

# Why Accurate Timing is Important for Broadcasters and Audiences

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# Why accurate timing is important

The audience perspective

Maintaining the illusion

Making the programme

Technical considerations

How do we solve the problem(s)?

# Appointment to View



# Network Splits and Merges

**BBC**  
**one**  
Northern Ireland

**BBC**

**Time of Day**  
**40 milliseconds**

**BBC**

# Live and Multi-receiver Coverage



**Constant, low delay**

# Why accurate timing is important

The audience perspective

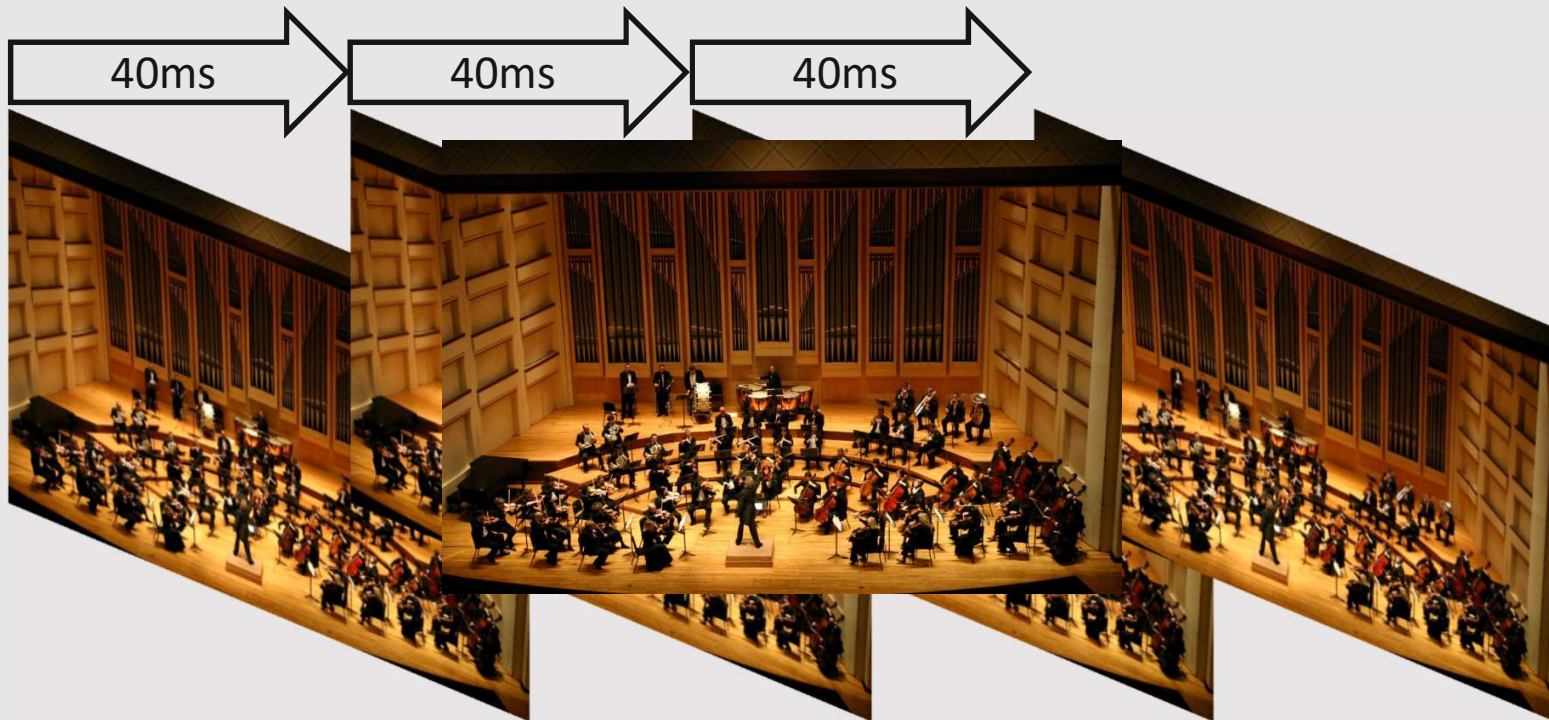
Maintaining the illusion

Making the programme

Technical considerations

How do we solve the problem(s)?

