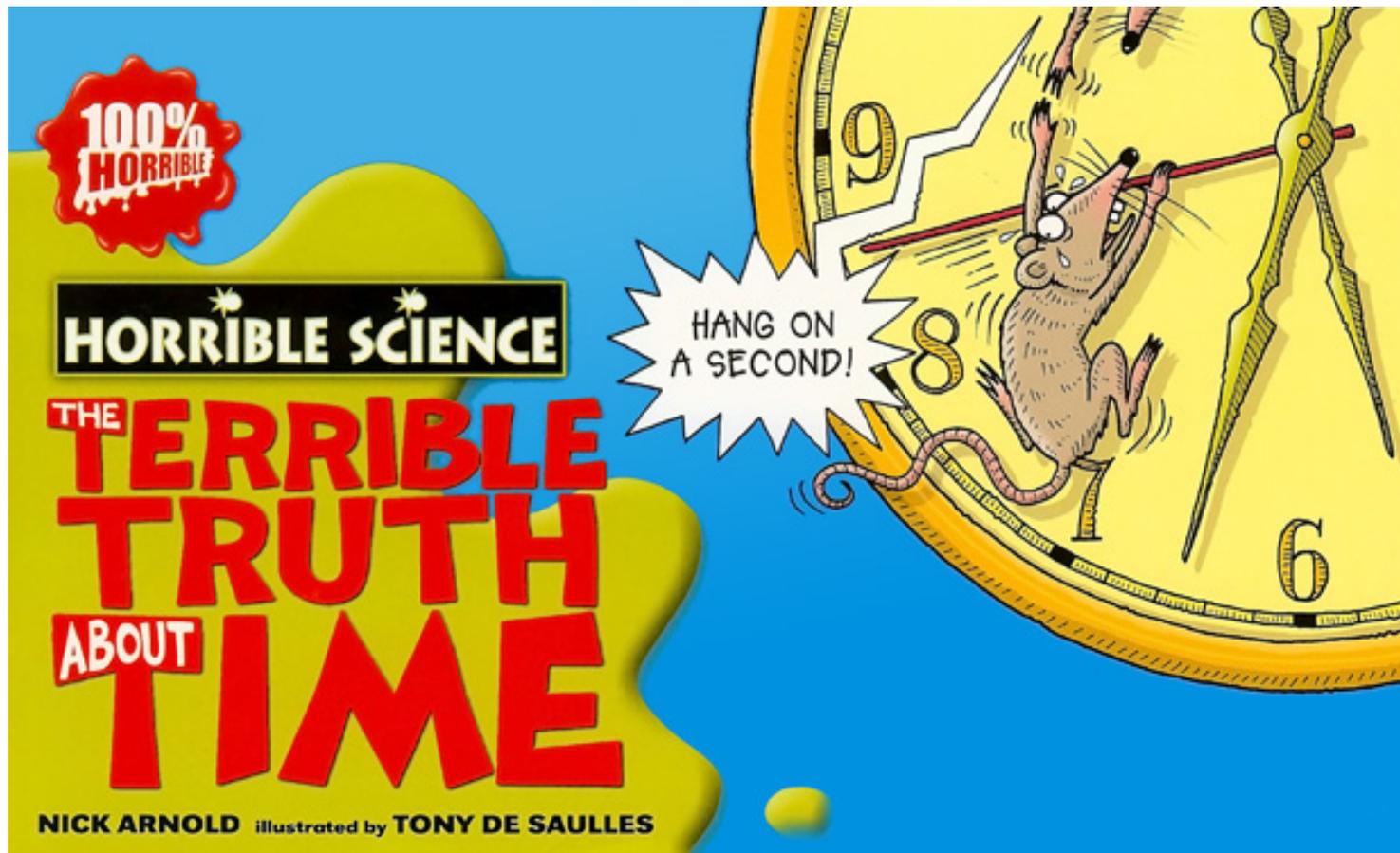


An Introduction To “Floor Population” & MAFE Packet Delay Variation Metrics

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- **Introduction**
- Lucky Packets
- Floor Population
 - Definitions
 - Limits
 - Example Measurement
- MAFE
 - Definition
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- Conclusion



- What are the new metrics?
 - **FPC**, **FPP**, **FPR**:
 - MAFE
- Where are they used? New ITU Rec's
 - FPP & MAFE: Defined in G.8260
 - FPP: Network limit in G.8261.1 (1%)
 - FPP: Slave tolerance limit in G.8263 (1%)

- Floor packet metrics measure:
 - How many packets go fast
 - Plotted versus time
 - It will tell you when a problem happened
- MAFE measures:
 - Peak frequency error implied by lucky packets
 - Helps estimate packet slave performance
 - Plotted versus observation interval (τ)

What are they used for?

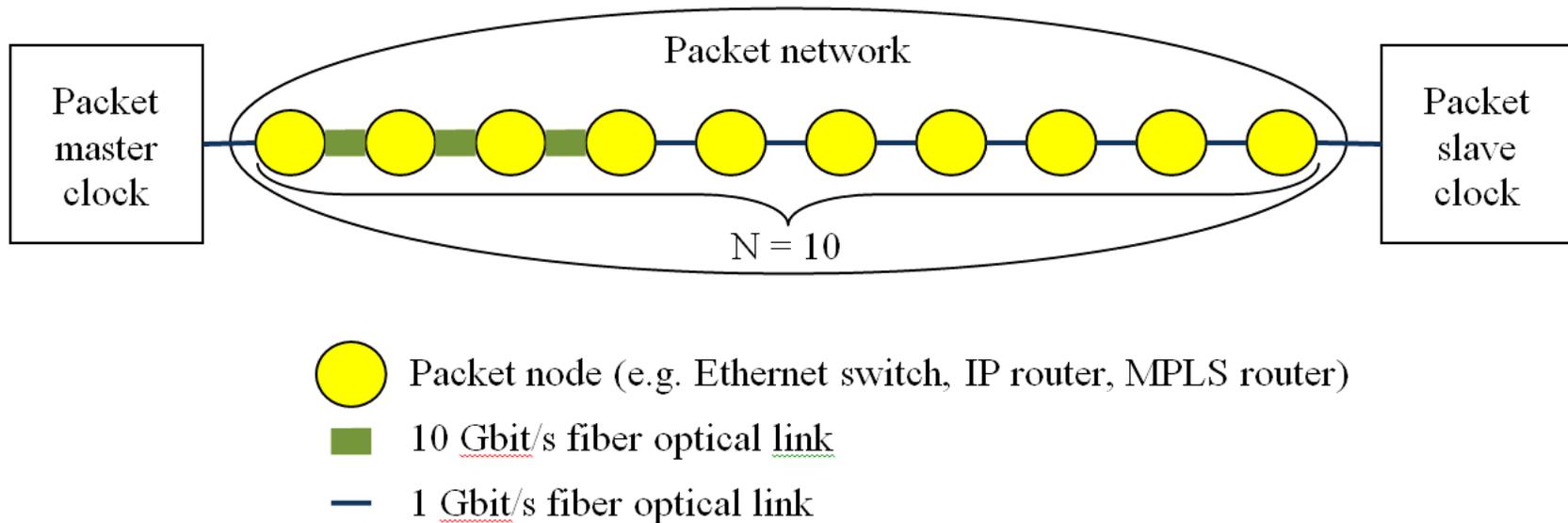
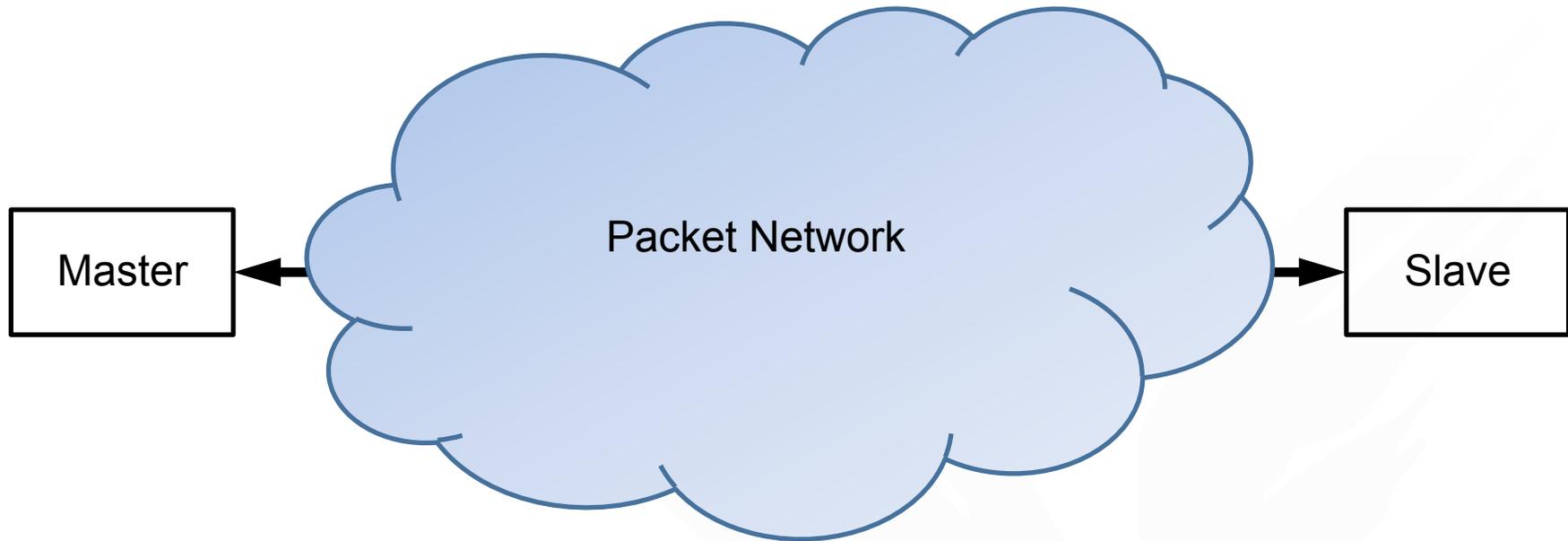


Figure 1/G.8261.1 - HRM-1 for Packet Delay Variation network limits



The Floor Population Metrics & MAPE are ways to characterize Packet Delay Variation (PDV) in this system

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IXIA | Anue **Quiz: Which of these shows Lucky Packets?**



- Packets that experience near minimum delay are *Lucky*
 - They spend little or no time waiting in queues
 - They are fortunate to avoid congestion in the network

- KEY: PDV of lucky packets is relatively low

- Imagine driving home with all the traffic lights **GREEN!**

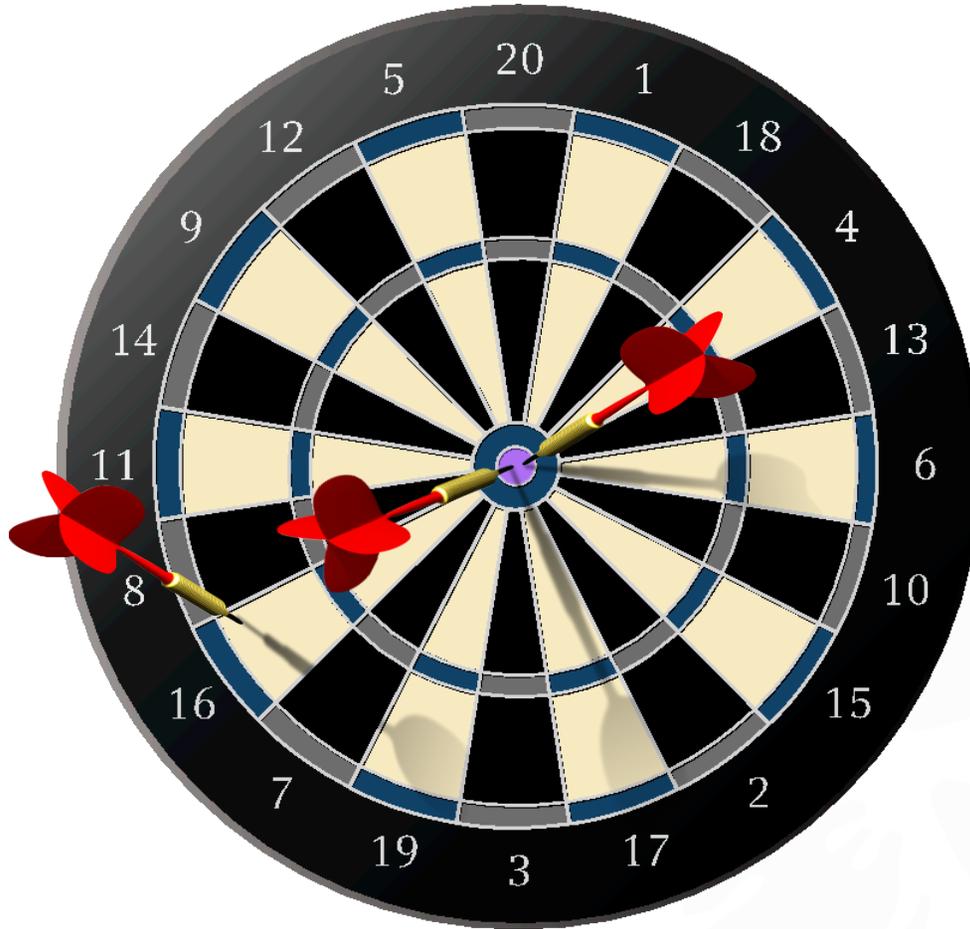
- Two ways:
 - Cluster range (e.g. within 150us of minimum)
 - Percentile range (e.g. 5% of fastest packets)

