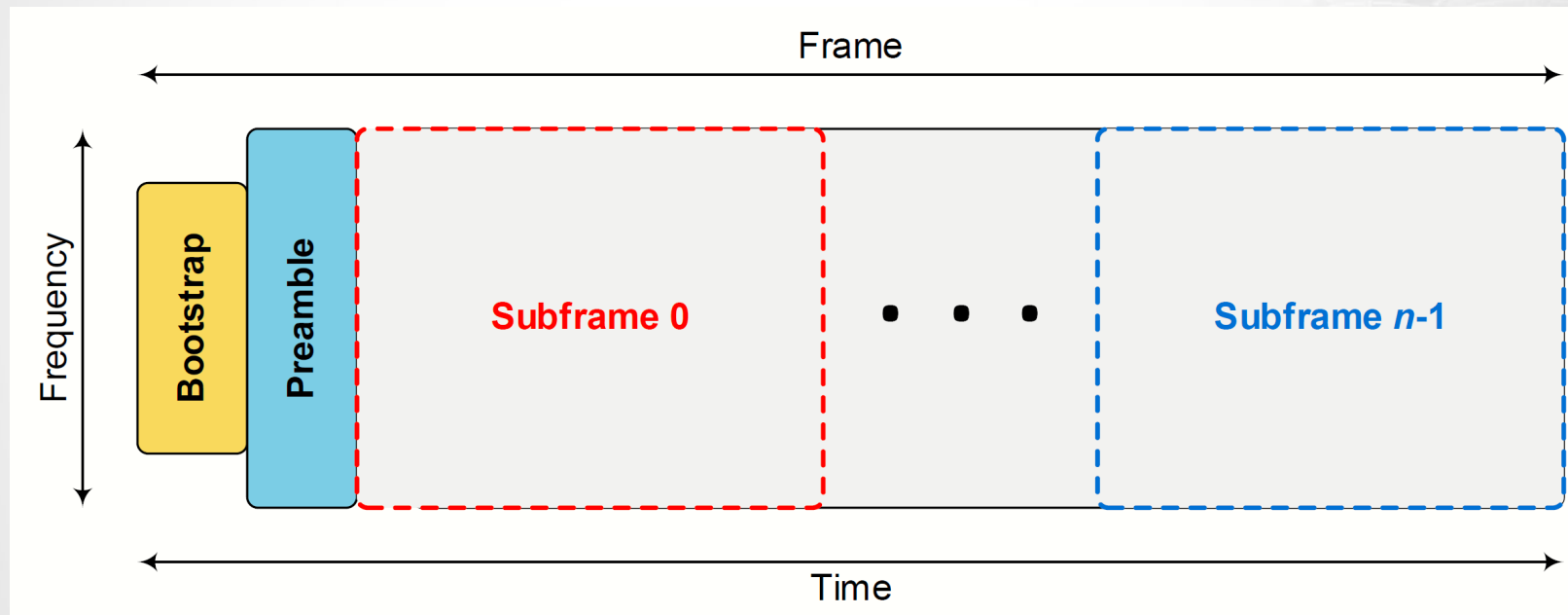
Deliver GPS-independent position and time