# What is Television?





# Maintaining the illusion



Maximum timing error  $10\mu\text{s}$



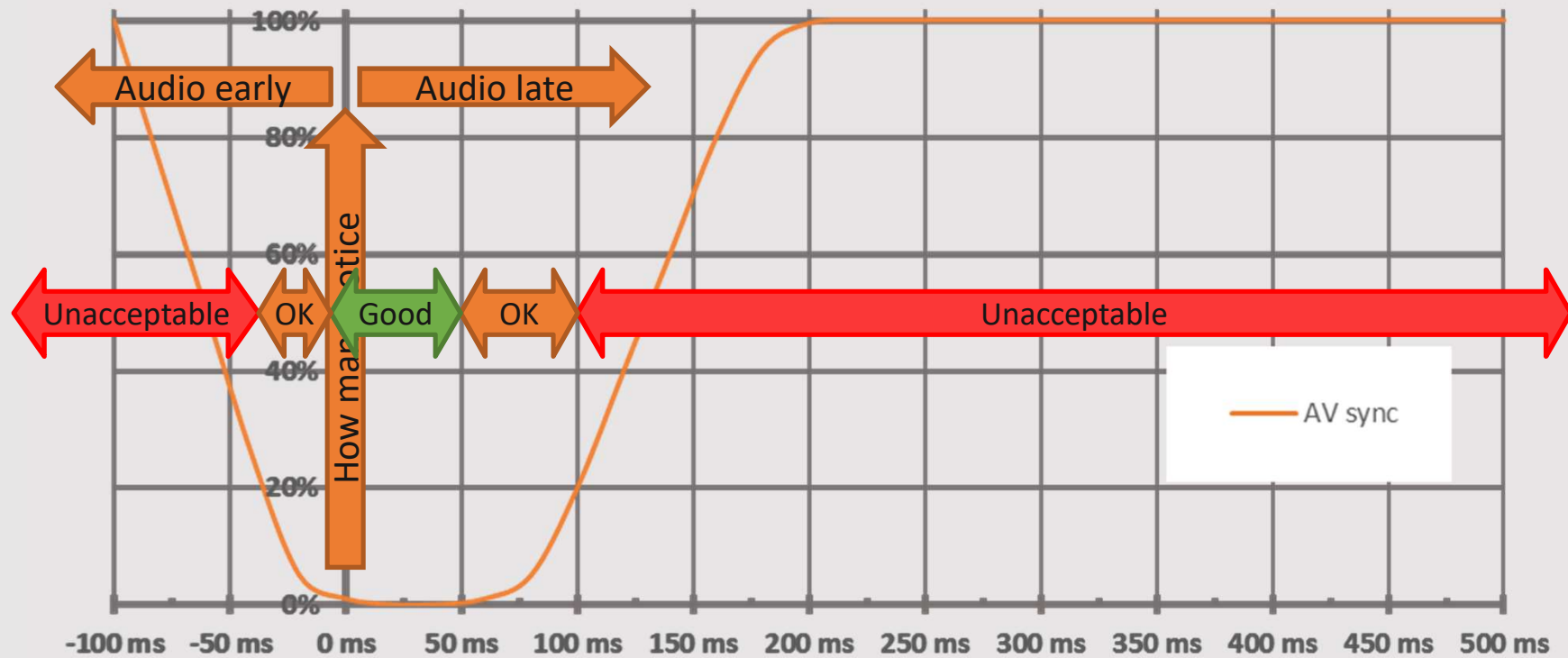