- Floor population metrics use cluster range

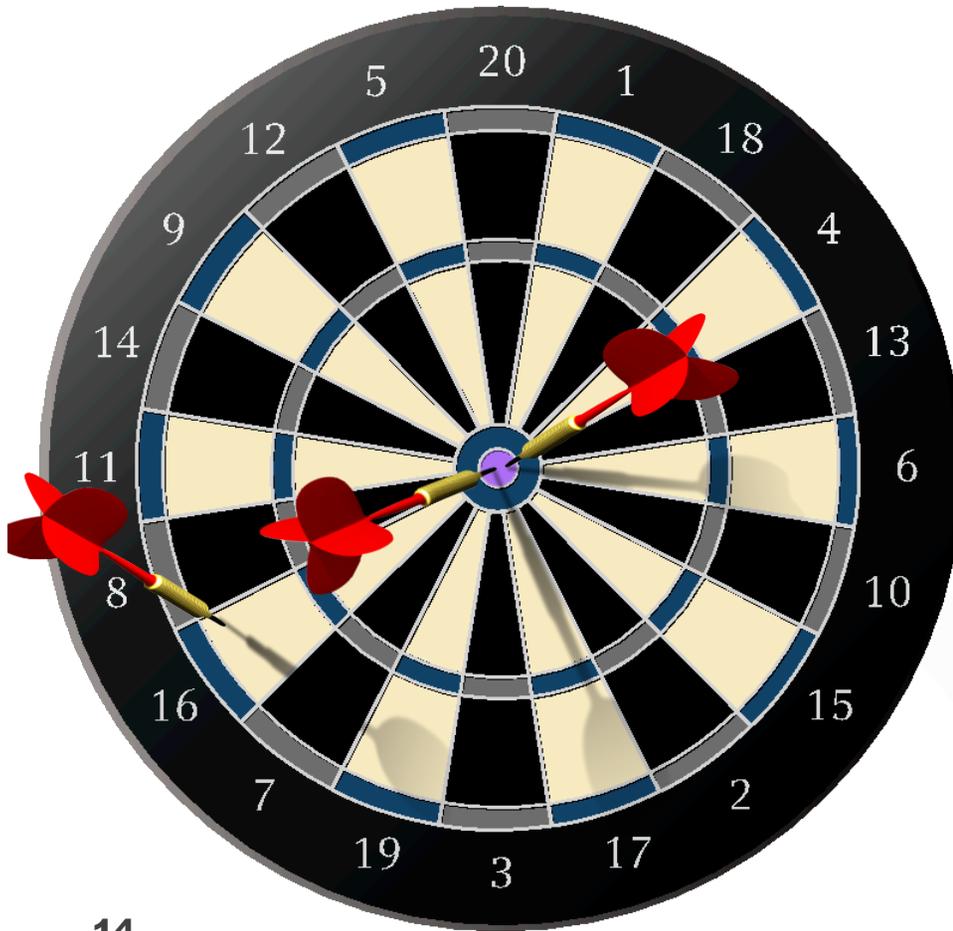
- We'll see MAFE with percentile range

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Cluster Selection Analogy



Cluster Selection Analogy



- Game lasted 1 minute
- Three darts thrown
- Two hit Bull's Eye
- 1 point for Bull's Eye

STATS

- Score=2
- Percent=67% (2/3)
- Rate=2/minute



Anue

Metric Definitions via Dart Board Analogy

- Floor Packet Count (FPC)
 - The number of times a dart landed in the Bull's Eye
- Floor Packet Percentage (FPP)
 - The percentage of times a dart landed in the Bull's Eye
- Floor Packet Rate (FPR)
 - The rate that darts land in the Bull's Eye (e.g. per minute or hour)
- To apply to packet timing systems:
 - Replace “dart” with “timing packets”
 - Replace “land” with “have delay” (or “are delivered”)
 - Replace “Bull's Eye” with “Floor Window”
 - (size of Bull's Eye is analogous to the “cluster range”)

Note: Full mathematical definitions are in backup slides

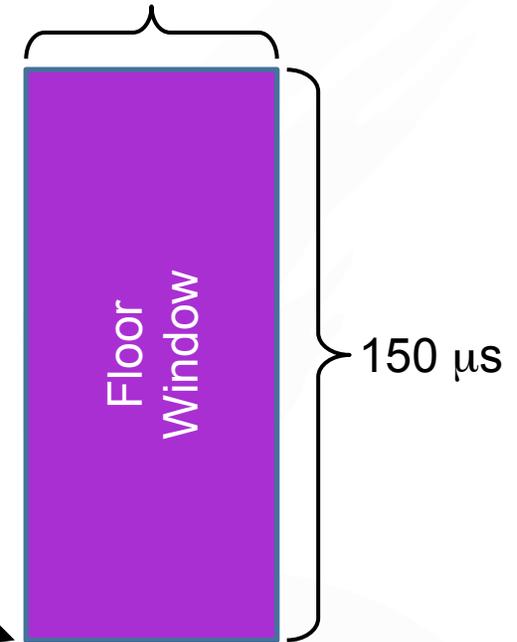
The Floor Window (a.k.a. the Bull's Eye)

- Window has width, height and vertical position
 - Width is defined as 200 seconds
 - Height is defined as 150 microseconds
 - Position of window is based on minimum observed delay

(NOTE: Not drawn to scale)

Minimum
delay

200 seconds



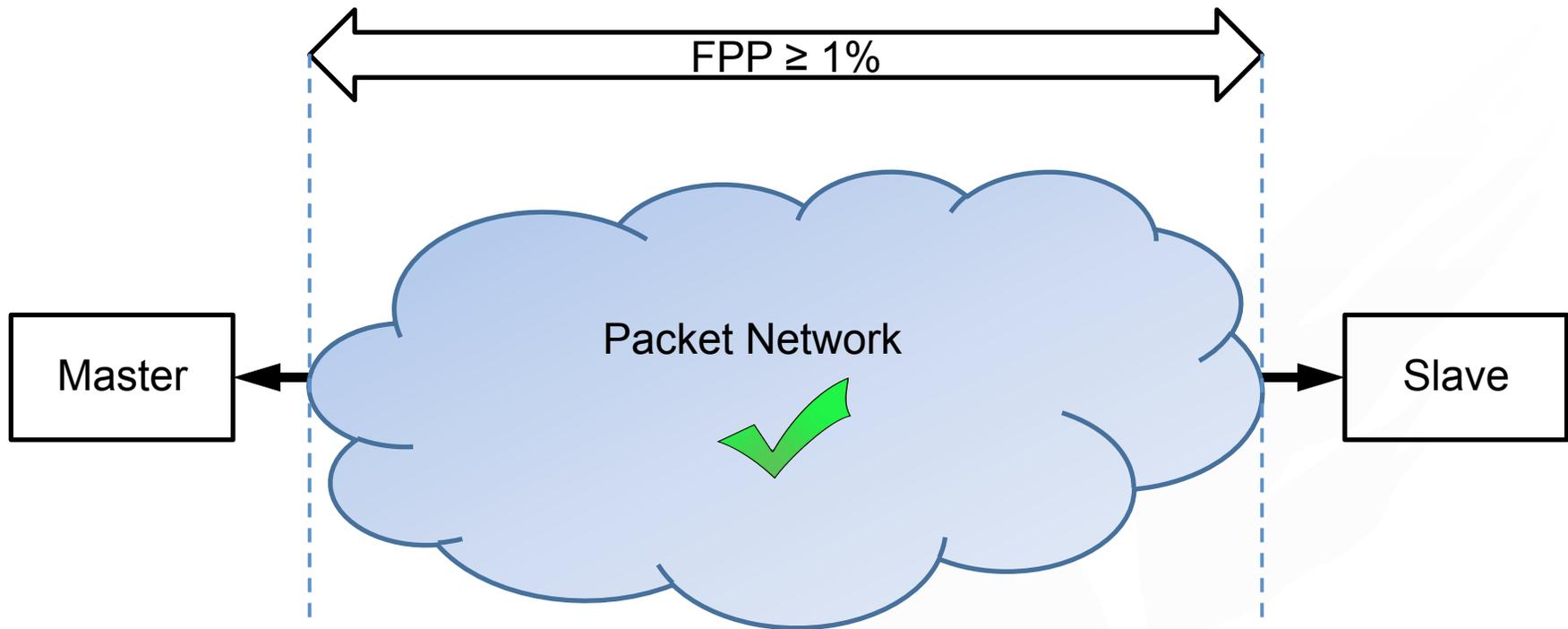
The Packet Delay Variation network limit at the point C of figure 3/G.8261.1 for the HRM-1 shown in figure 1/G.8261.1 is defined as follows:

With window interval $W = 200s$ and fixed cluster range $\delta = 150\mu s$ starting at the floor delay, the network transfer characteristic quantifying the proportion of delivered packets that meet the delay criterion should satisfy

$$\text{FPP}(n, W, \delta) \geq 1\%$$

That is, the floor packet percentage must exceed 1%.

Network PDV Limit

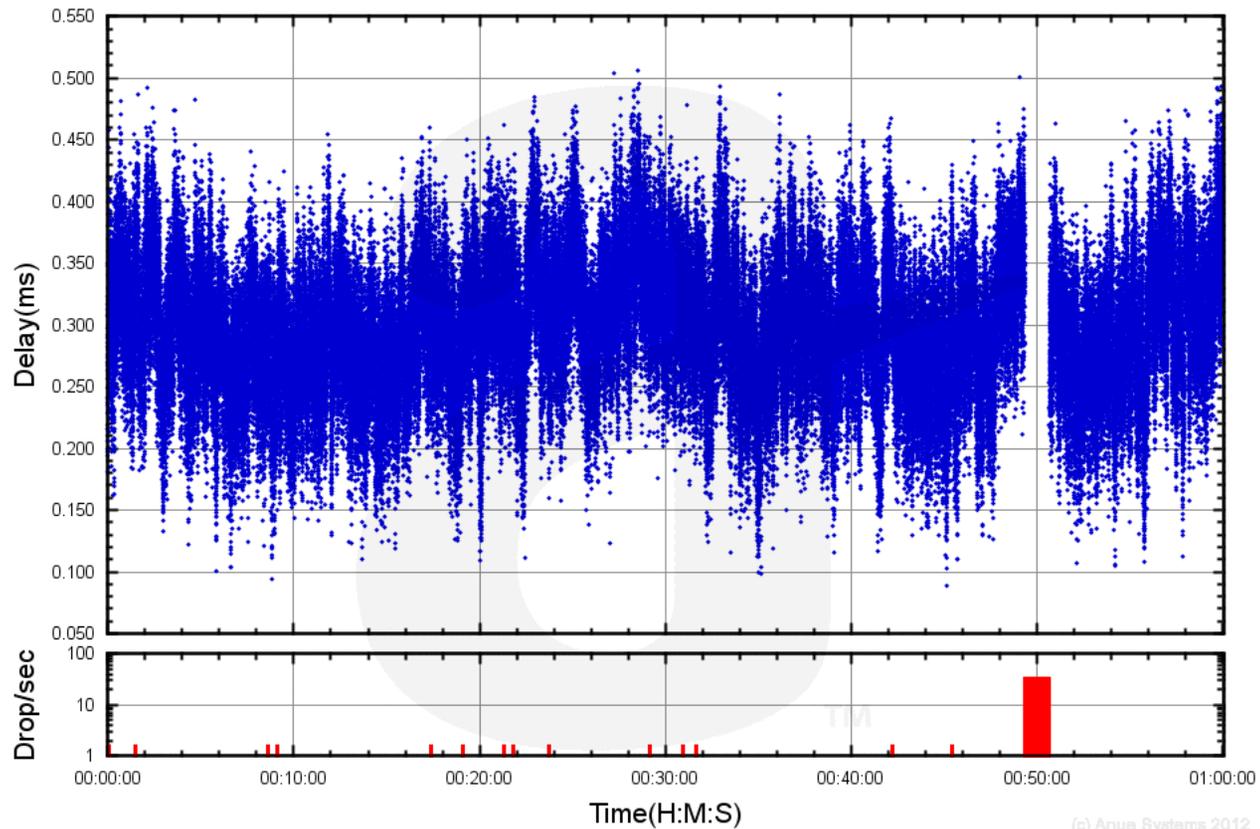


NOTE: This is a relative measurement and doesn't depend on timing packet rate

- Packet timing system operating at 32 packets per second
- Packet Delay Variation (PDV) based on flicker noise
- Low level of random packet loss (0.01%)
- Brief network outage (80 seconds)