Detect GPS spoofing

GPS-BPS hybrid location, DGPS/RTK, A-GPS Assistance data

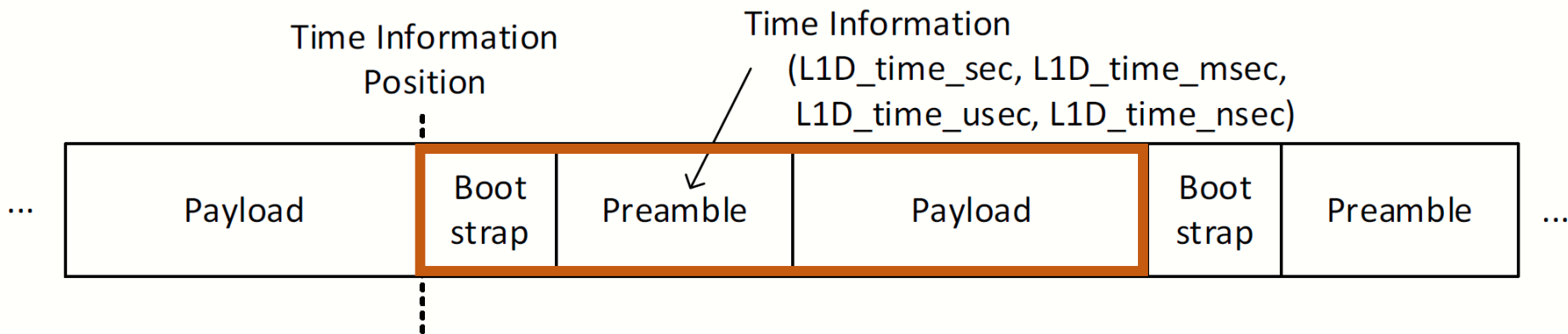


# ATSC 3.0 Frame



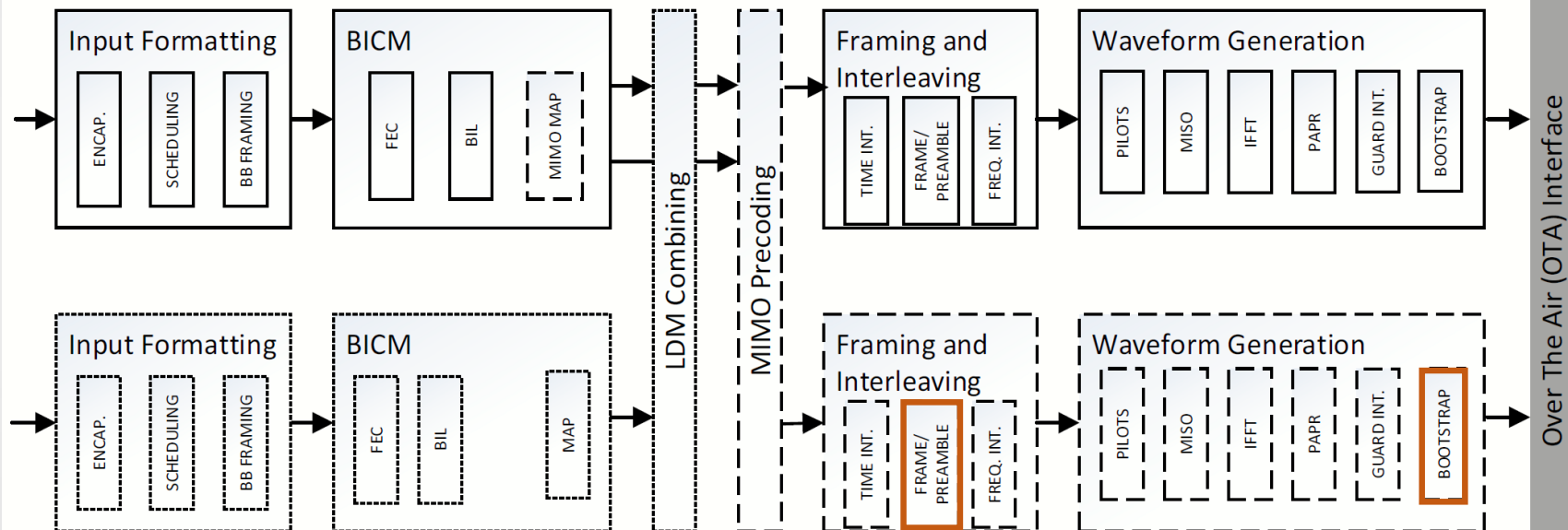


# Time Delivery in ATSC 3.0 Standard





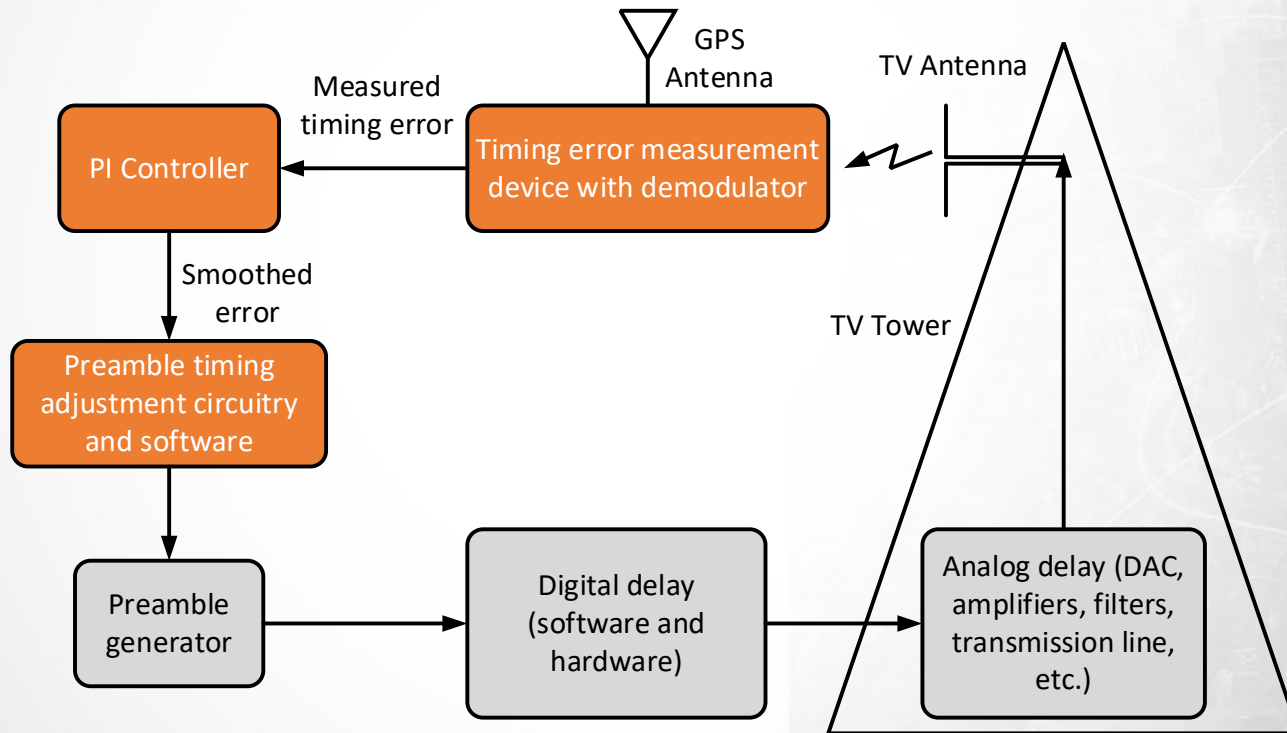
# ATSC 3.0 Transmission Chain





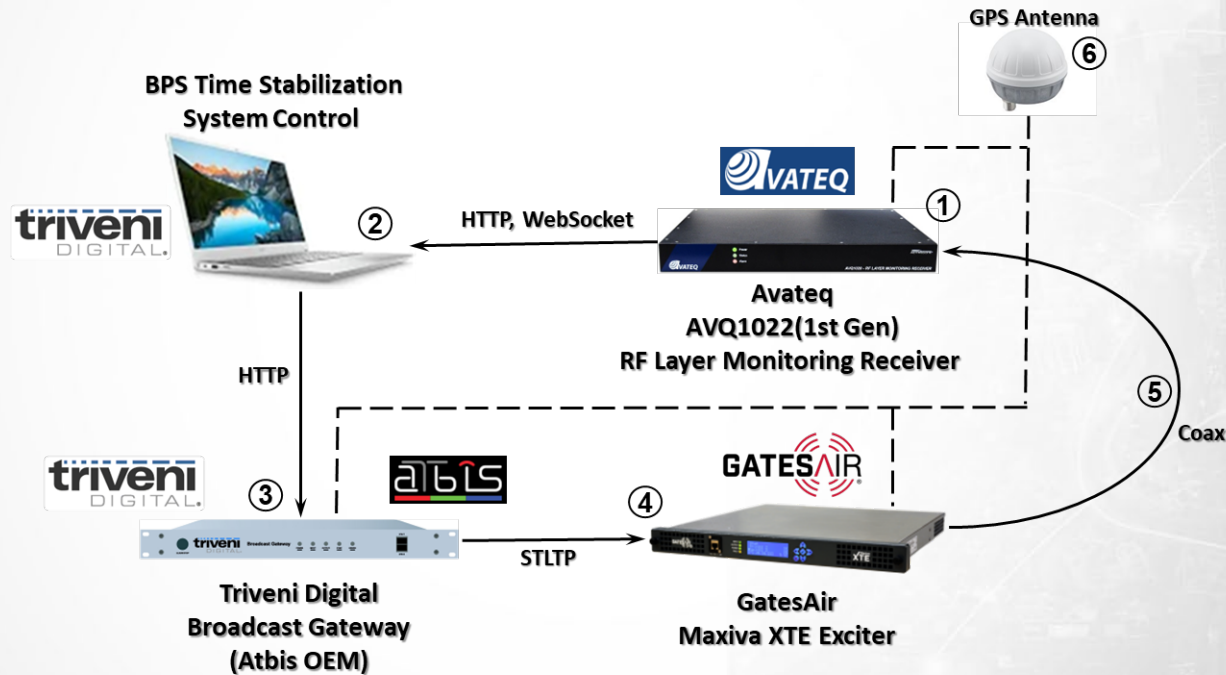


# Time Synchronization at the Transmitter



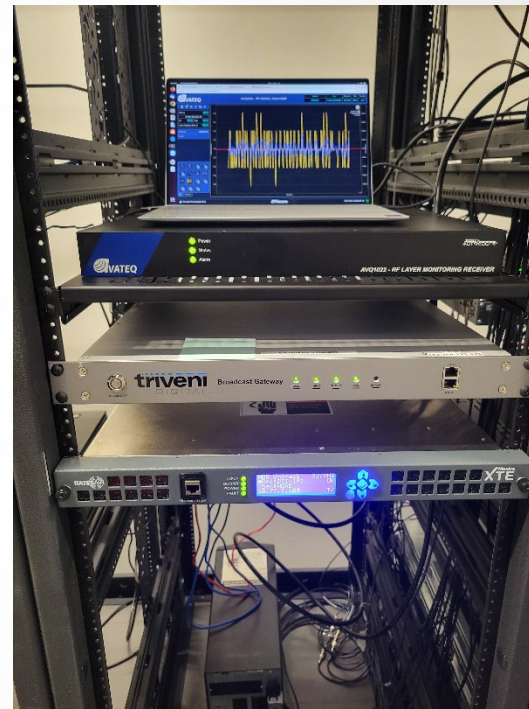


# Proof of Concept – Funded by NAB





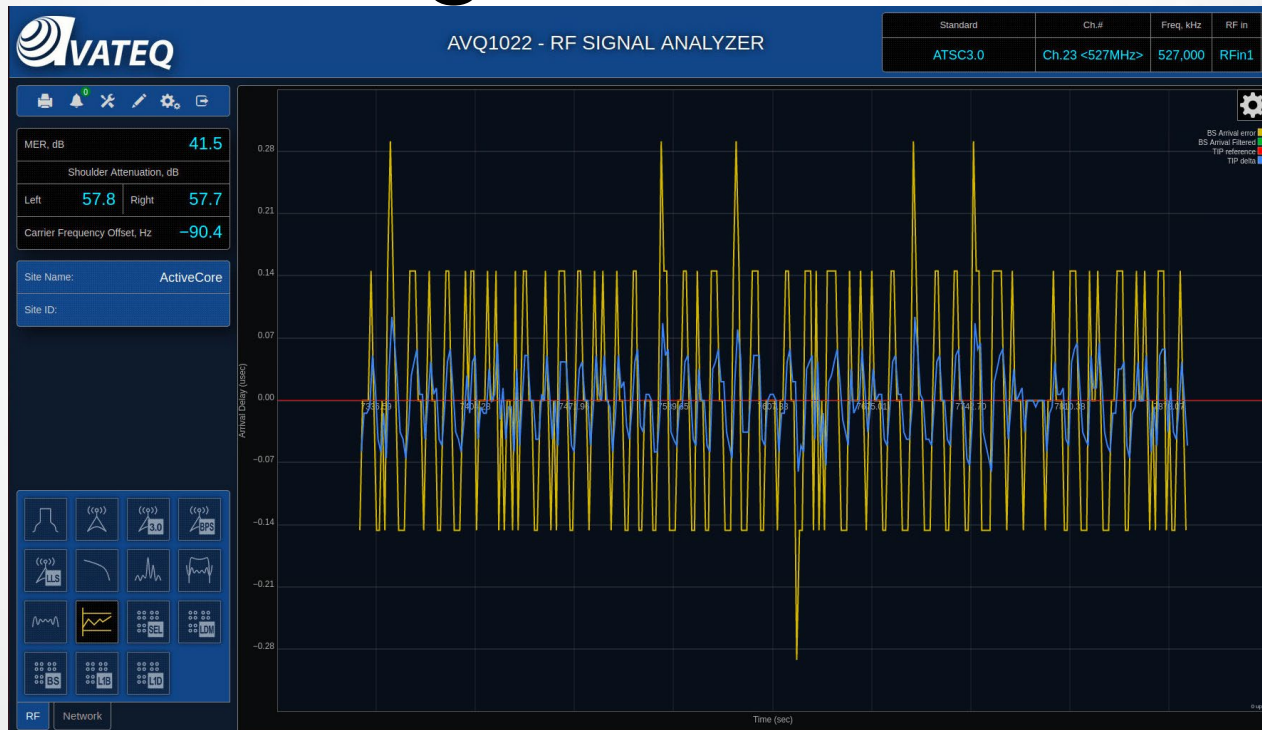
ATSC 3.0 Testbed at NAB 1M Lab



BPS Prototype at NAB 1M Lab

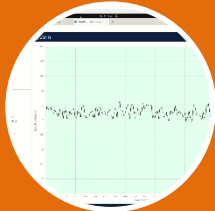


# Timing Performance





# Lessons Learned



Transmission time can be  
synchronized within 25-  
50 ns of reference time



Most of the existing  