Maximum timing error 10ms



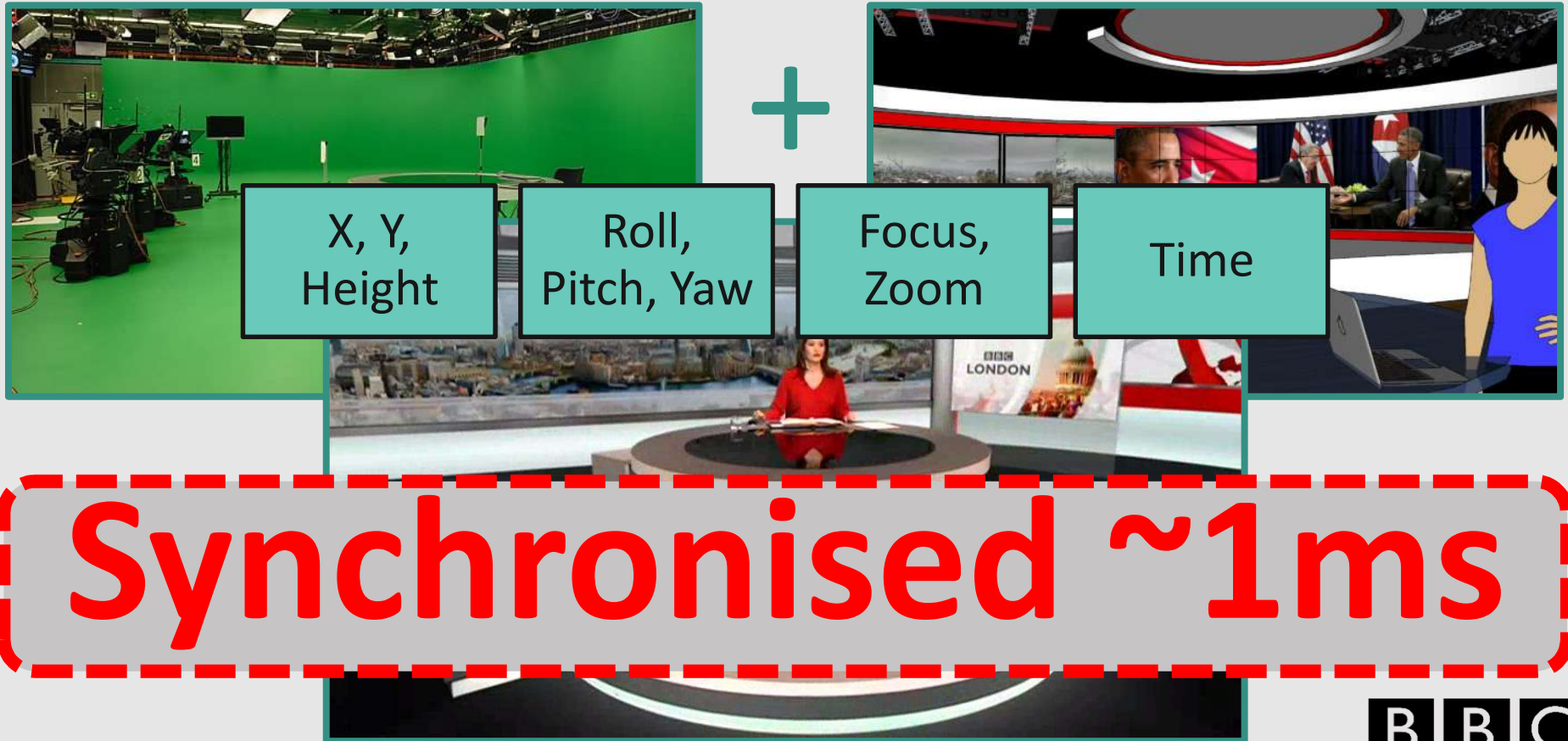
BBC



# Human perception



# Virtual Reality