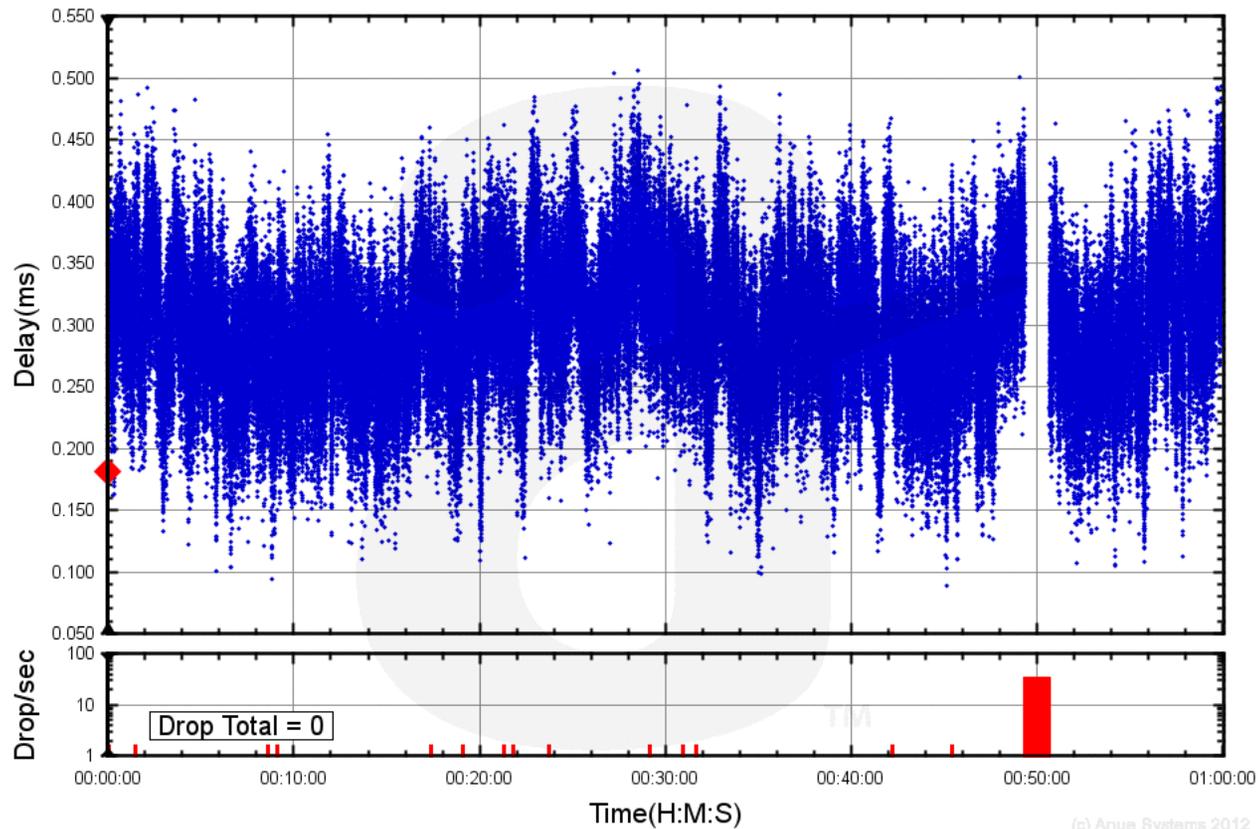
- Steps for calculating FPC, FPP & FPR
 - Find minimum delay
 - Draw FPC graph, explain axes
 - Calculate with jumping window
 - Calculate with sliding window
 - Compare jumping and sliding

Example PDV with 0.01% Loss (@32 pkt/sec)