infrastructure can be  
reused



Some ATSC 3.0 modules  
will need hardware and  
software modification







# Next Step

Upgrade HW and SW for better accuracy

Deploy BPS at a transmission facility in a live market

Demonstrate timing use case at a known location



# Thank You







# BACKUP SLIDES



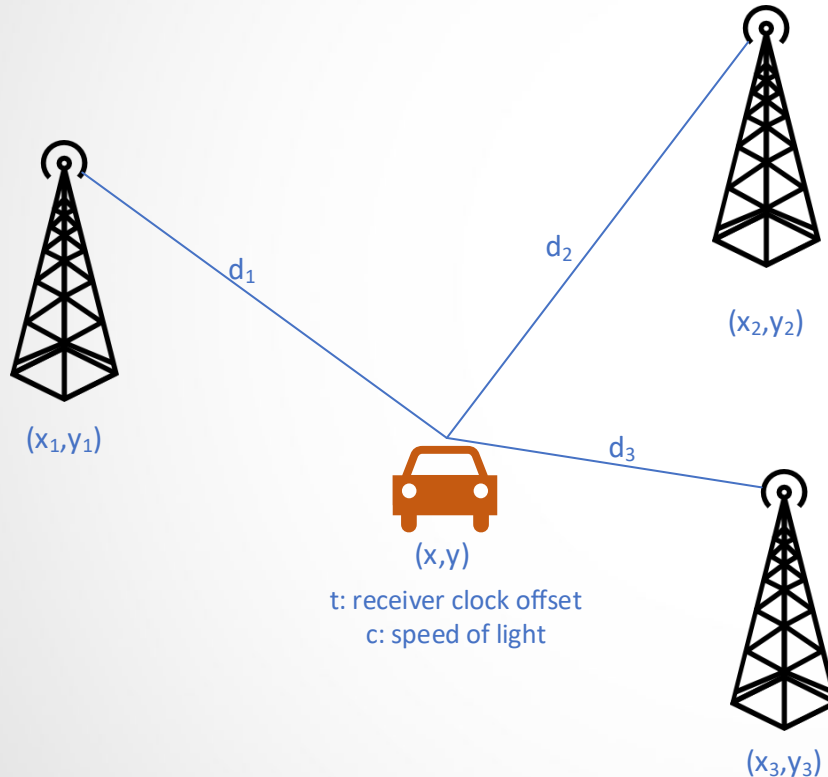
# Coverage Assumptions

- System threshold -5 dB SNR (Data PLP is the weakest link)
- Longley–Rice propagation model is used

Parameter	Value	Unit
System Bandwidth	6	MHz
Thermal Noise (kTB)	-106.2	dBm
Frequency of Operation	539	MHz
Antenna Gain	0	dBi
Antenna Factor	-129.6	dBm-dBμV/m
Noise Figure	6	dB
Required Field Strength	24.4	dBμV/m
RX Antenna height, AGL	1.5	m
Location, Time Variability	50%, 50%	—