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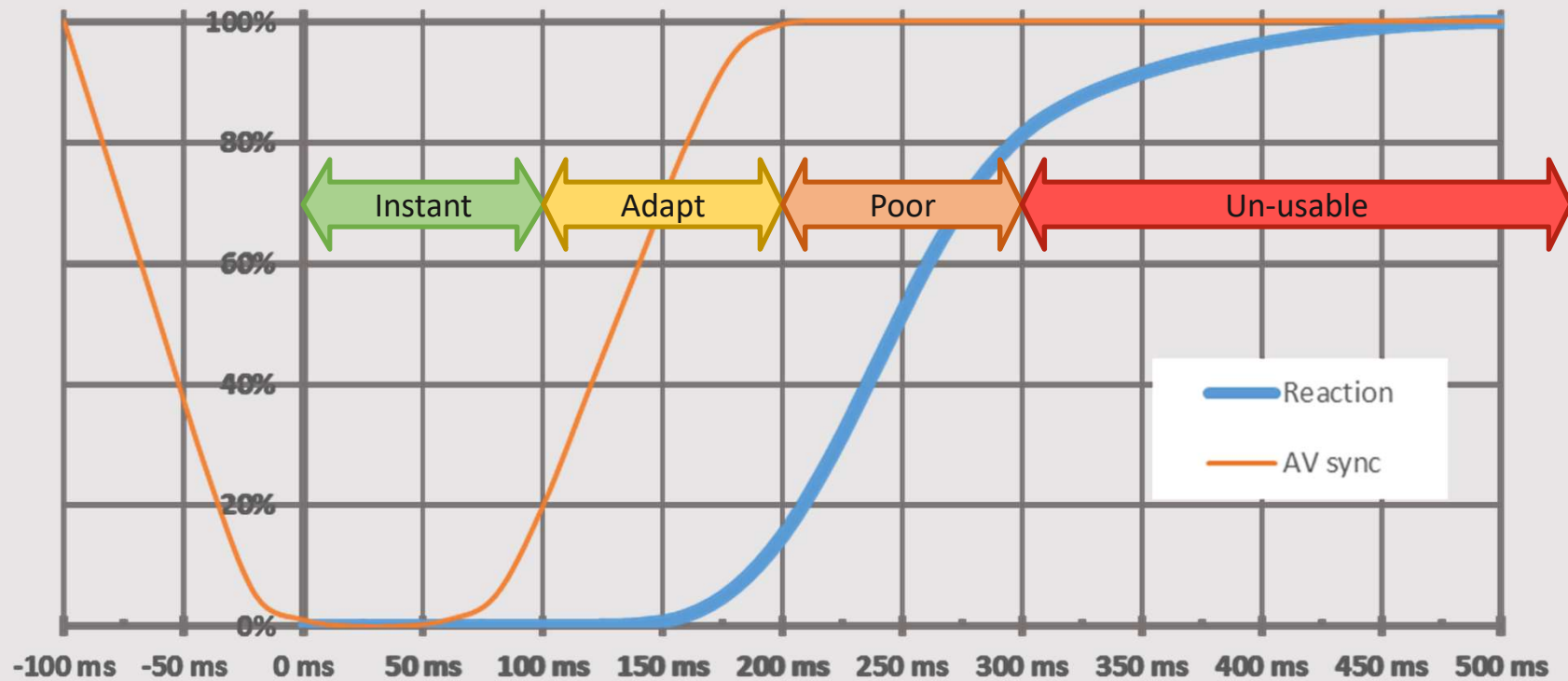
Technical considerations

How do we solve the problem(s)?