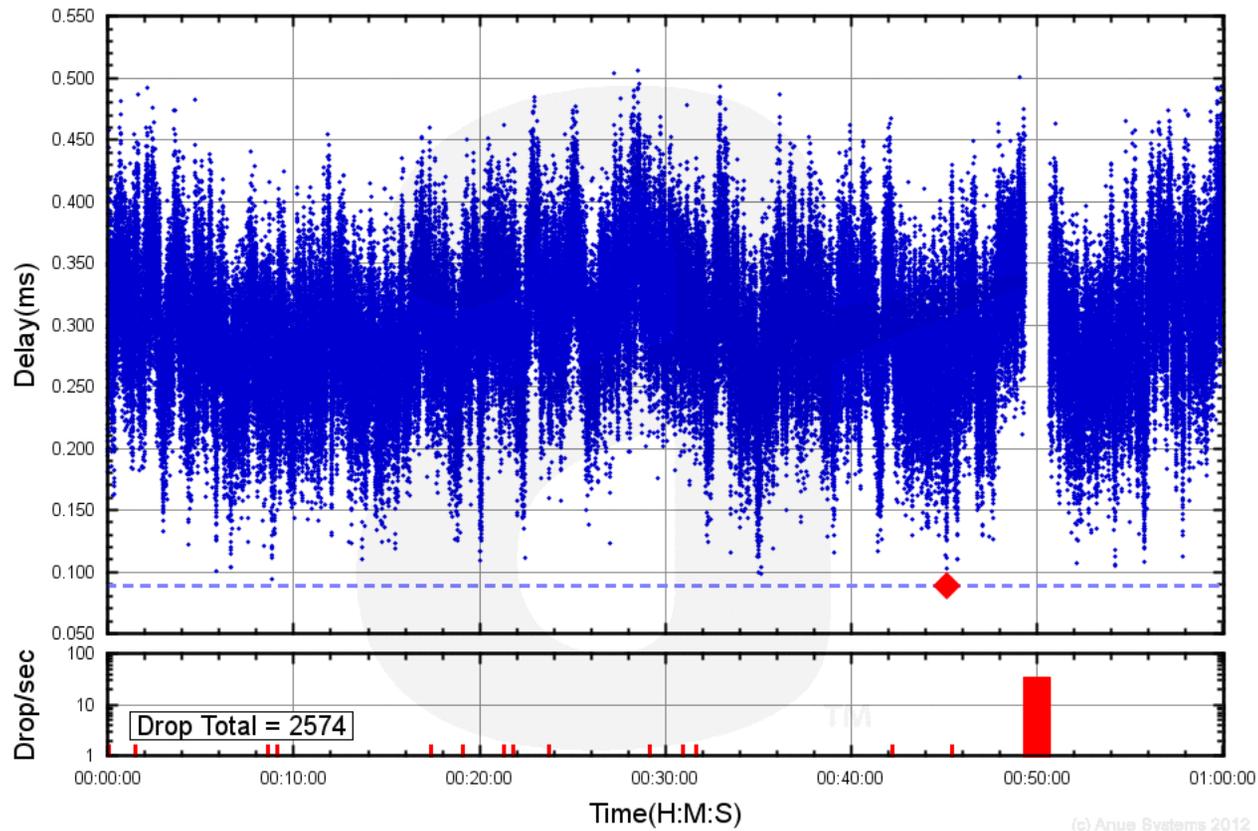


(c) Anue Systems 2012

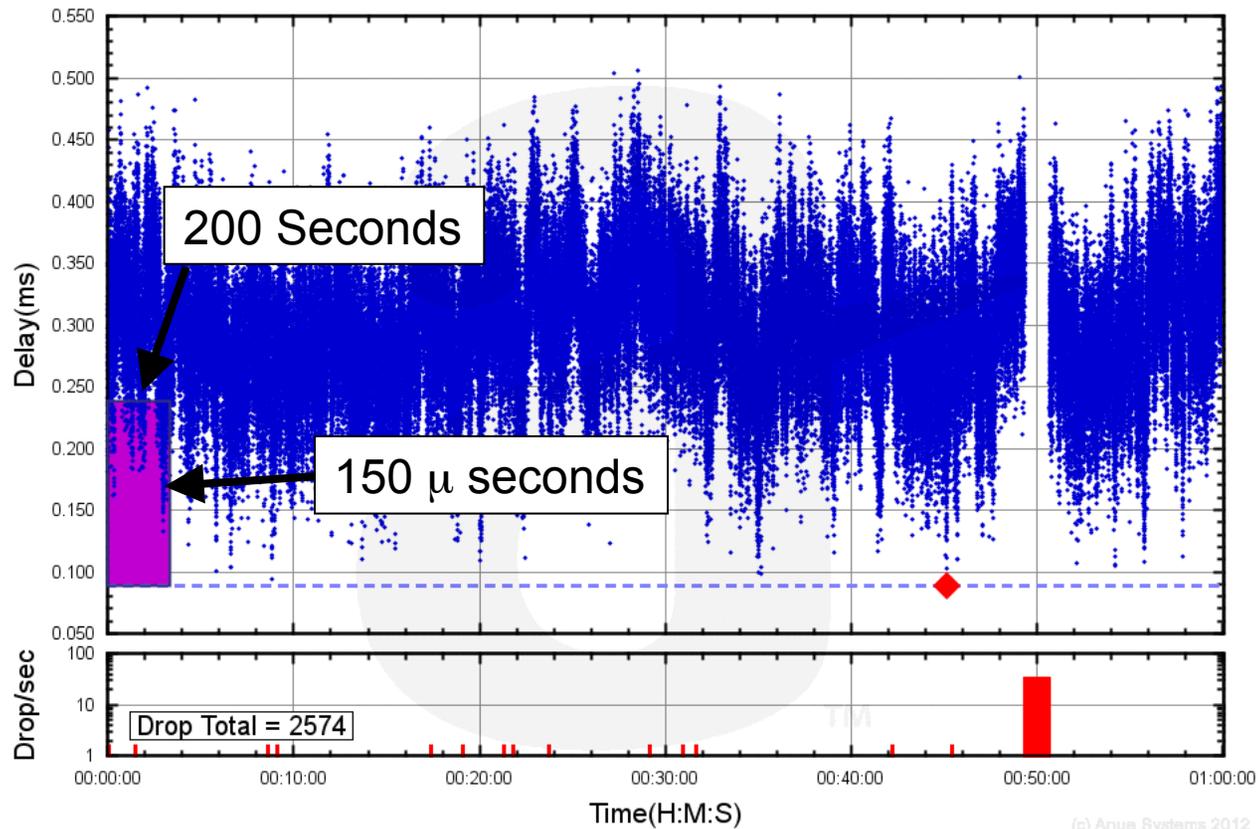
Search for minimum delay value



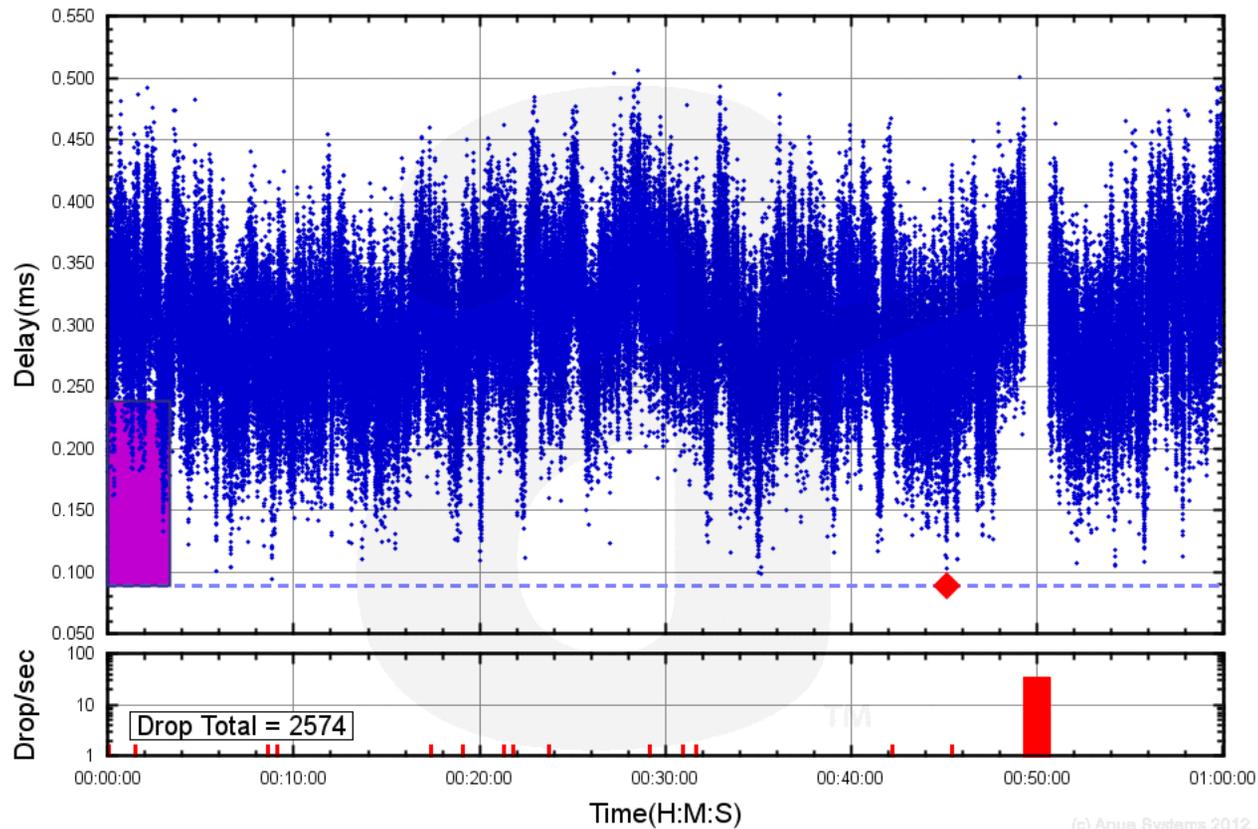
Draw horizontal line for minimum delay



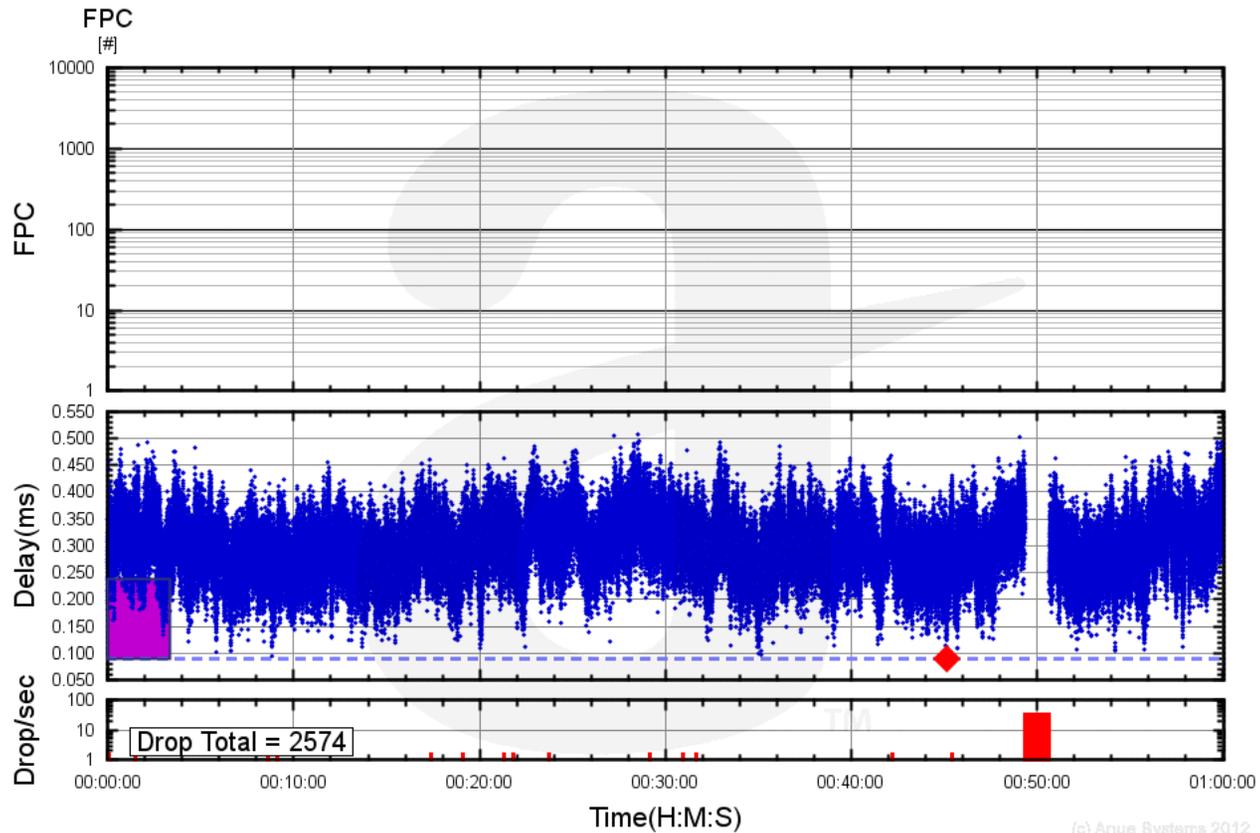
Draw the Floor Window



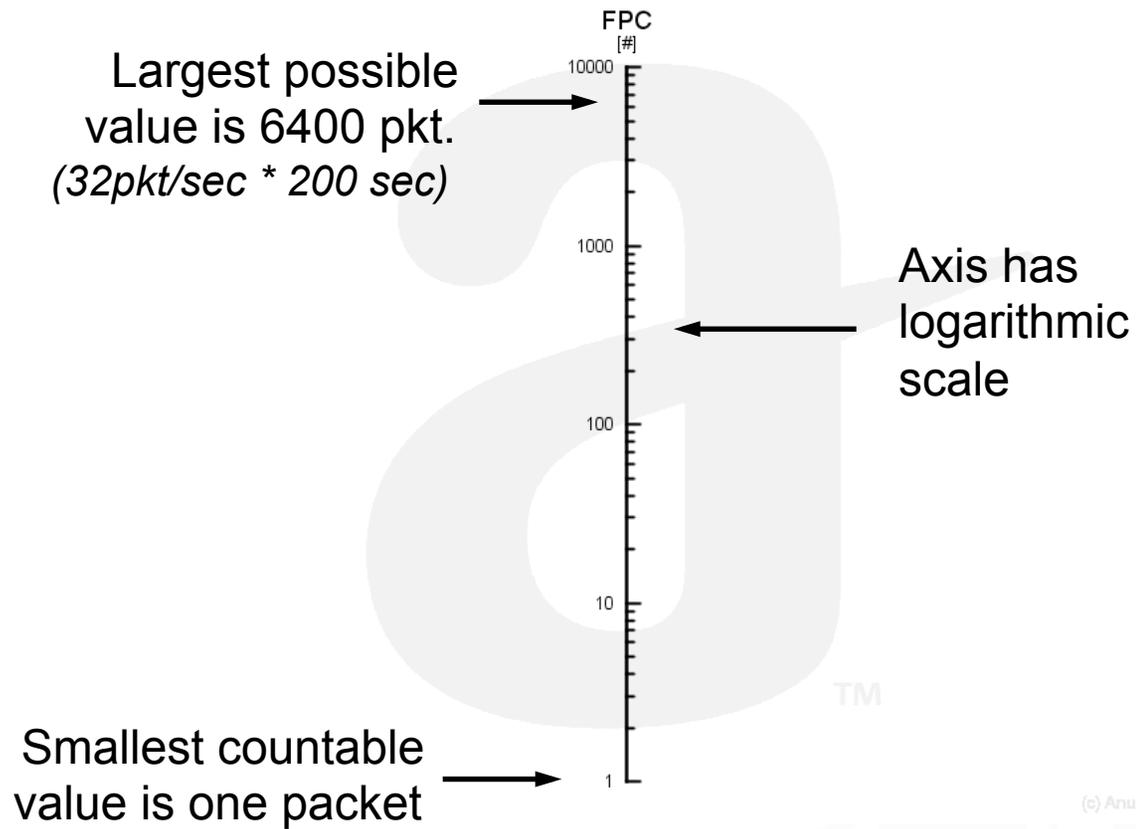
Add the FPC graph



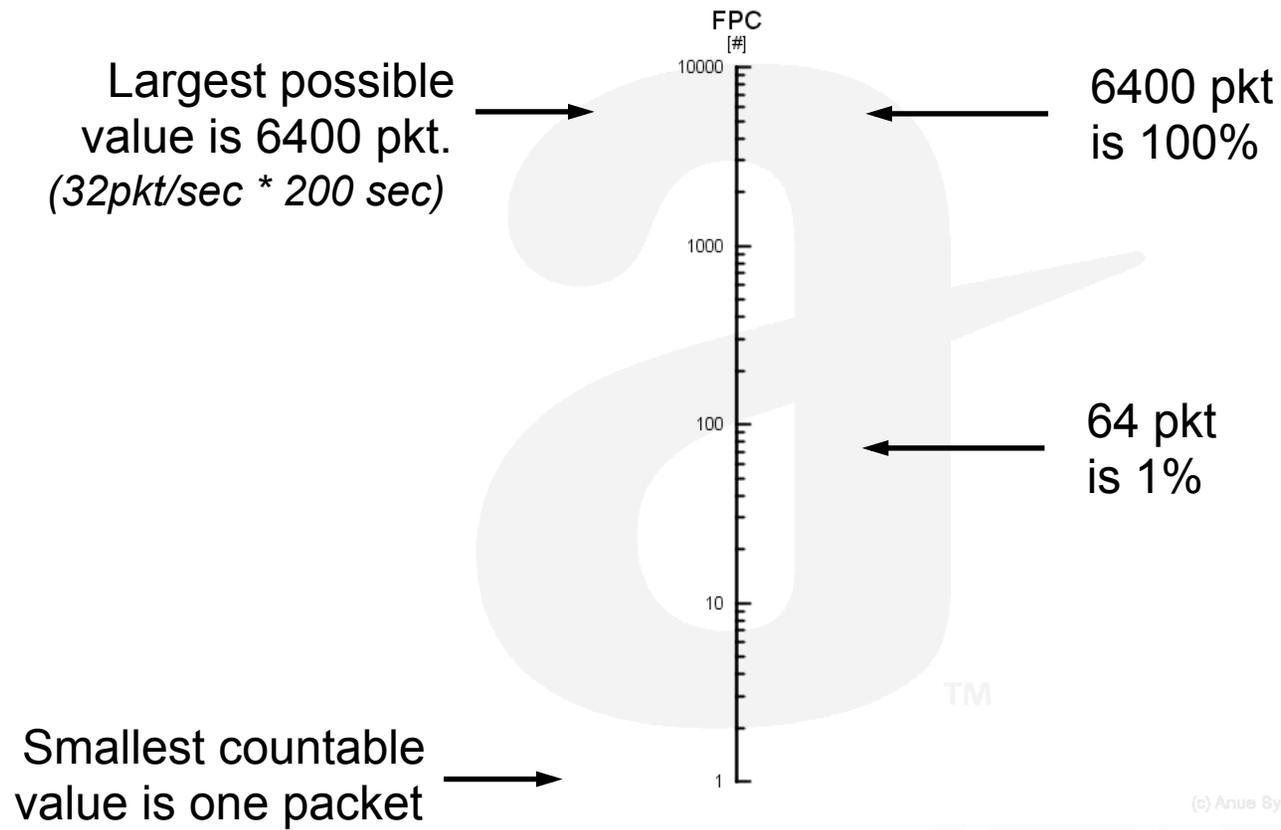
Look at just the FPC Axis



Look at just the FPC Axis



Compare FPC to FPP



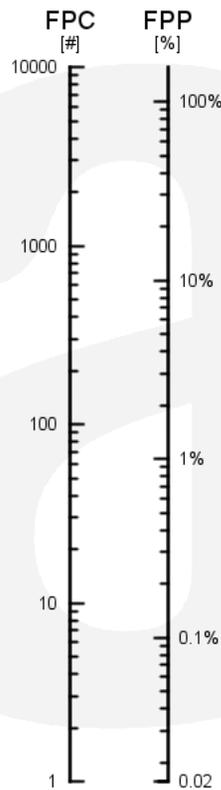
Compare FPC and FPP to FPR

Largest possible value is 6400 pkt.
(32pkt/sec * 200 sec)

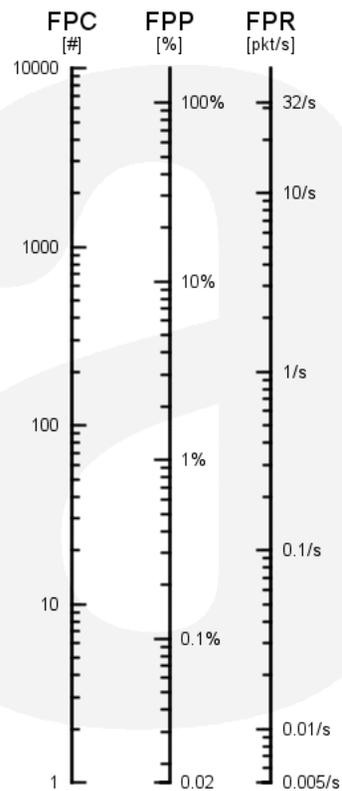
32 pkt/sec is max
(same as 100% FPP)