# Pseudorange Multilateration Concept



Pseudorange equations:

$$r_1 = \sqrt{(x_1 - x)^2 + (y_1 - y)^2} + ct$$

$$r_2 = \sqrt{(x_2 - x)^2 + (y_2 - y)^2} + ct$$

$$r_3 = \sqrt{(x_3 - x)^2 + (y_3 - y)^2} + ct$$



# Multilateration Iterative Solution

$$\Delta \mathbf{x} = \begin{bmatrix} \Delta x \\ \Delta y \\ -c\Delta t \end{bmatrix} \quad \mathbf{H} = \begin{bmatrix} \frac{(x_1 - \hat{x})}{\sqrt{(x_1 - \hat{x})^2 + (y_1 - \hat{y})^2}} & \frac{(y_1 - \hat{y})}{\sqrt{(x_1 - \hat{x})^2 + (y_1 - \hat{y})^2}} & 1 \\ \frac{(x_2 - \hat{x})}{\sqrt{(x_2 - \hat{x})^2 + (y_2 - \hat{y})^2}} & \frac{(y_2 - \hat{y})}{\sqrt{(x_2 - \hat{x})^2 + (y_2 - \hat{y})^2}} & 1 \\ \frac{(x_3 - \hat{x})}{\sqrt{(x_3 - \hat{x})^2 + (y_3 - \hat{y})^2}} & \frac{(y_3 - \hat{y})}{\sqrt{(x_3 - \hat{x})^2 + (y_3 - \hat{y})^2}} & 1 \end{bmatrix} \quad \Delta \mathbf{r} = \begin{bmatrix} \Delta r_1 \\ \Delta r_2 \\ \Delta r_3 \end{bmatrix}$$

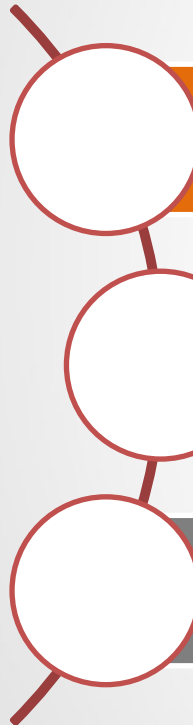
Least-square solution:  $\Delta \mathbf{x} = (\mathbf{H}^T \mathbf{H})^{-1} \mathbf{H}^T \Delta \mathbf{r}$

Weighted least-square solution:  $\Delta \mathbf{x} = (\mathbf{H}^T \mathbf{W} \mathbf{H})^{-1} \mathbf{H}^T \mathbf{W} \Delta \mathbf{r}$

where  $\mathbf{W} = \begin{bmatrix} w_1 & \cdots & 0 \\ \vdots & \ddots & \vdots \\ 0 & \cdots & w_n \end{bmatrix}$



# Increasing Yield, Resiliency, and Accuracy

A diagram consisting of three white circles with red outlines, stacked vertically and connected by a red line. The circles are positioned to the left of the text boxes.