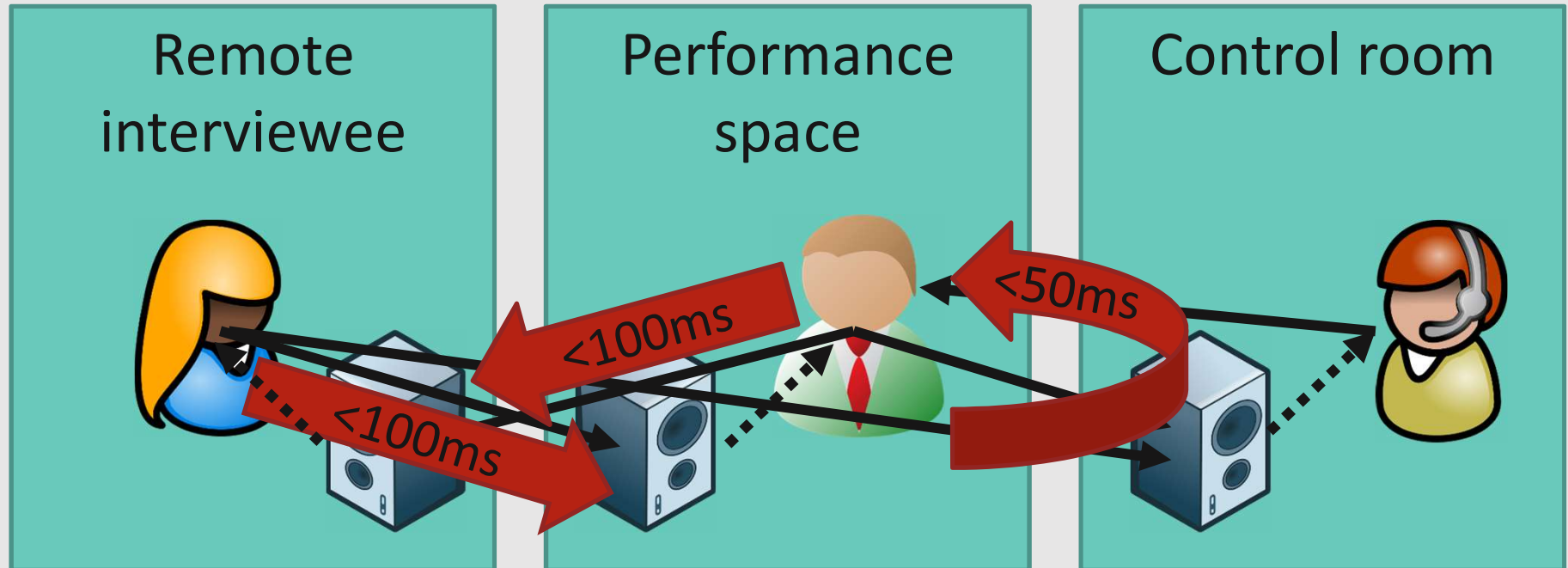
# Making the programme



# Operators



# The Production Team



# Why accurate timing is important

The audience perspective

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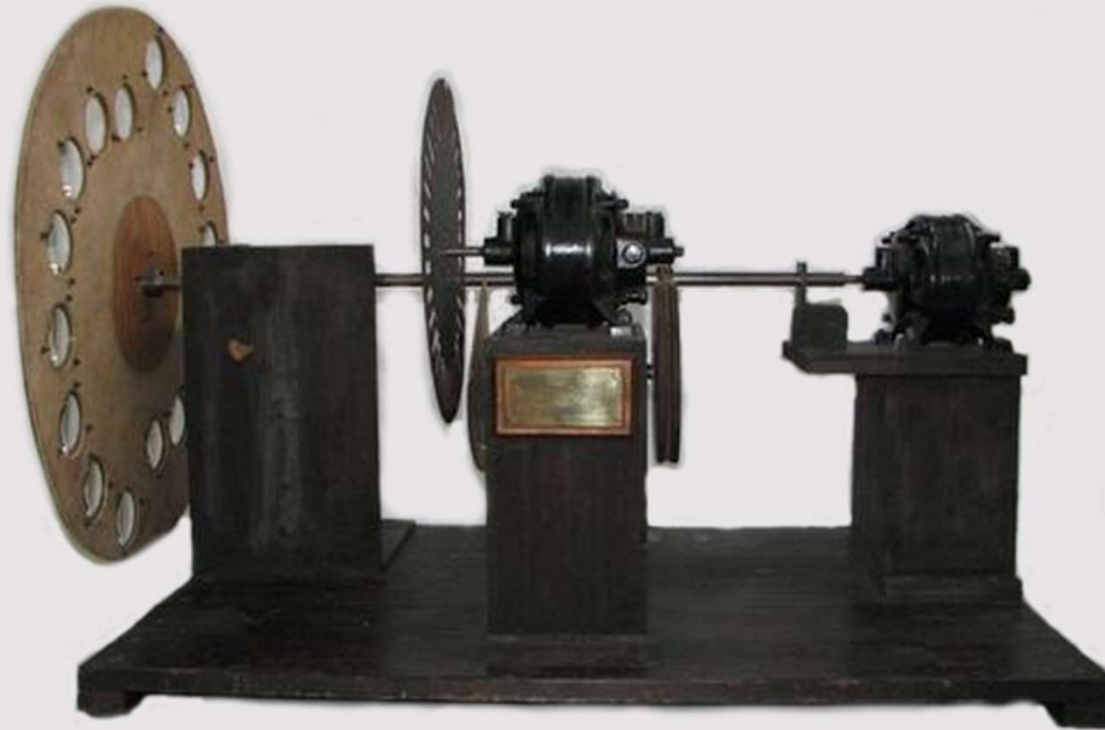
Making the programme