1% is 0.32pkt/sec
and is 64 pkt

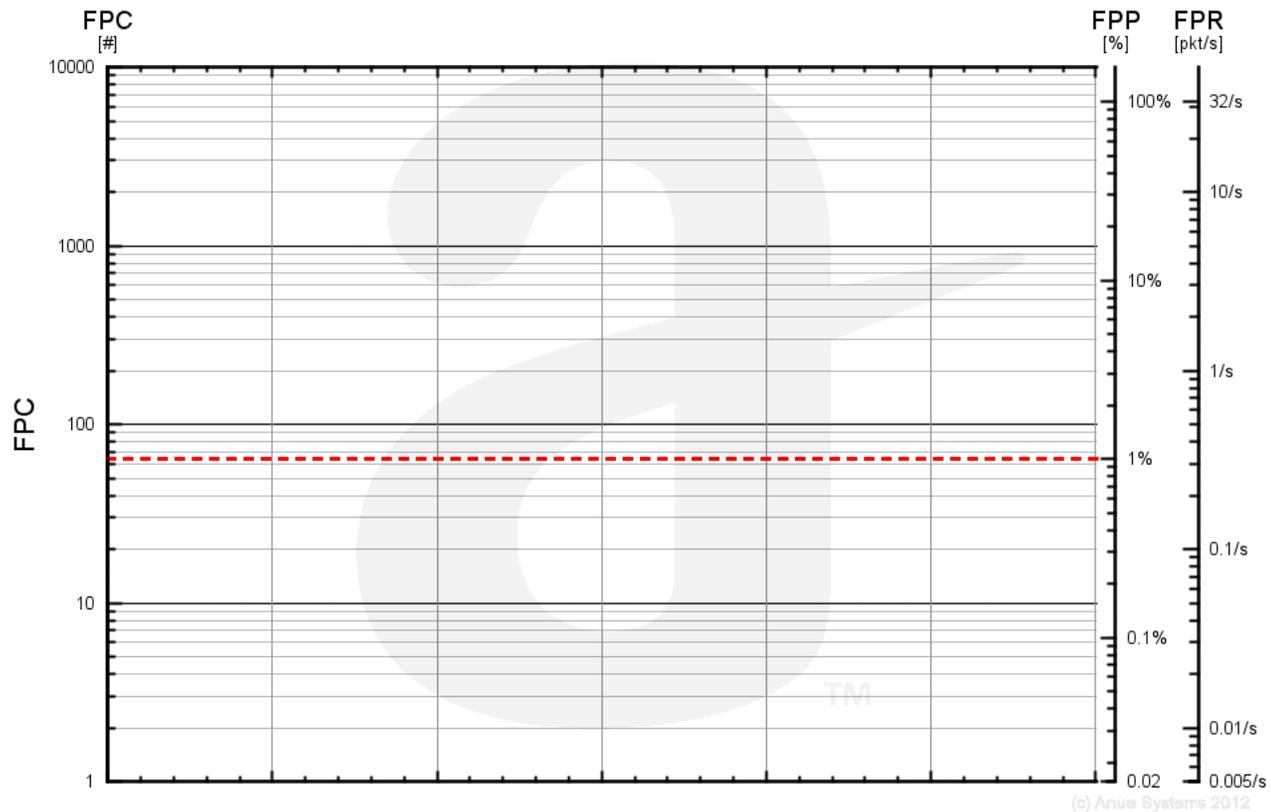
Smallest countable value is one packet



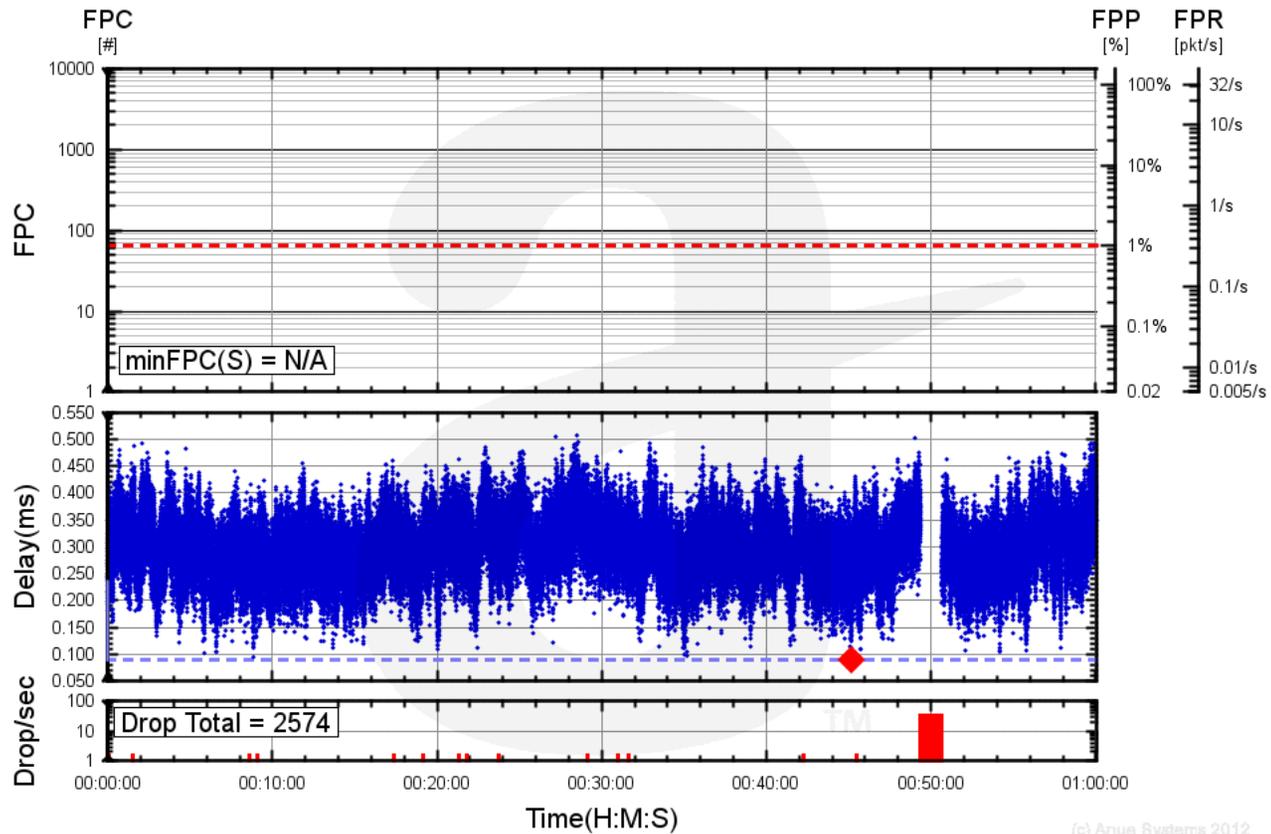
Draw the 1% FPP Limit Line



Draw the 1% FPP Limit Line



Calculate with Sliding Window



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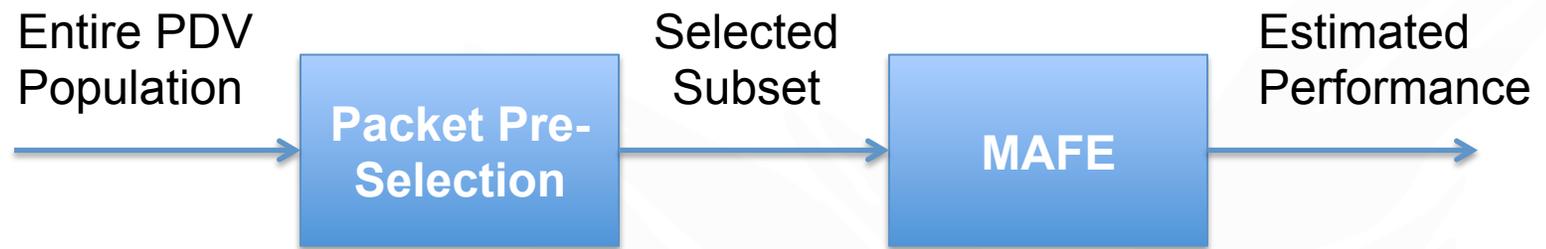
- MAFE measures:
 - Peak frequency error implied by lucky packets
 - Helps estimate packet slave performance
- Helps answer questions like:
 - With a 1 hour averaging period, what is the worst-case frequency offset that will be seen?
- Closely related to MATIE
 - Max. Abs. Time Interval Error

- MAFE:

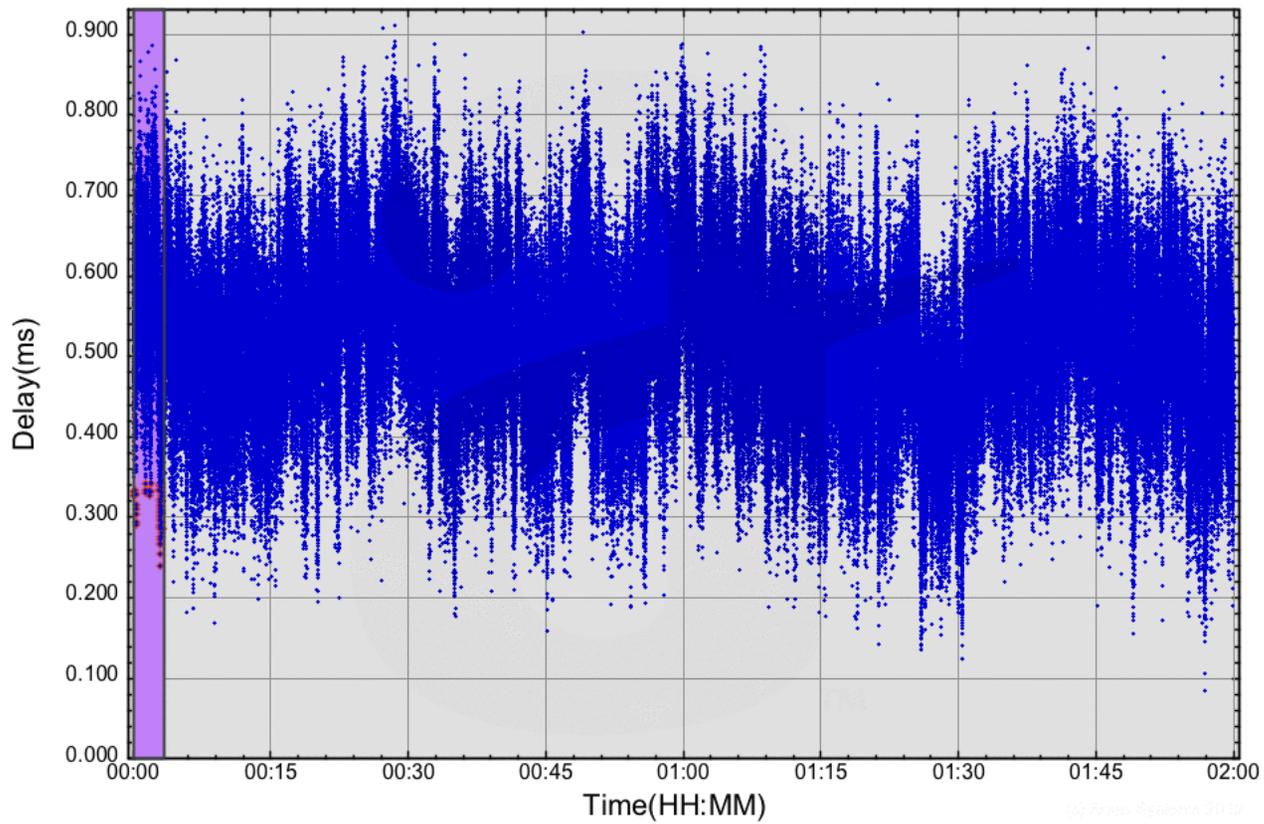
$$\text{MAFE}(n\tau_0) = \frac{\sum_{1 \leq k \leq i+n} \left| \frac{1}{n} (x_{i+n} - x_i) \right|}{n\tau_0}$$

for $n = 1, 2, \dots, \text{integer part}(N/2)$

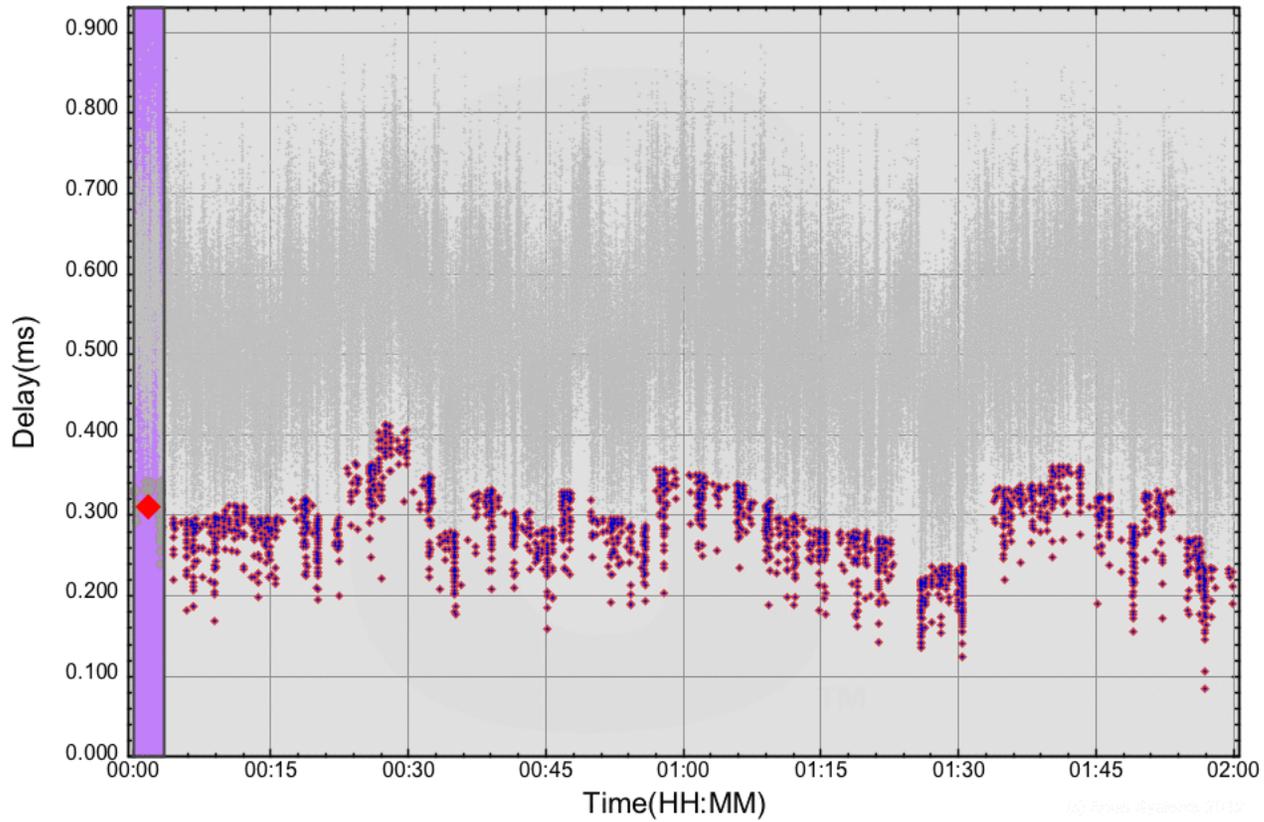
(Note: this is the MAFE estimator formula from G.8260, eq. I-21)

