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The importance of defining “Network Limits” and Partial Timing Support Challenges

**WSTS–2015, San Jose
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CONTENTS



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- The importance of defining network limits
- Limits for full timing support
 - ➔ done?
- Limits for partial timing support
 - ➔ what are the challenges?
- Conclusions

NETWORK LIMITS



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- ITU-T recc. G.8271.1 specifies
 - ➔ maximum *network limits* of phase and time error that shall not be exceeded
 - ➔ *minimum equipment tolerance* to phase and time error at phase and time synchronization interfaces
- Why:
 - ➔ to ensure interoperability of equipment produced by different manufacturers and a satisfactory network performance
 - ➔ Operator perspective: Reference Network
 - ➔ Equipment perspective: NEs noise generation/tolerance

TIME SYNC NETWORK LIMITS: Q13/15 RECOMMENDATIONS



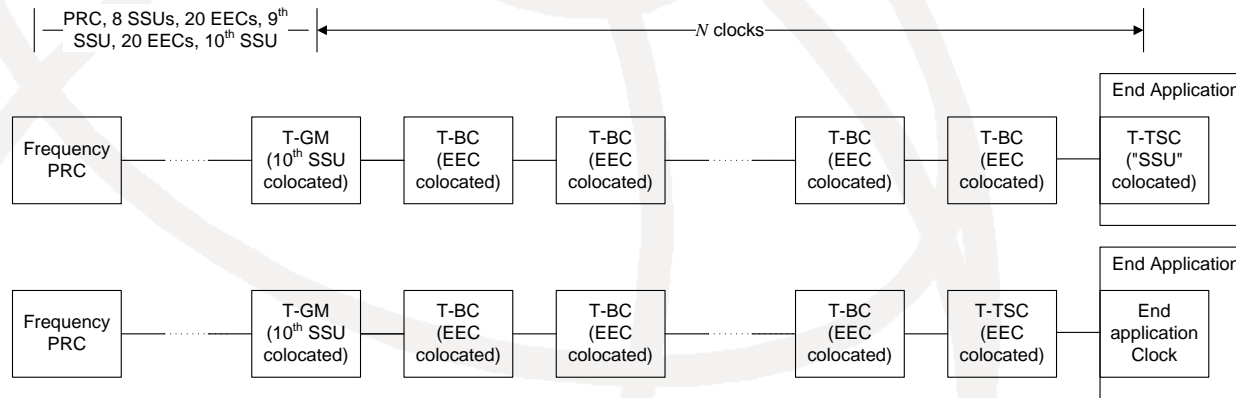
- Analysis of Time/phase synchronization in Q13/15:
 - ➔ G.8260 (definitions related to timing over packet networks)
 - ➔ G.827x series

	Frequency	Phase/Time
General/Network Requirements	G.8261	G.8271 2016 ?
	G.8261.1 2013/14	G.8271.1, G.8271.2
Architecture and Methods	G.8264	G.8275
	G.8265	
	G.8265.1	G.8275.1, G.8275.2
PTP Profile	G.8266	G.8272, G.8272.1
	G.8262, G.8262.1	G.8273,.1,.2,.3, 4
	G.8263	

FULL TIMING SUPPORT VS. PARTIAL TIMING SUPPORT



- Recommended architecture with «PTP support» in every node (currently BCs-based); $N=10$ or 20 ; different T-BC classes
 - Analysis similar to traditional «TDM» studies (PLL in every equipment, etc.)



- In order to address specific needs, and already deployed networks, «partial timing support» networks are being considered as well
 - Nodes not supporting PTP in the sync distribution chain
 - Different issues in defining network limits, etc.
 - PDV, Asymmetry created by traffic load, etc.