Technical considerations

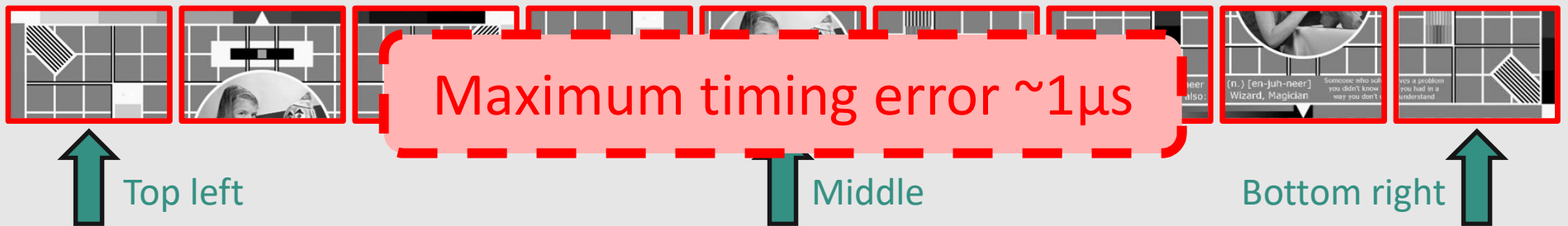
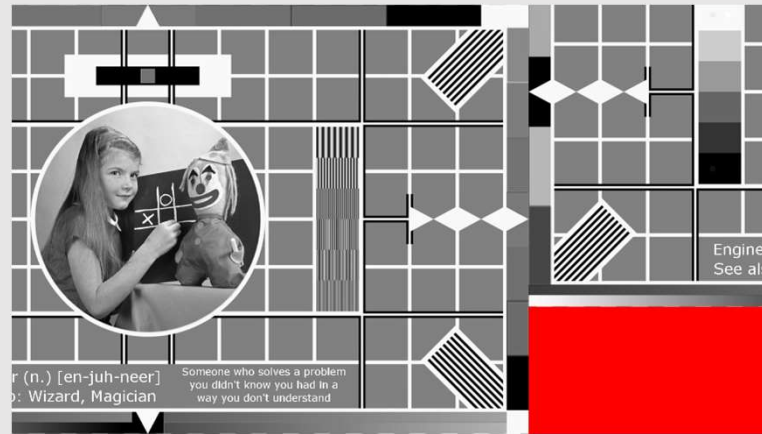
How do we solve the problem(s)?