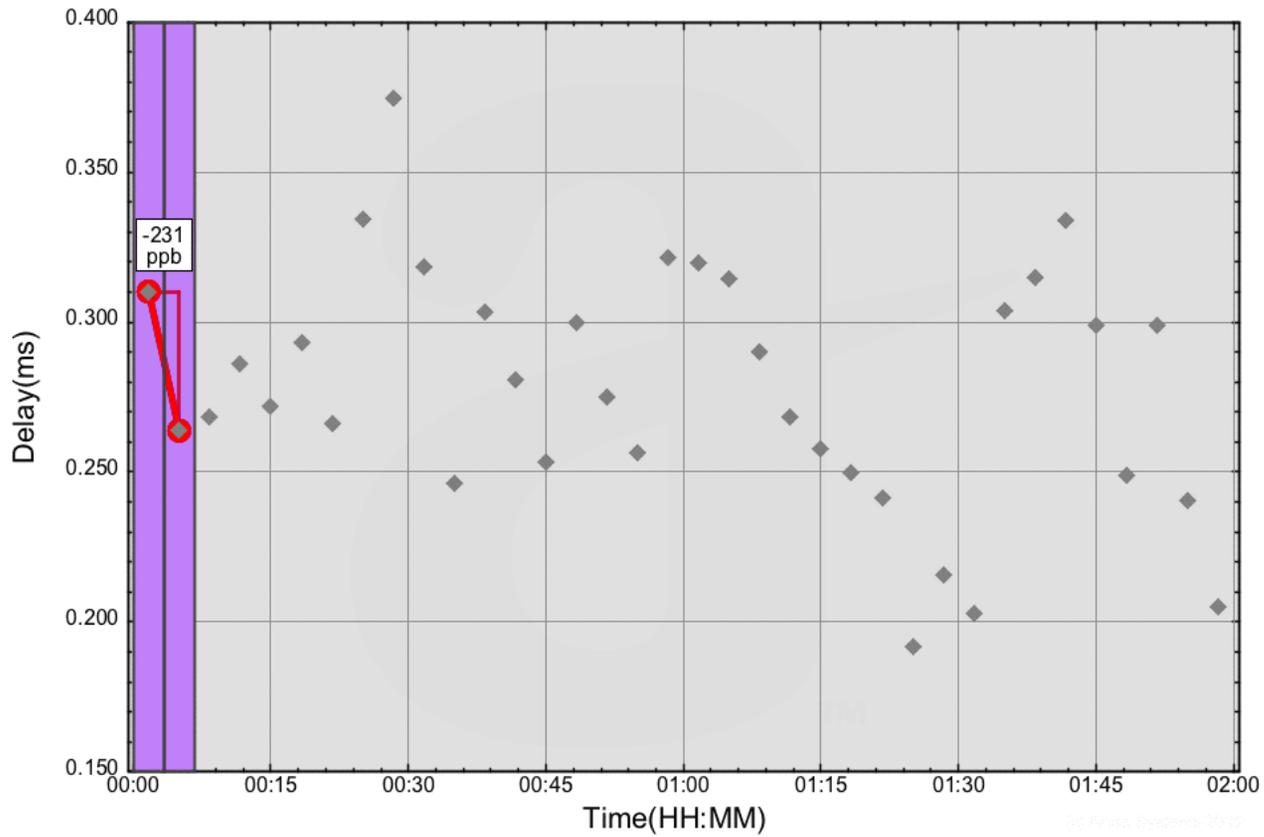


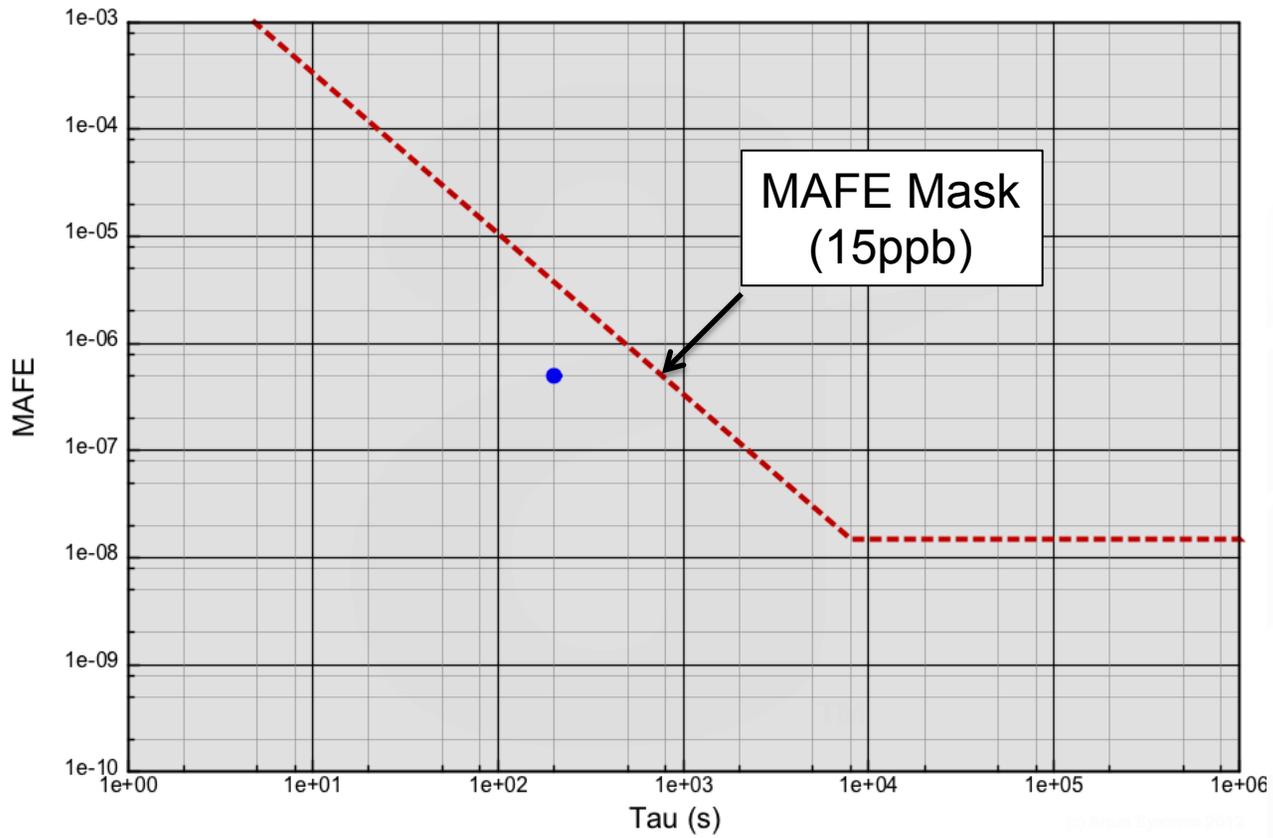
Packet Pre-Selection

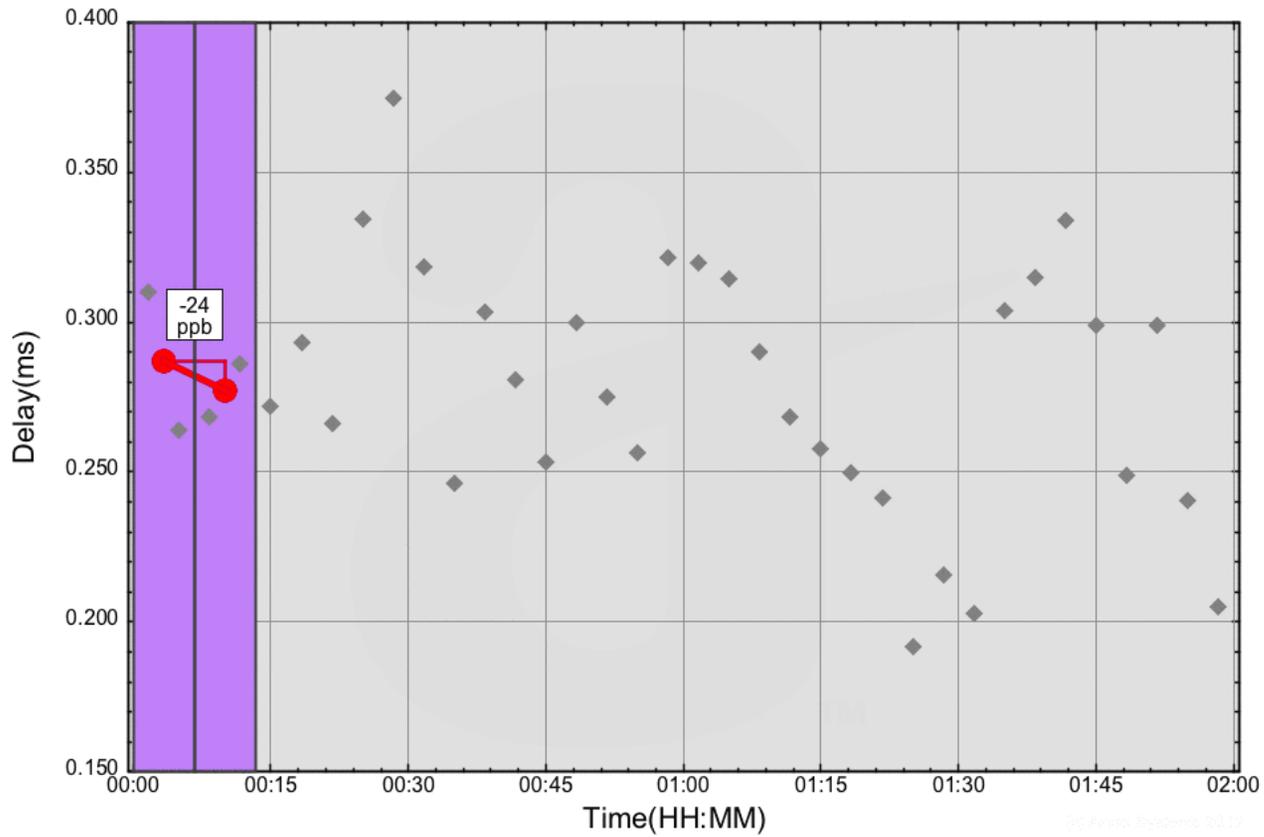


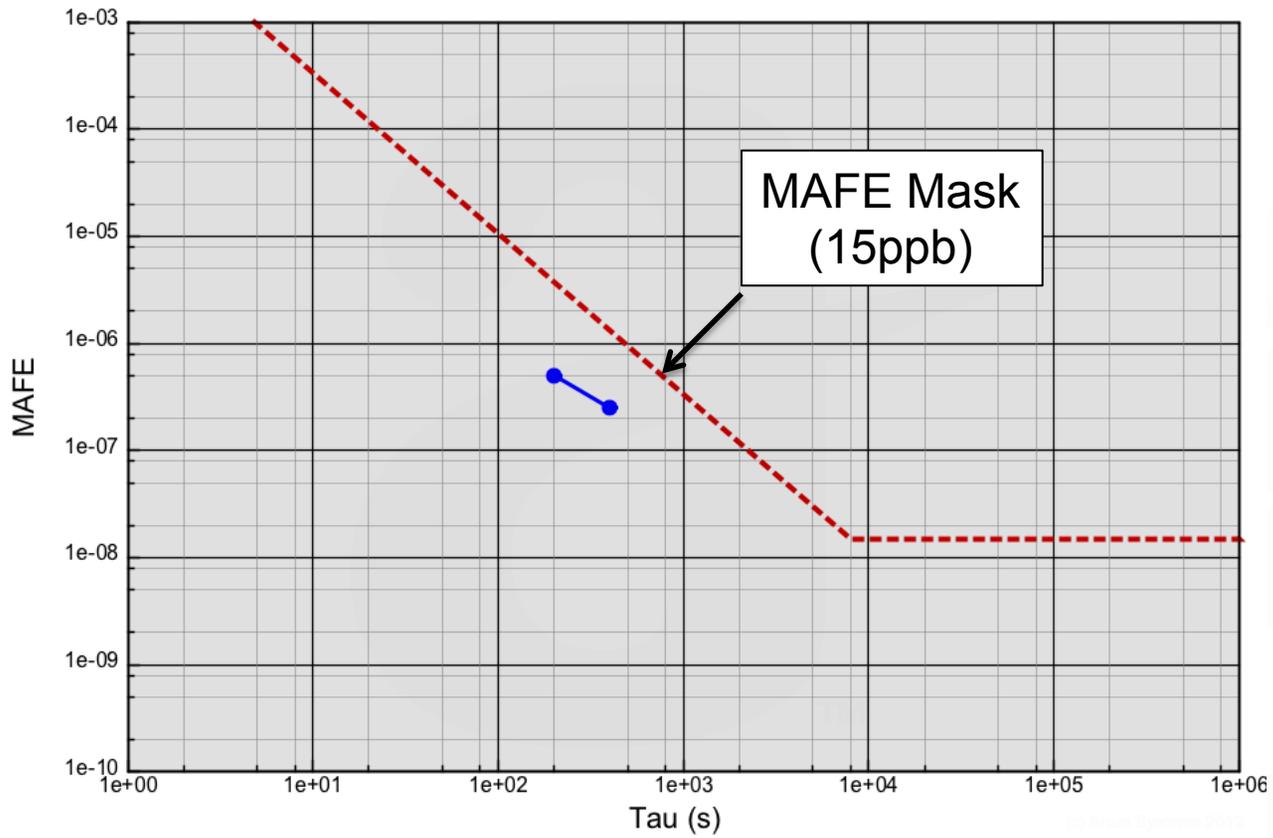
Packet Pre-Selection

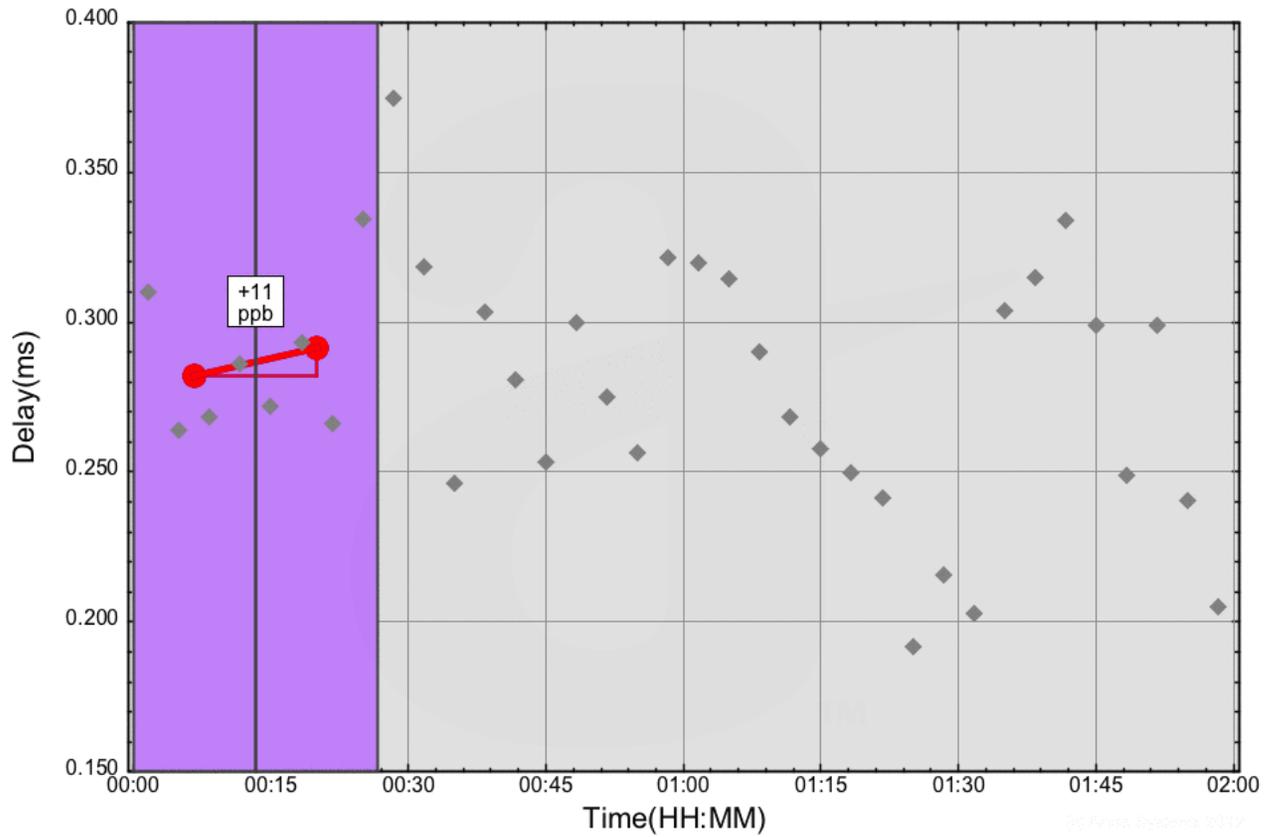


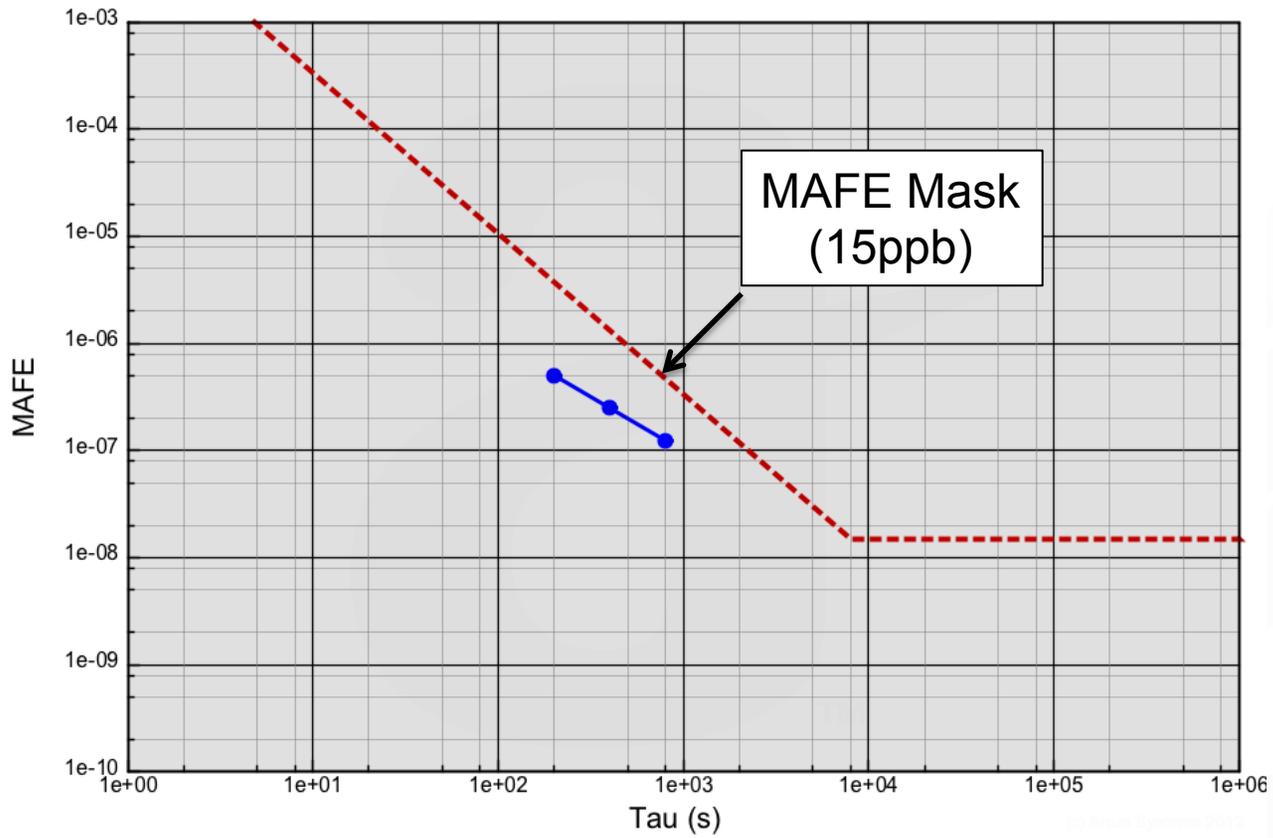


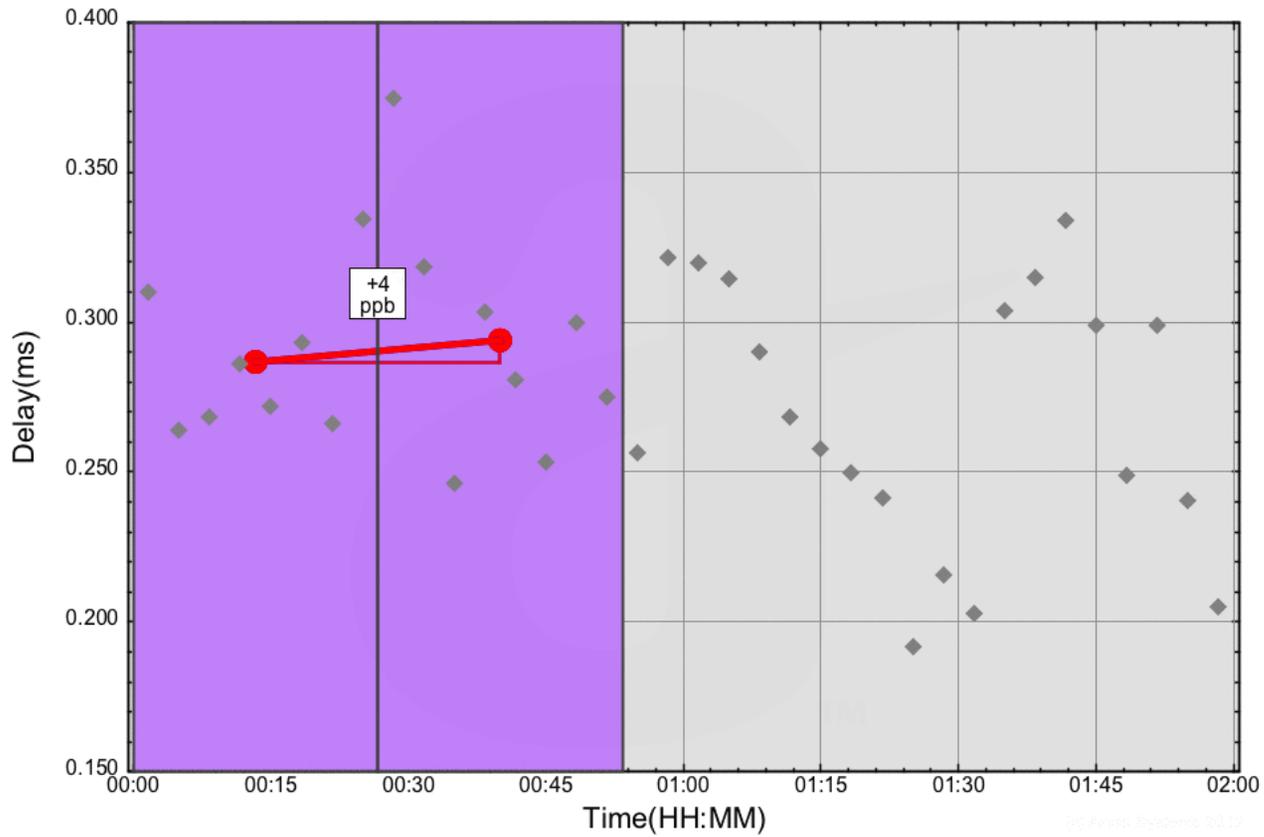


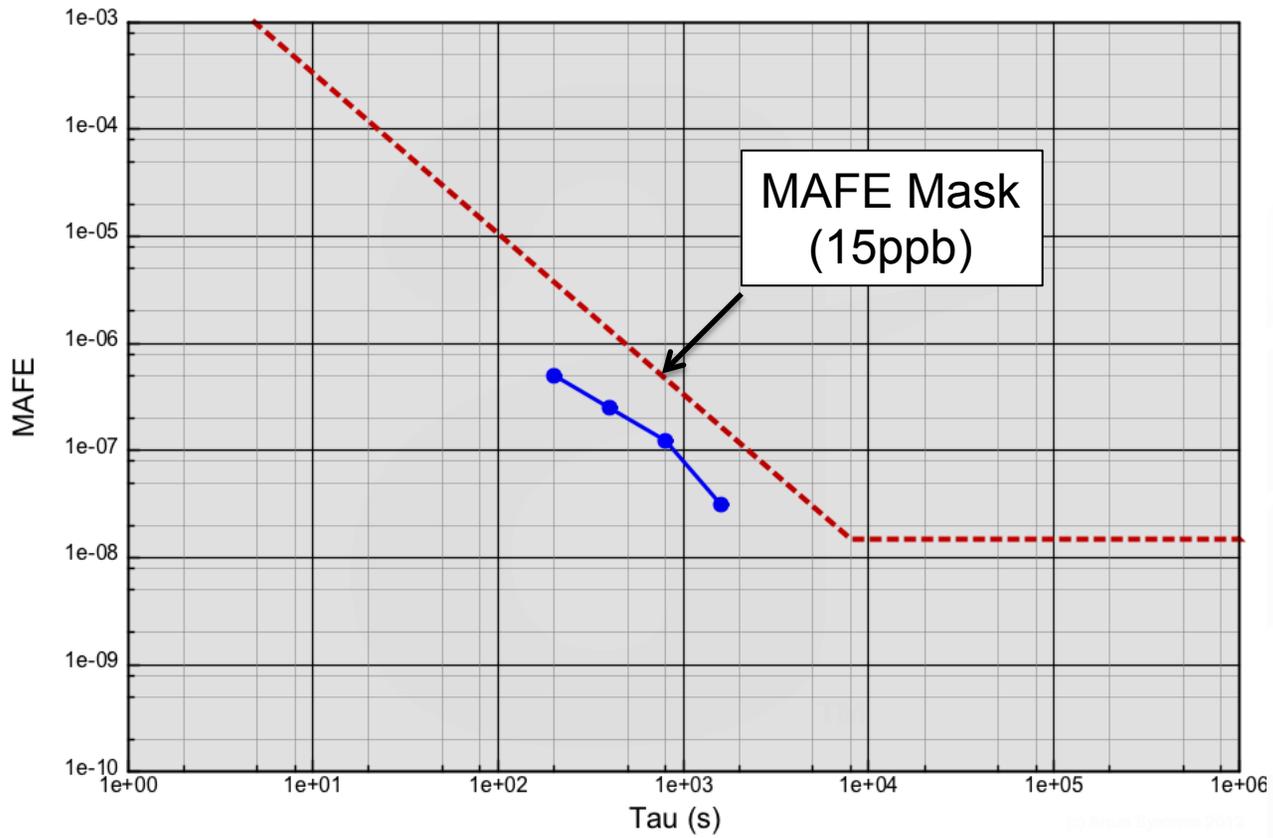


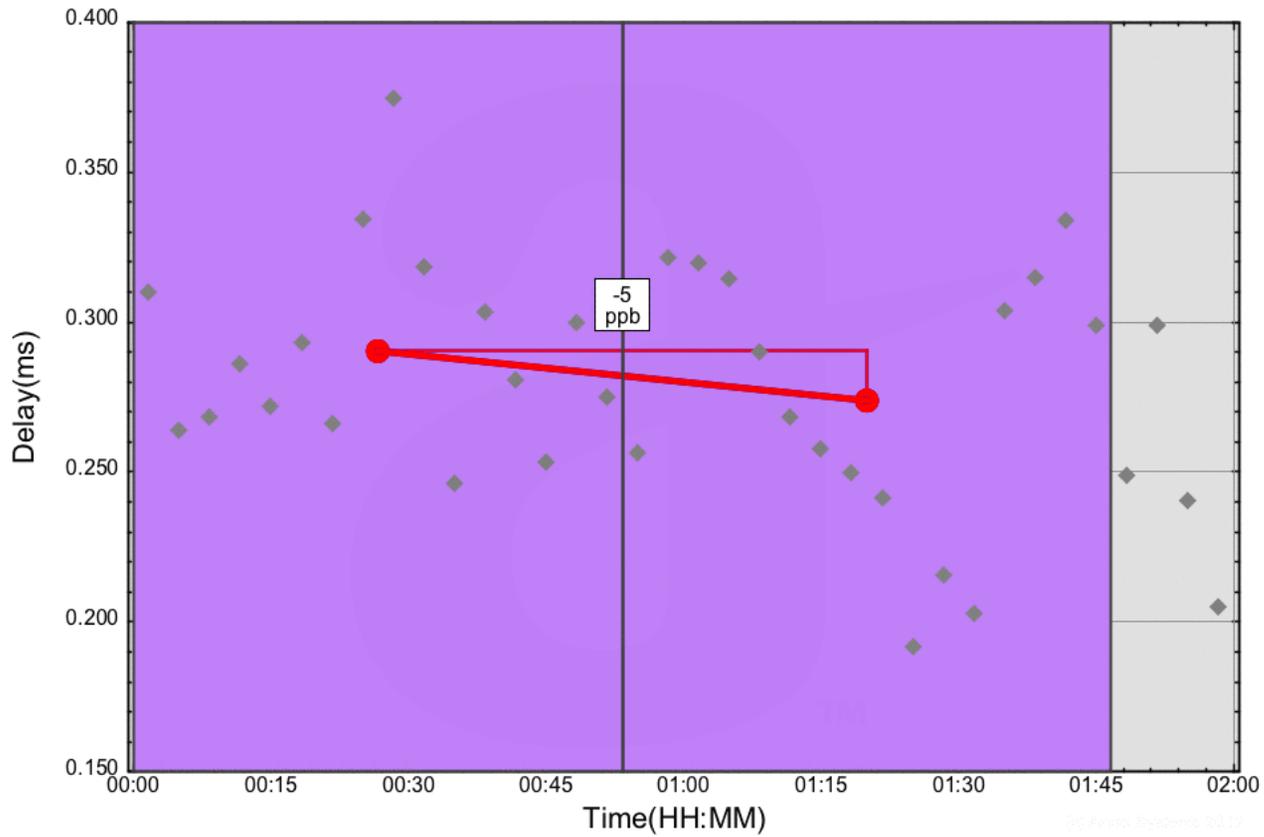


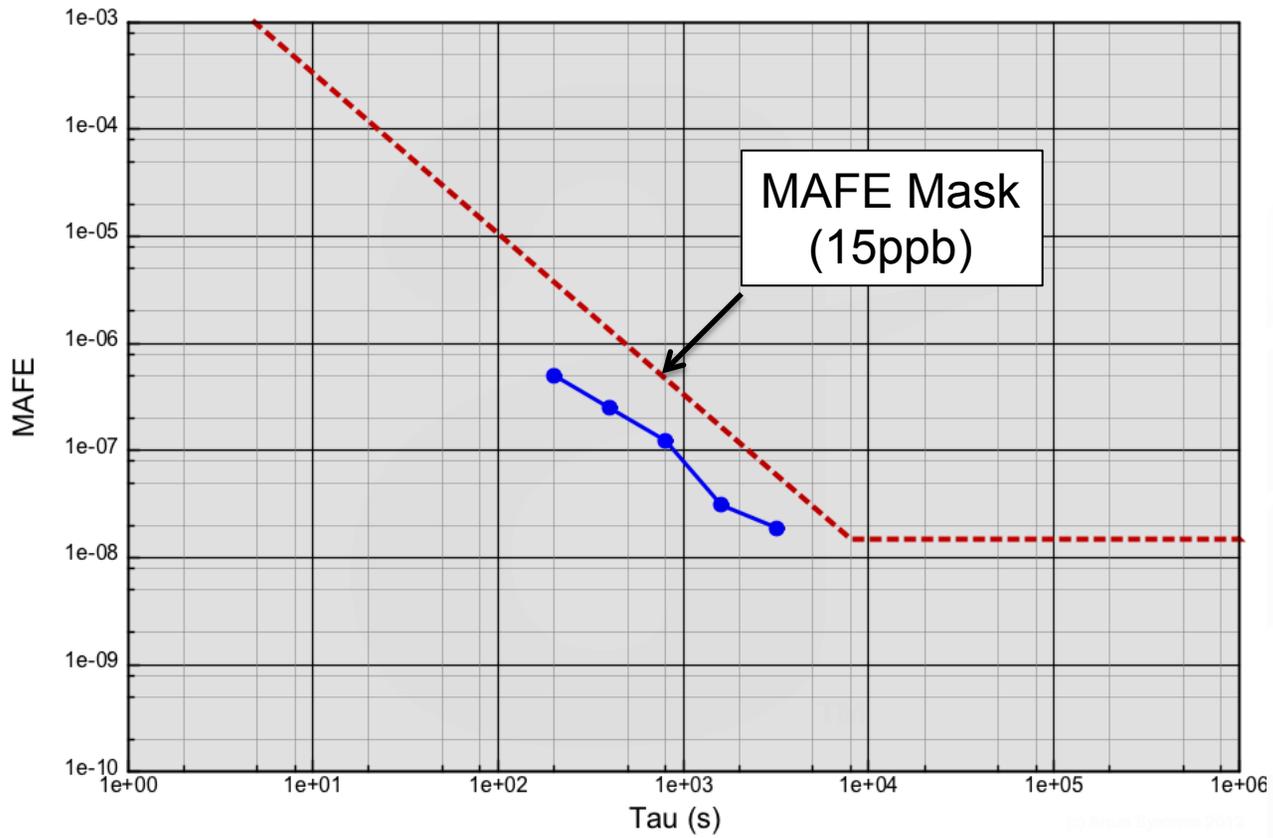












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About Chip

Chip is VP, Technology at Ixia, after its acquisition of Anue Systems, where he was co-founder and CTO. He has 20+ years of experience in the design of high-speed networking products. Prior to founding Anue Systems, Chip was a Distinguished Member of Technical Staff at Bell Laboratories. Chip received a Master's degree in Electrical Engineering from Columbia University, and a Bachelor's degree, with honors, from RPI. He has been awarded 14+ patents.

BACKUP SLIDES

- $x[i]$ is the measured latency of timing packet i ,
 - $0 \leq i < N$. (i.e. there are N packets in the data set)
- τ_P is the nominal time between timing packets
- δ is the cluster range (vertical window height)
- W represent the window interval (horizontal window width)