System threshold can be reduced to -9 dB SNR (preamble) if neighbor stations report all nearby neighbor antenna locations

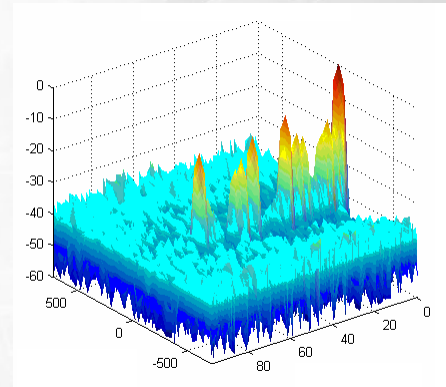
System threshold can be reduced to -12 dB SNR (bootstrap) if neighbor stations report all neighbor antenna locations, timing, and frequency

Accuracies of previous fixes can be improved if timestamping error of the previous frame is sent on the next data frame



# Recommended Neighbor Measurements

- Transmit antenna ID (a unique ID to distinguish the antenna)
- Transmit antenna position (latitude, longitude, and elevation)
- Transmit antenna radiated power
- Transmit antenna radiation pattern (and/or average coverage radius)
- Neighbor station antenna IDs
- Neighbor station channels (frequencies)
- Neighbor antenna positions (latitudes, longitudes, and elevations)
- Neighbor antenna radiated power levels
- Neighbor antenna radiation patterns
- Timing offset of the neighbor bootstrap signals relative to the self bootstrap signal
  - Could either be the value observed at the self (transmitter) site or can be compensated for the distance travelled
- Current number of leap seconds expressed as TAI – UTC
  - To avoid decoding of A/331 video service messages for location computation
- Reported bootstrap transmission time of the previous frames (for both self and neighbors)
- Measured time-stamp reporting error of the previous frames (for both self and neighbors)

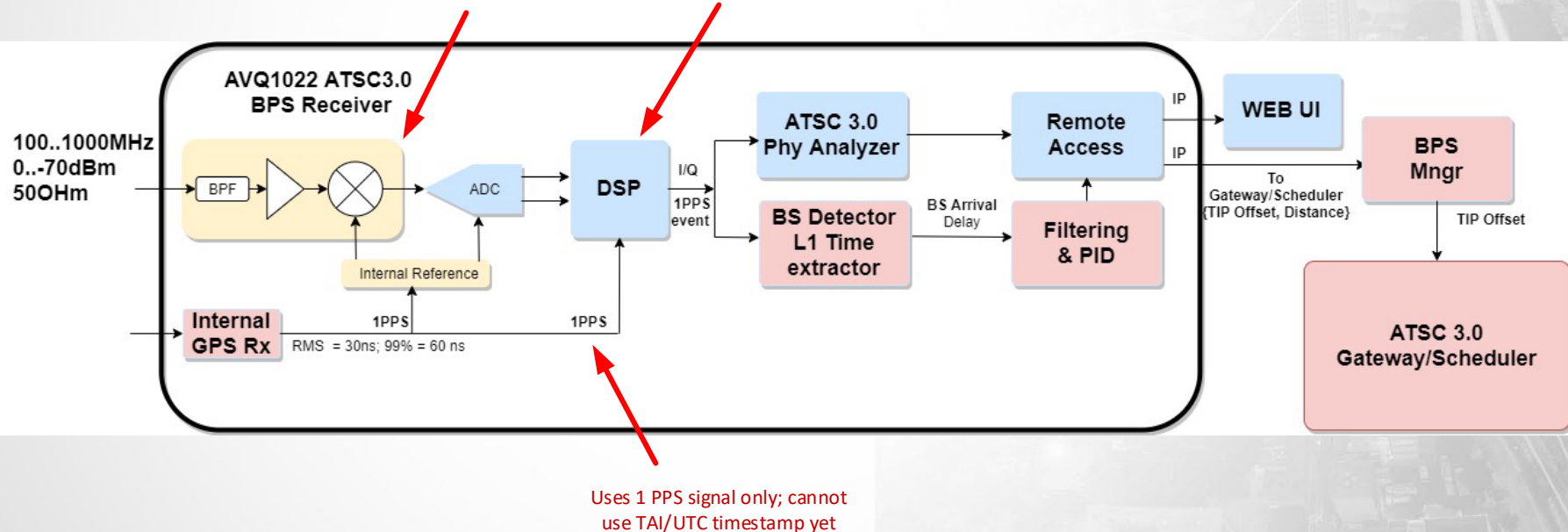




# Avateq's 1<sup>st</sup> Gen Analyzer

Front-end delay has not been calibrated yet

Uses symbol level TOA with 144 ns resolution on every 4<sup>th</sup> frame; needs to estimate earliest TOA with ambiguity function with 15 ns accuracy for every frame