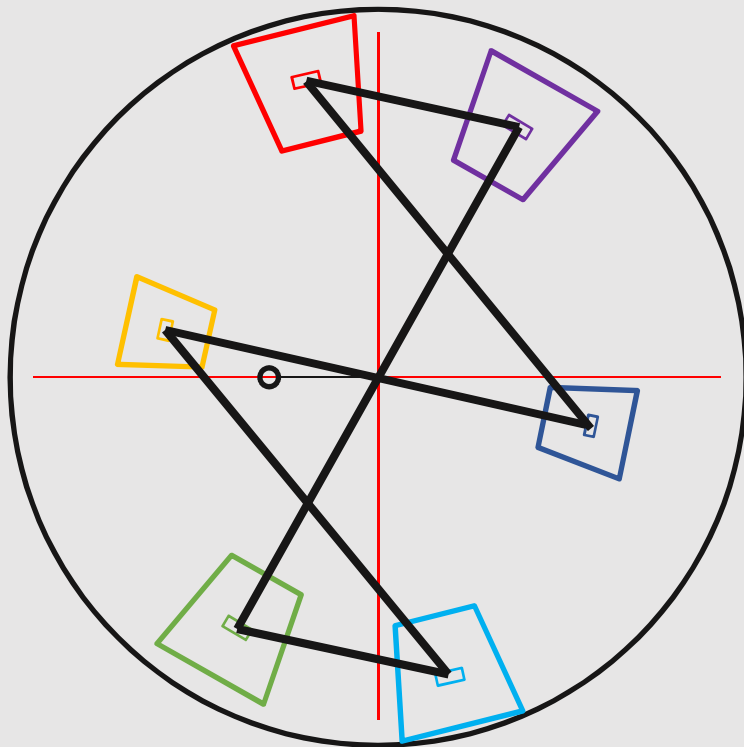
# Fundamentals of television



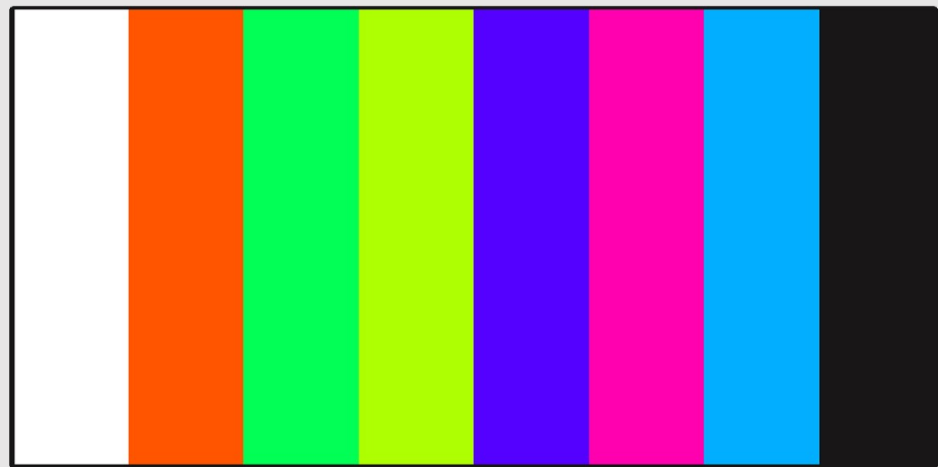
# Time as a proxy for position



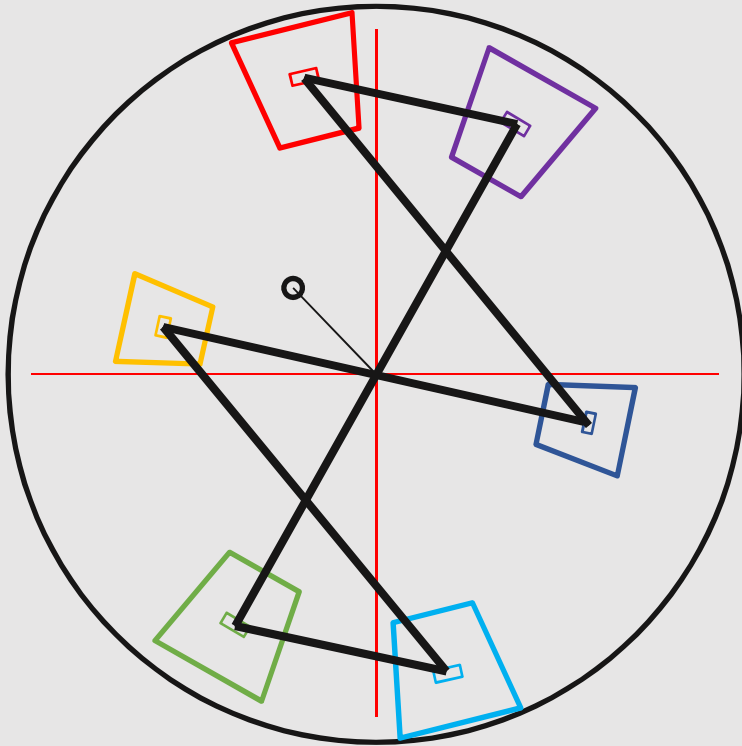
# Timing as a proxy for Colour (NTSC)