G.8271.1: LIMITS IN FULL TIMING SUPPORT



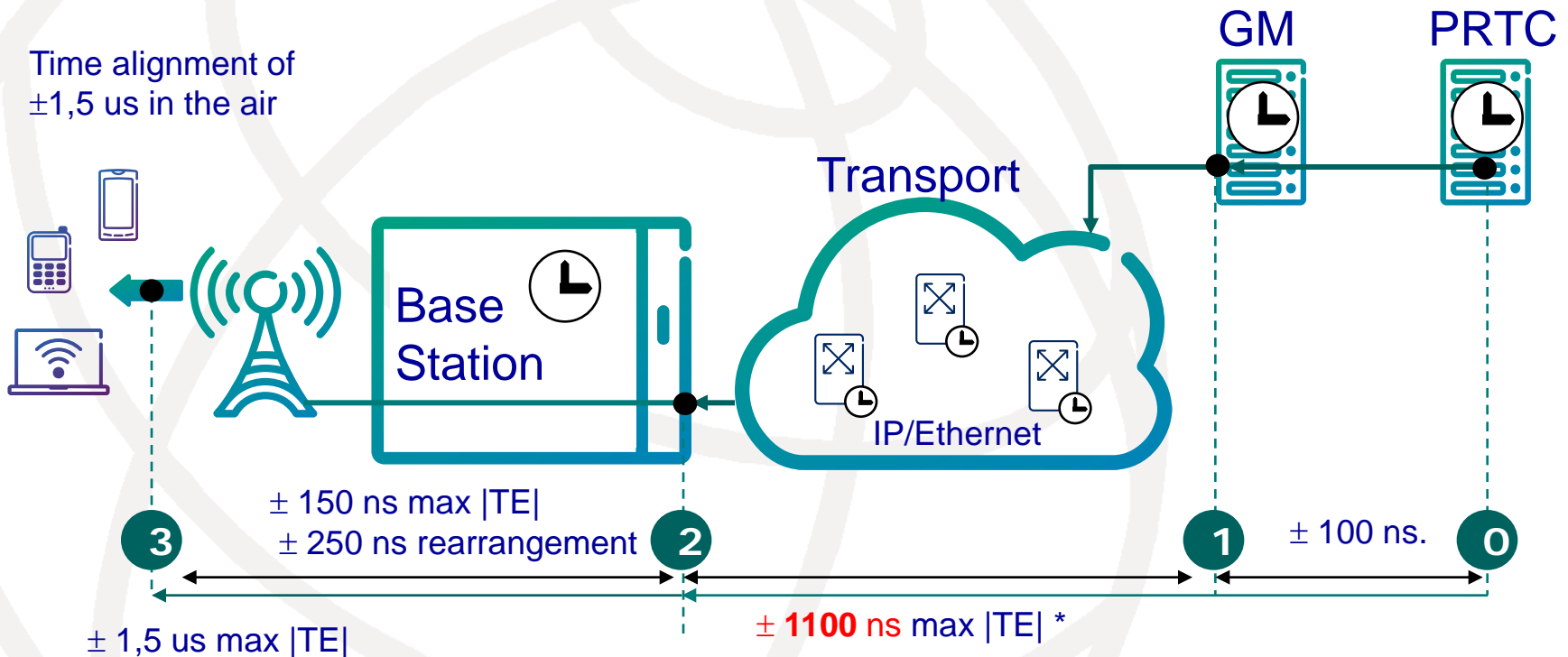
- Various parameters have been considered:
 - Constant vs. Dynamic TE
- max |TE| to limit constant error (actually including both *dynamic* and *constant* error)
 - Easy to compare with the 3GPP requirements: **+/- 1.5 us**
 - Budget for the End application and for failure conditions
- *Dynamic part* of the TE noise based on simulations:
 - Ring rearrangements and combination of SyncE/PTP noise
 - MTIE mask defined (noise components < 0.1 Hz)
 - High frequency noise (noise components > 0.1 Hz)

TIME SYNC BUDGETING (MAX |TE|): MAIN CASE



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Rearrangements handled by the end application (e.g. Base Station)

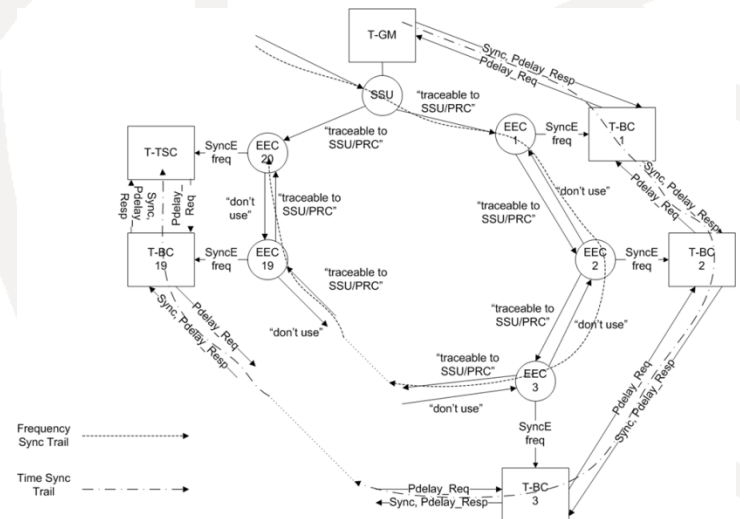


*after low pass filter (0.1 Hz);