 - It can also be expressed as K samples, $K = W/\tau_P$.

Note: It is assumed that the packet rate of the timing flow is nominally constant. The case for a variable rate of packet transmission is for further study.

- Step 1: Find the minimum delay packet

$$d_{\min} = \min_{0 \leq i < N} x[i]$$

- Step 2: Calculate the indicator function

$$\phi_F(i, \delta) = \begin{cases} 1; & \text{if } x[i] \leq d_{\min} + \delta \\ 0; & \text{otherwise} \end{cases} \quad \text{for } 0 \leq i < N$$

- Step 3: Count the packets in the window (FPC)

$$FPC(n, W, \delta) = \sum_{j=n-(K-1)}^n \phi_F(j, \delta)$$

- Step 4: Express this result as a packet rate (FPR)

$$FPR(n, W, \delta) = \frac{FPC(n, W, \delta)}{W}$$

- Step 5: Also express as a percentage (FPP):

$$FPP(n, W, \delta) = \left(\frac{\tau_P}{W} \right) \times FPC(n, W, \delta) \times 100 \%$$

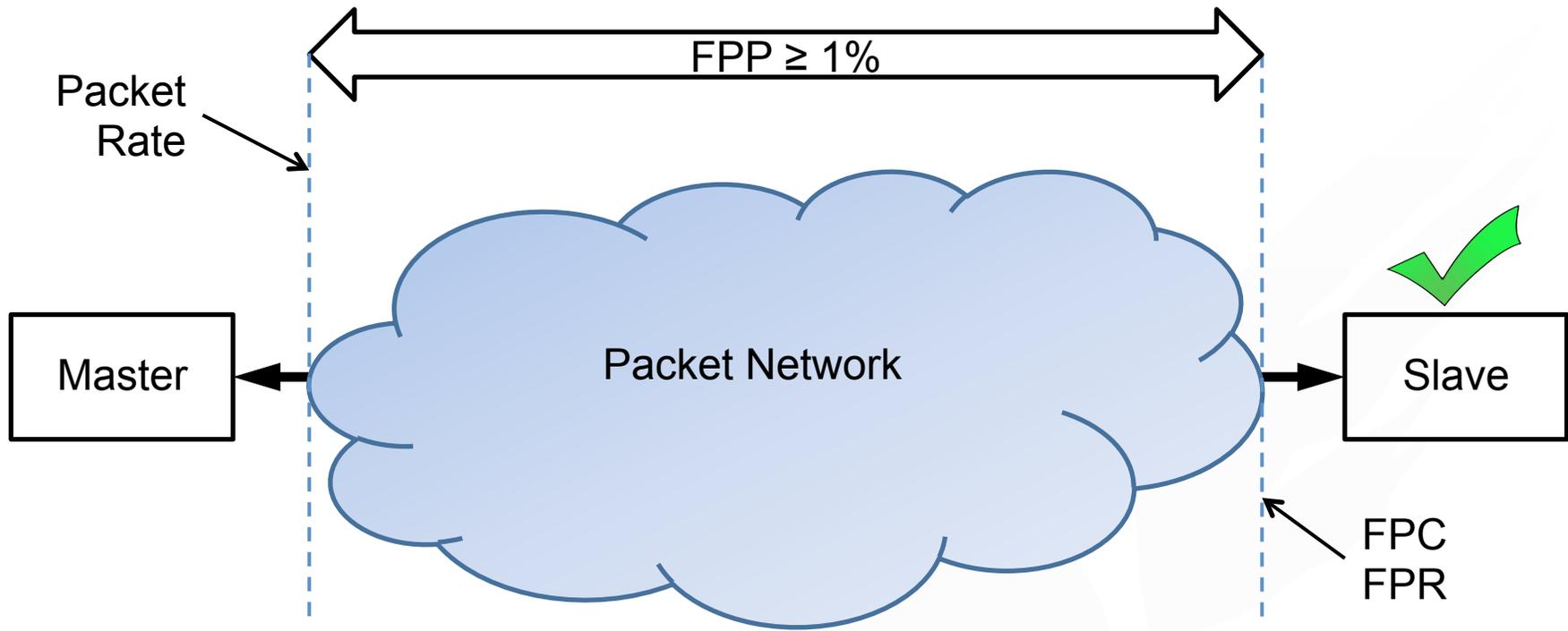
- FPP is a relative metric
 - Calculation does not depend on packet rate
 - Relative means that the metric tells us what has changed between reference planes.
- FPC and FPR are absolute metrics
 - Calculation depends on the rate at which timing packets are sent
- Network performance is best measured as a relative limit
 - FPP compares the network output relative to its input