Syntax	No. of bits	Format
bps_info(){		
message_length	16	unsigned integer
version	8	unsigned integer
timing_source_info(){		
sync_hierarchy	7	unsigned integer
num_independent_sources	6	unsigned integer
for (i=0;i< num_independent_sources;i++){		
source_type_list	4	unsigned integer
}		
expected_accuracy	16	unsigned integer
source_used	4	unsigned integer
}		
}		
self_measurement_info(){		
call_sign	42	array of 7 6-bit unsigned integers
tx_id	13	unsigned integer
tx_freq	32	32-bit floating point
geodetic_lat	64	64-bit double precision
geodetic_lon	64	64-bit double precision
geodetic_height	64	64-bit double precision
radiated_power	32	32-bit floating point
for (i=0;i<36;i++){		
antenna_pattern_relative_field	252	array of 36 7-bit unsigned integers
}		
max_gain_direction	10	unsigned integer
prev_bootstrap_time_sec	32	unsigned integer
prev_bootstrap_time_msec	10	unsigned integer
prev_bootstrap_time_usec	10	unsigned integer
prev_bootstrap_time_nsec	10	unsigned integer
prev_bootstrap_time_error_nsec	16	signed integer
}		
}		

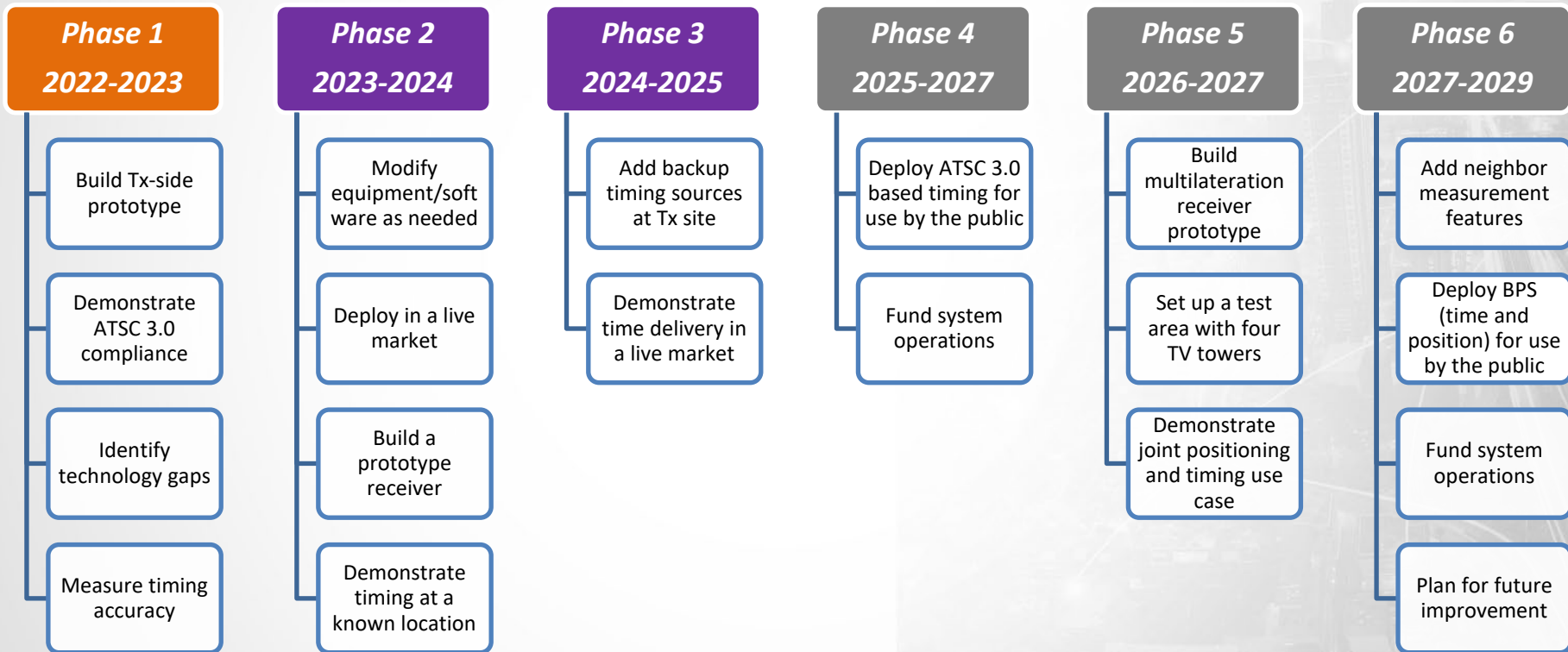
leap_seconds	8	unsigned integer
}		
num_neighbors	6	unsigned integer
for (i=0;i<num_neighbors; i++){		
neighbor_measurement_info(){		
call_sign	42	array of 7 6-bit unsigned integers
tx_id	13	unsigned integer
tx_freq	32	32-bit floating point
geodetic_lat	64	64-bit double precision
geodetic_lon	64	64-bit double precision
geodetic_height	64	64-bit double precision
radiated_power	32	32-bit floating point
for (i=0;i<36;i++){		
antenna_pattern_relative_field	252	array of 36 7-bit unsigned integers
}		
max_gain_direction	10	unsigned integer
reported_bootstrap_time_sec	32	unsigned integer
reported_bootstrap_time_msec	10	unsigned integer
reported_bootstrap_time_usec	10	unsigned integer
reported_bootstrap_time_nsec	10	unsigned integer
bootstrap_toa_offset	32	signed integer
prev_bootstrap_time_sec	32	unsigned integer
prev_bootstrap_time_msec	10	unsigned integer
prev_bootstrap_time_usec	10	unsigned integer
prev_bootstrap_time_nsec	10	unsigned integer
prev_bootstrap_time_error_nsec	16	signed integer
}		
}		
}		
reserved_bits	as needed	
bps_crc	32	unsigned integer
}		