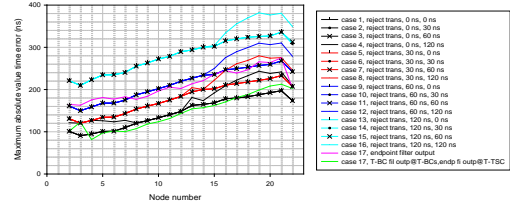
DYNAMIC TIME ERROR: MTIE, TDEV, «JITTER»



- MTIE mask has been defined based on the worst case:
 - Congruent scenario , with SyncE ring rearrangements

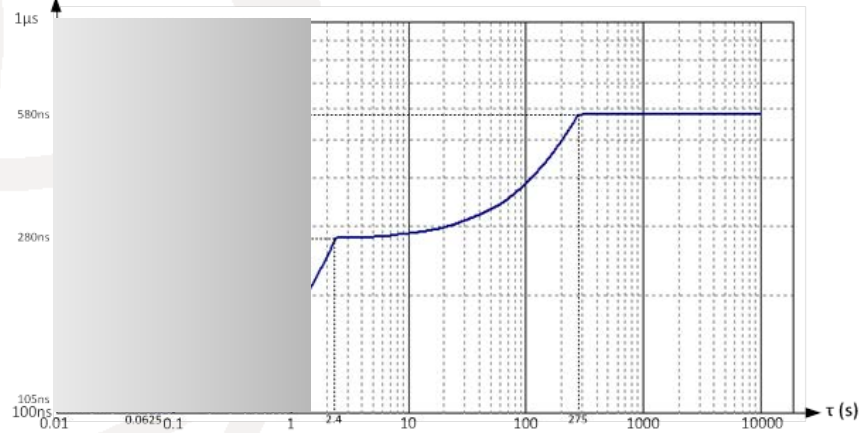


HRM2, 20 T-BCs and 20 EECs
 SyncE rear: SSU at GM, EEC 1 at T-BC 1, EEC 20 at T-BC 20
 SSU at T-TSC that follows T-BC 20; this SSU does not participate in rearranging, but fill the effect of the rear trans at EEC 20
 With SyncE phase noise
 0.1 Hz T-BC and T-TSC fit, 0.125 s Sync int, 1 s Pdelay int
 cases 1 - 16 (reject SyncE trans)
 case 17 (turn off T-BC fit during trans, but compute SyncE trans noise gen for init after trans)



From C238, (July 2013)

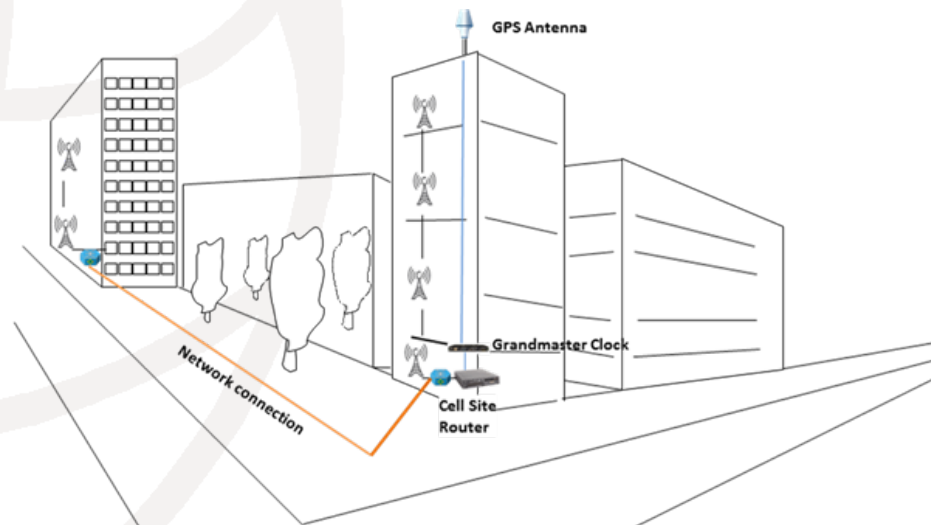
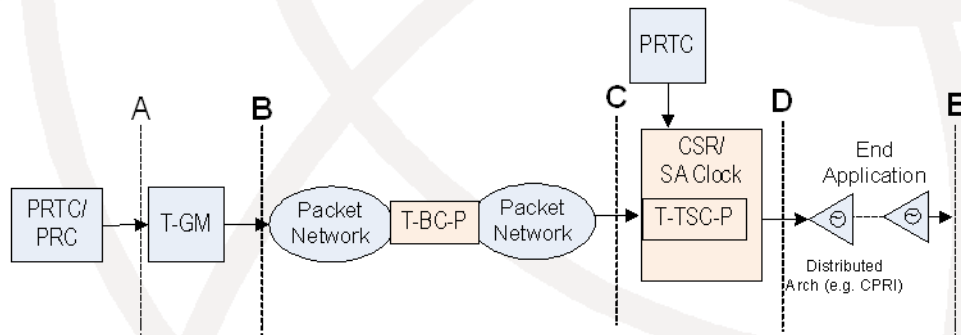
From WD30, (Boulder, March 2012)