 - Since the network doesn't create the packets, can't be absolute
- Slave performance is best measured with an absolute limit
 - FPC or FPR
 - But G.8263 refers to G.8261.1 limit at a given packet rate (still absolute)

The PEC-S-F must tolerate the noise at the limits specified in Recommendation G.8261.1, clause 8 (PDV network limits at point C).

[...]

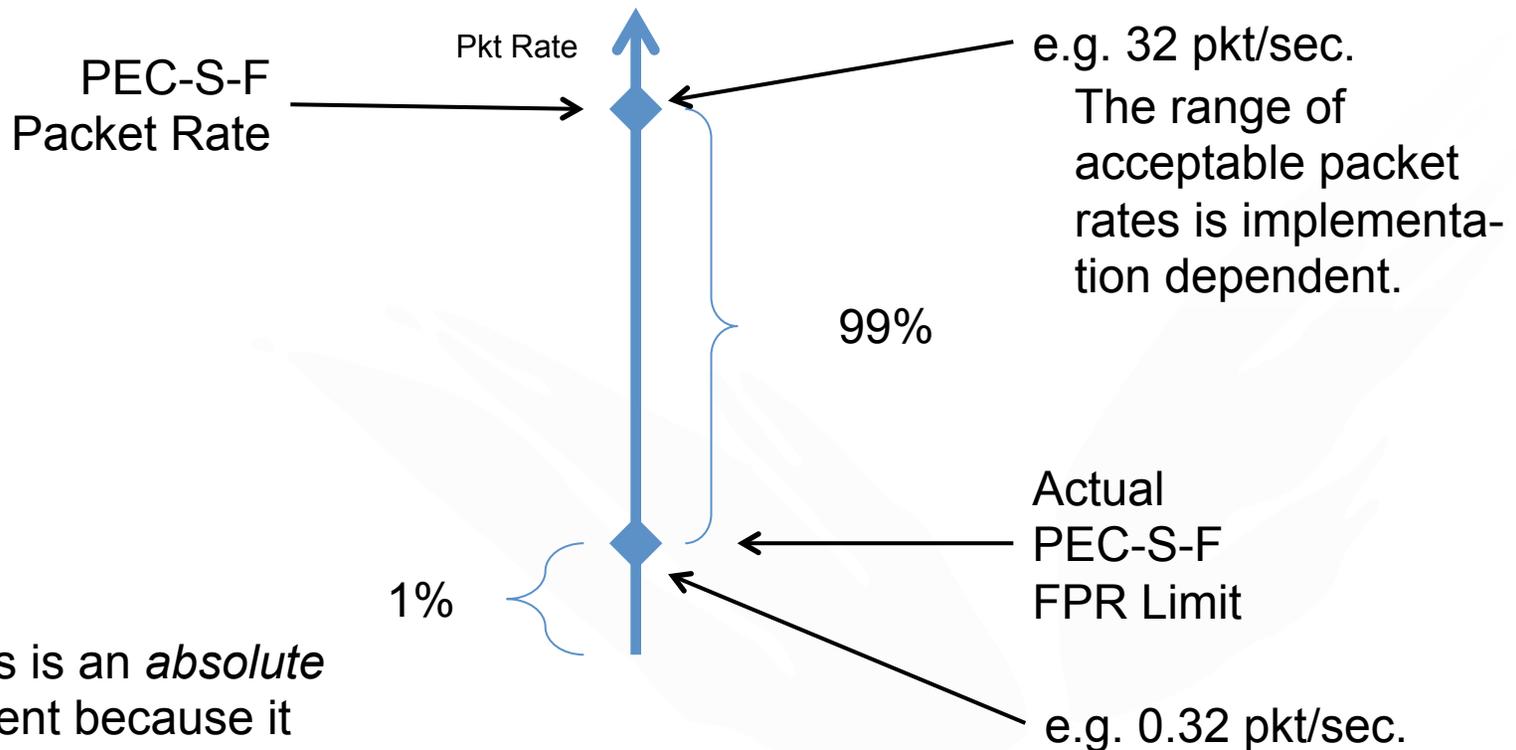
Note: *For the particular packet rate used by an actual PEC-S-F implementation*, within the range specified in Recommendation G.8265.1, the PEC-S-F clock must therefore tolerate the PDV generated by the network as specified in G.8261.1. More specifically, for the HRM-1 of G.8261.1, the PEC-S-F must meet the output performance specification for its particular packet rate when only 1% of the timing packets sent by the packet master remain in the 150 μ s fixed cluster range starting at the floor delay in every observation window of 200s.

Slave PDV Tolerance



NOTE: This is an absolute measurement that depends on timing packet rate

Slave PDV Tolerance Limit is absolute



NOTE: This is an *absolute* measurement because it depends on timing packet rate.

NOTE: But it allows different PEC-S-F implementations to have different limits.