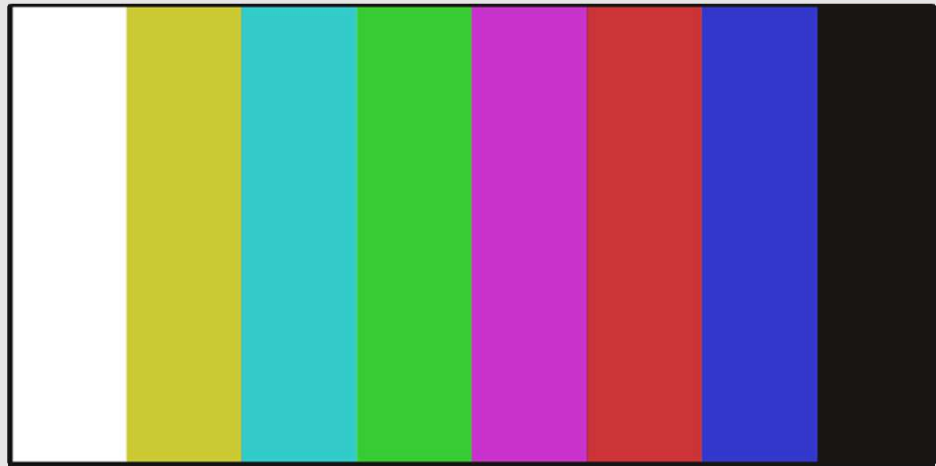
Maximum timing error  $\sim 1\text{ns}$



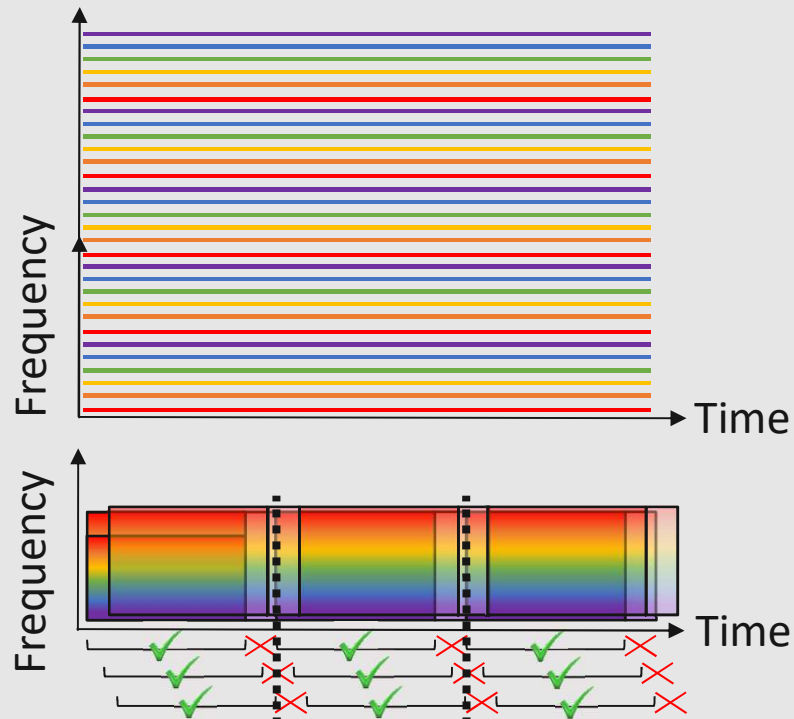
# Timing as a proxy for Colour (PAL)



Maximum timing error  $\sim 4\text{ns}$



# Delivery to the Audience



Transmitter synchronisation error of 10-300 $\mu$ s

# What if it all goes wrong?

26<sup>th</sup> January 2016

- GPS SVN23 anomaly

26<sup>th</sup> January 2017

- GPS Tx power increased

Security of external time sources

- Does the time make sense?
- Three-way comparison
- Malicious actors – jammers and spoofers

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# How do broadcasters keep time?

Local clocks synced  
using GNSS

Local clocks synced  
to terrestrial  
transmitters

Carefully  
calibrated, equal  
length cables

Manually  
adjustable delay  
lines

Automatically  
adjustable delays  
(*FrameSyncs*)

Design systems to  
tolerate timing  
errors

# Why accurate timing is important

## The audience perspective

- The schedule, especially live events
- Splits and joins

## Maintaining the illusion

- Cutting between cameras
- Audio “image”

## Making the programme

- Operators
- Presenters

## Technical considerations

- Time is not position/colour
- Transmitter synchronisation

## How do broadcasters solve the problem(s)?

- Local clocks adjusted by external references
- Loose coupling

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