- This mask defines dynamic noise in the «time wander» region (< 0.1 Hz); Recently updated (December 2014)
- High frequency noise (> 0.1 Hz): < 200 ns p-t-p

PARTIAL TIMING SUPPORT

- Two main scenarios should be addressed:
 - APTS (Assisted Partial Timing Support)
 - Pure PTS (e.g. for small cells)



From WD20 (Sophia Antipolis 2014)

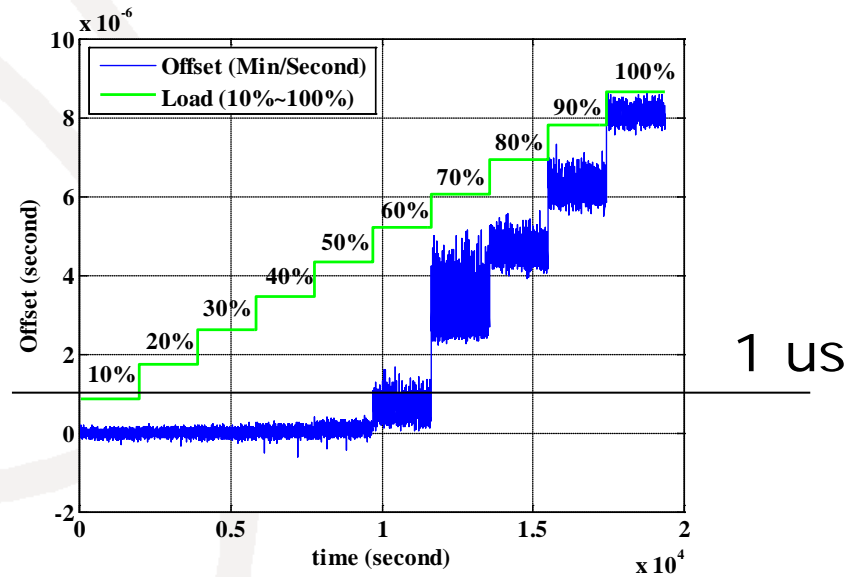
HRM IN APTS/PTS ?



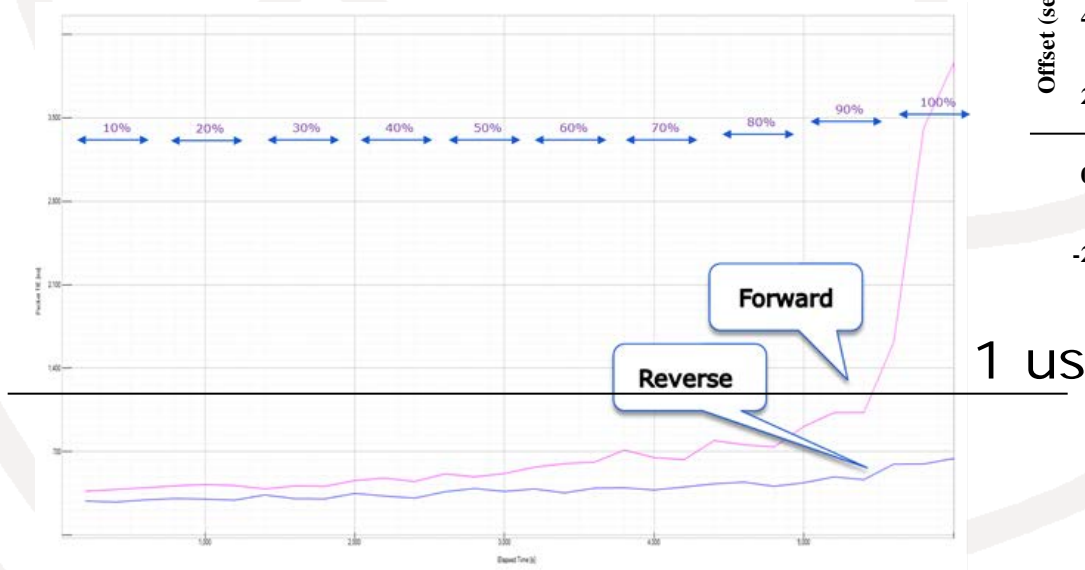
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- Different results when using different nodes
 - Non-standard behaviour
 - Predictable results ? (depends on traffic load and traffic mix)