## Next Step (2023-2024)

- Develop a loop receiver that measures time with 15 ns accuracy
- Implement API for additional self-measurement fields
- Develop a test receiver that demonstrates GPS and BPS time differences at known locations
- Develop timestamp calibration method and equipment for real transmission facilities
- Deploy BPS at a transmission facility in a live market
- Demonstrate timing use case at a known location



# Development Phases

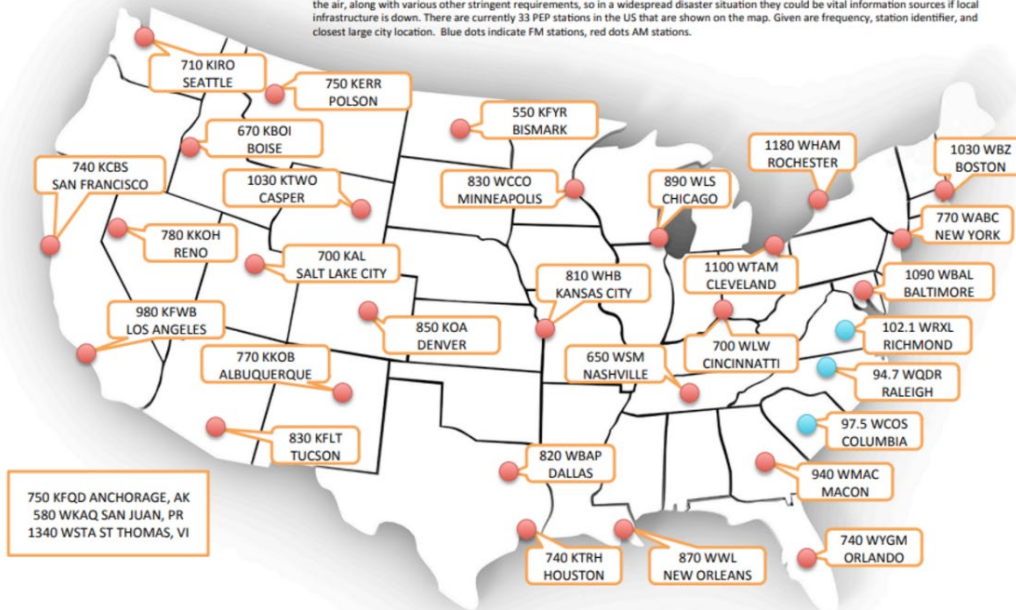




# PEP: Example of Broadcaster-Gov't Partnership

## U.S. PRIMARY ENTRY POINT (PEP) AM/FM RADIO STATIONS

PEP (Primary Entry Point) radio stations are battle-hardened commercial radio stations, usually in the medium wave (AM) band, that serve as initial entry points for national Emergency Alert System traffic in a national emergency. They must have a backup generator for 30 days on the air, along with various other stringent requirements, so in a widespread disaster situation they could be vital information sources if local infrastructure is down. There are currently 33 PEP stations in the US that are shown on the map. Given are frequency, station identifier, and closest large city location. Blue dots indicate FM stations, red dots AM stations.



- Executive Order 13407 - Public Alert and Warning System
- FEMA Primary Entry Point (PEP) Stations
- ATSC 3.0 supports Emergency Alert System (EAS)



# Government Support for Free-to-use Service

*Develop public-private partnership*