From WD33 (San Jose 2015)



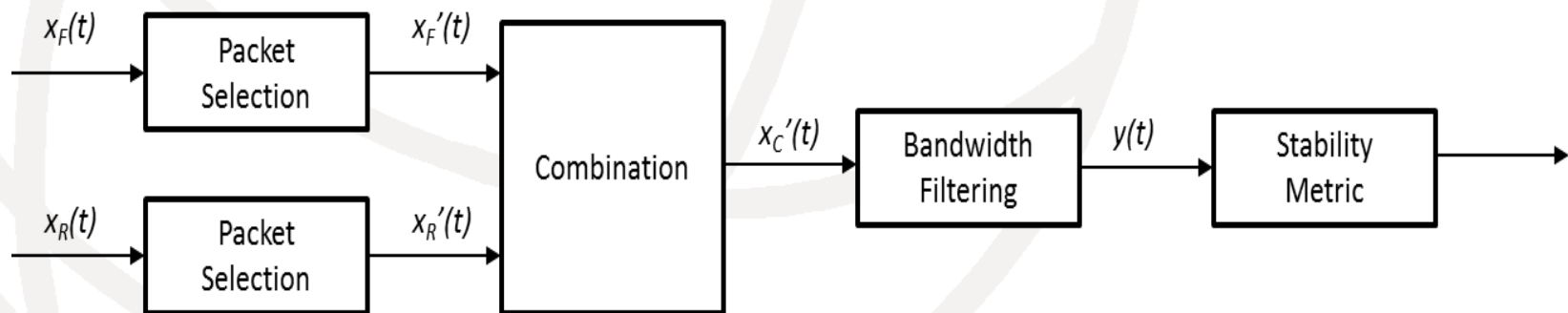
From WD39 (San Jose 2015)



- HRM important for operators for building networks
 - Some worst case might need to be defined (e.g. 3 hops; x% load)

WHICH METRIC?

- Frequency sync sufficient for APTS
 - 1-way or 2-way stability metrics
- 2-way stability metrics is needed for PTS
 - time sync is delivered by the Packets (no GNSS)
- 2-way FPP (floor packet percentage) proposed (FPP constrained with the same limit on both directions)
 - too conservative ?
- Alternative approach with a more accurate metric have also been proposed:
 - «pktselected offset» («Max Time Error» for PTS or «MTIE» for APTS)



NETWORK LIMITS ?

Example based on table in WD115-San Jose

Budget Component	Assisted partial timing support G.8271.2 (WD14, 12-2013)	Partial timing support G.8271.2
PRTC	±100 ns	±100 ns
Holdover and Rearrangements in the network	NA ?	NA ?
Dynamic time error	±800 ns (p-p)	±1000 ns
Node time error 80 ns per non-aware node, 20 ns per BC)	NA	
Asymmetry compensation error (GPS timing error, 200 ns, in slave clocks, two times, plus and minus)	±200 ns	
Link asymmetry, 20 ns per hop	NA	
Rearrangements and short holdover in the end application	±250 ns	±250 ns
End application	±150 ns	±150 ns
Total (TE _D)	±1500 ns	1500 ns

■ Identification of the limits may not be too difficult ...

SUMMARY



- G.8271.1 finalized (almost)
 - Max $|TE|$, MTIE and “jitter” time sync limits
- What is missing?
 - TDEV , Pure PTP (is it relevant?)
- G.8271.1 provides the basis for other relevant recommendations
 - G.8272 (PRTC), G.8273.2 (T-BC/T-TSC), G.8273.3 (T-TC)
- Ongoing study on partial timing support
 - APTS as first application
 - Simplified «PTS» for small cells applications as second step
- Network Limits may not be difficult to be defined
 - What about HRM??